MPLS Primer

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Juniper[®] NETWORKS

Before we start...

- Mainly of interest to providers/ISP/Carriers
 - Some interest in enterprise
- To support MPLS in your network you MUST have
 - Fully working IP network. If it's broken MPLS won't fix it.
 - Hardware and Software support. Depends on vendors
 - Juniper
 - All our routers (M-Series, T-Series, J-Series, E-Series)

Things I want you to know

- MPLS is a tool to solve problems
 - Not everyone has the same problems or pain
- In other words reason to deploy (choose 1+)

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- Traffic Engineering
- Traffic Protection
- Provider provisioned VPN's
 - Layer 3 and/or Layer 2
- Or in other words
 - Save money
 - Make money



What is MPLS?

- Multiprotocol Label Switching
- Connection Orientated Virtual Circuits over IP implemented with label switching
- Grew out of
 - Cisco's Tag switching
 - Ipsilon (Nokia) IP switching
 - · IBM ARIS
 - 3Com's FAST IP
- Expanding area's of application
 - Cost savings
 - New services
- Promise of Multiprotocol Unification (Core NOT edge)

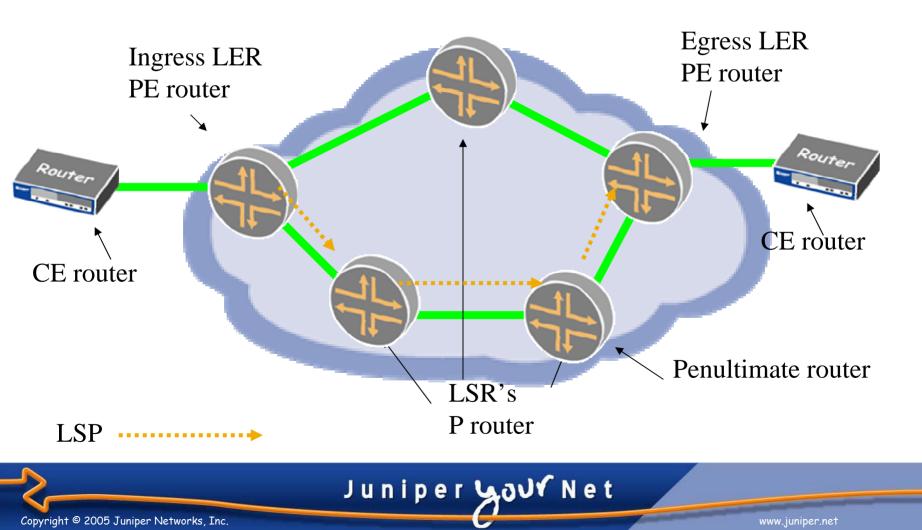
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Defined by RFC 3031, RFC 3032

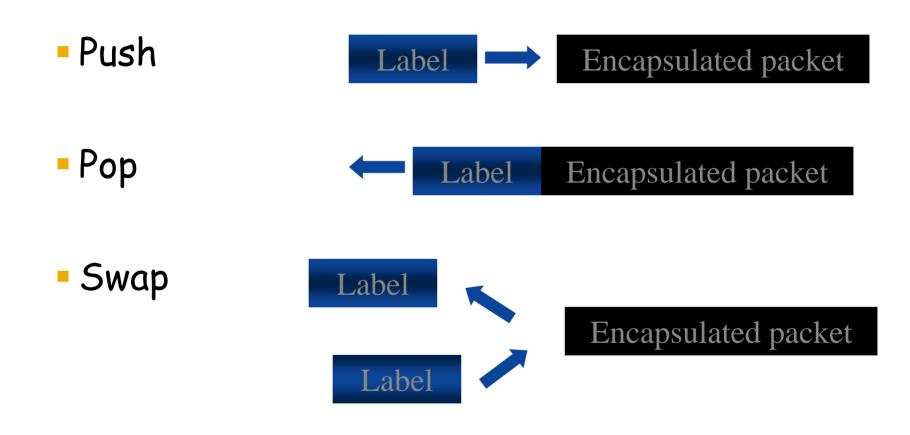
It's a tunnel!

MPLS Terminology

-An LSP is a unidirectional flow of traffic

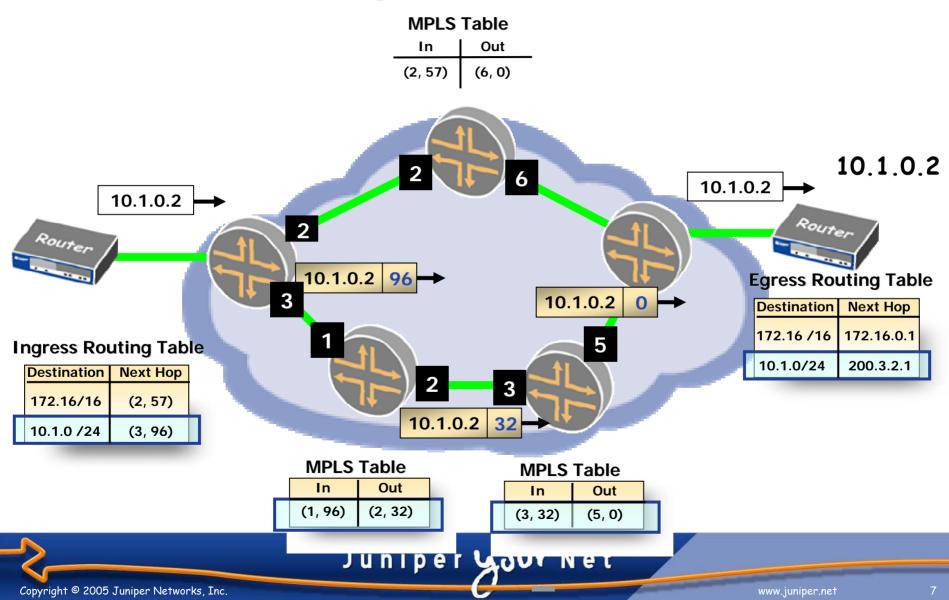


Push, Pop, Swap





MPLS Forwarding Plane



Labeled Packets

- MPLS header is prepended to packet with a *push* operation at ingress node
 - Label is added immediately after Layer 2 encapsulation header



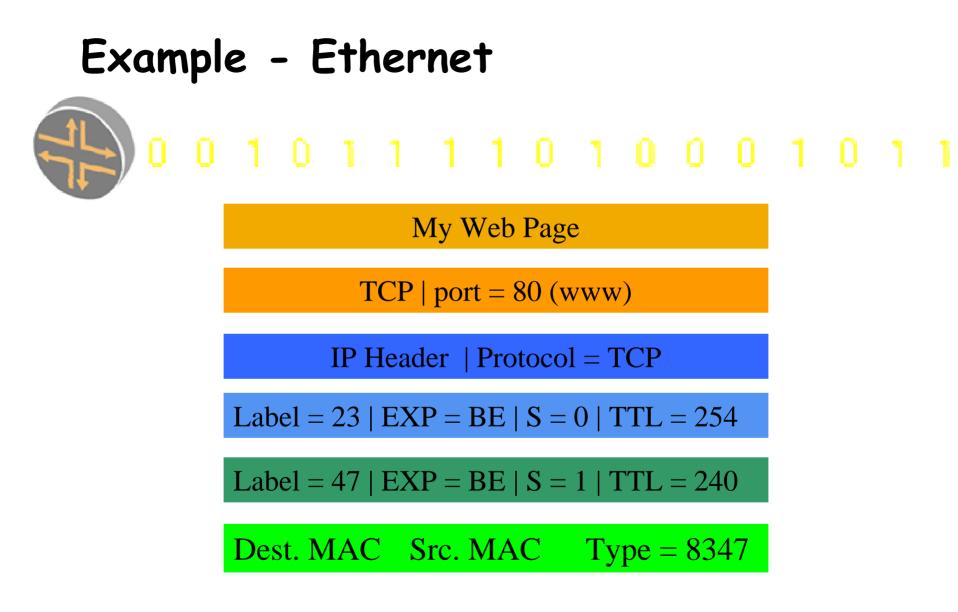
- Packet is restored at the end of the LSP with a pop operation
 - Normally the label stack is popped at penultimate node

The Label

	Labo	el	EXP S	
20 bits			3 bits 1 bit	8 bits
L2 Header	MPLS Header	IP Packet		
_	32 bits			

- Label
 - Used to identify virtual circuit
- EXP
 - Experimental. Currently this is used to identify class of servce (CoS)
- S (Stack Bit)
 - Used to indicate if there is another label inside this packet or is it the original encapsulated data
- TTL
 - Time to live, functionally equivalent to IP TTL.





FEC - Forwarding Equivalency class

- All traffic with the same FEC will follow the same path and experience same level of service
- E.g. of FEC
 - Destination IP address
 - BGP next hop
 - VPN membership
 - Source address
 - Any combination of above



Packet

Label



Signaling

- Protocols that are used to setup maintain and tear down LSP's.
- Can behave differently depending on function
- Let's describe a language / concepts to understand these differences in operation

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Tell the routers what label to use on each hop!

Signalling Protocols

LDP

- Label Distribution Protocol
- RSVP-TE
 - Resource Reservation Protocol with Traffic Engineering Extensions

MBGP

Multi-protocol BGP

Which you use depends on why you are using MPLS! Maybe you need all of them!

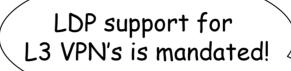
Which to choose ...

- Traffic Engineering, Traffic Protection
 - RSVP
 - Link State protocol

VPN's

- LDP or RSVP (all LSR's)
- MBGP (PE's only)
- Why use LDP at all?
 - Configuration scaling
 - LDP configuration is "per box"
 - RSVP configuration is "per LSP"

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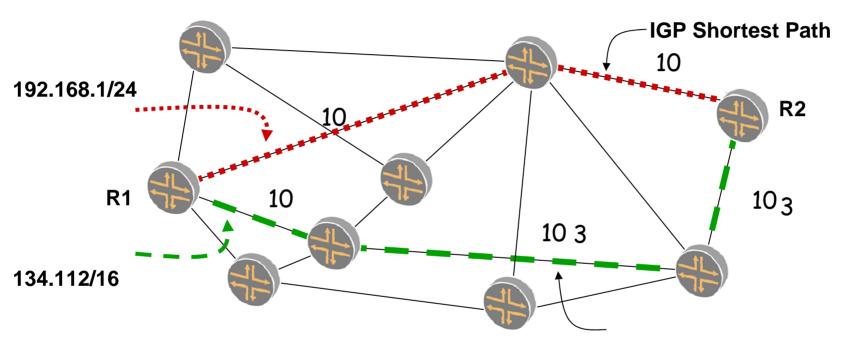


Traffic Engineering Defined

- Sub Optimal routing
- Network Engineering is putting bandwidth where the traffic is. Traffic Engineering is putting the traffic where the bandwidth is!
- To meet one of two requirements
 - To better utilize network capacity and resources.
 - To put traffic on a path that can support it's requirements
- Incorporate Traffic Protection to achieve SONET like failure recovery.

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MPLS-Based Traffic Engineering



Traffic Engineered Path

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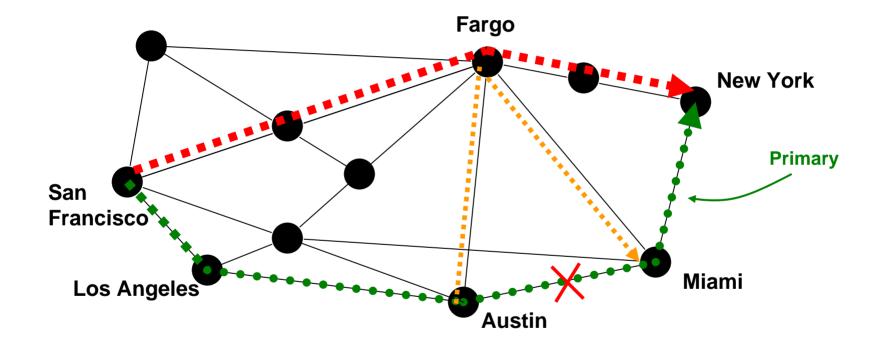
Traffic Engineering Options

- Can we do this another way
 - IGP metrics 😕
 - Flow = all traffic with same destination
- MPLS because
 - Granularity of flows
 - Flow = all traffic with same FEC
 - One network for all services
 - Less expensive

Traffic Protection

- Working definition
 - Reduce time of disruption
 - Reduce Packet Loss
 - "SONET like" sub millisecond recovery under failure conditions
- Can we do this another way
 - SONET/SDH
 - Lower IGP timers
- MPLS because
 - No extra capital config change only
 - Pick which traffic needs it
 - One network for all services
 - Less expensive

Traffic Protection - example





Traffic Protection Variations

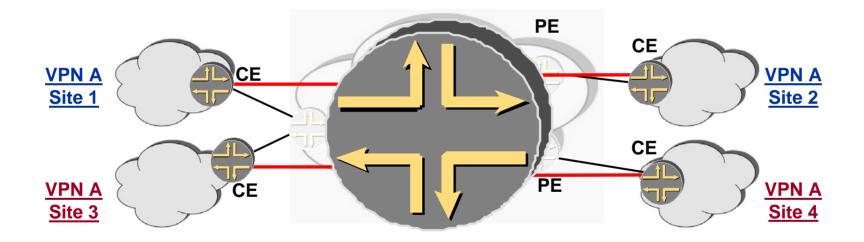
- Juniper
 - Fast reroute
- Multi-Vendor
 - Link Protection
 - Link-Node Protection

Layer 3 VPN's (2547bis BGP/MPLS VPN's)

- Provider provisioned VPN
 - ISP runs backbone for customer
 - Customer can be another ISP!
- Attractive to
 - Customer who do not want to run their own backbone
- Not attractive to
 - Customer who doesn't trust carrier
 - Customers who's jobs are threatened

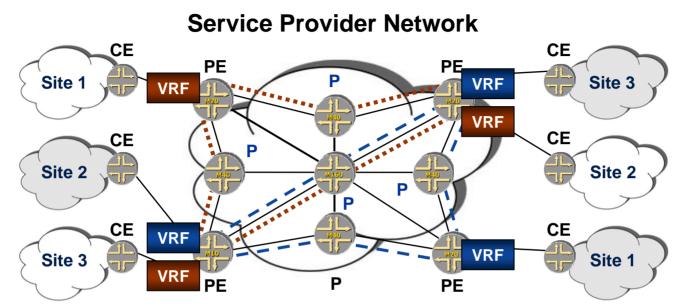
Customer View of L3VPN

- Make the cloud look like a router
- Single site provisioning





Layer 3 PP-VPNs: RFC 2547bis (1 of 2)



Application: Outsource VPN

- PE router maintains VPN-specific forwarding tables for each of its directly connected VPNs
- Conventional IP routing between CE and PE routers

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VPN routes distributed using MP-BGP

Uses extended communities

ler back

Layer 3 PP-VPNs: RFC 2547bis (2 of 2)

LDP or RSVP is used to set up PE-to-PE LSPs

- MP-BGP is used to distribute information about the VPN
 - Routing and reachability for the VPN
 - Labels for customer sites (tunneled in PE-PE LSP)

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- Constrain connectivity by route filtering
 - Flexible, policy-based control mechanism

L3 VPN Options

- Can we do it another way
 - Separate Physical routers
 - Separate Logical Routers
- MPLS because
 - Scaling
 - Single site provisioning
 - Less expensive

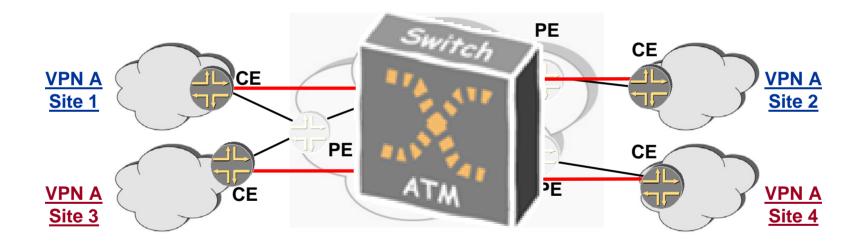
Layer 2 VPN's

- Provider provisioned VPN
 - ISP runs backbone for customer
 - Customer can be another ISP!
- Attractive to
 - Customers who want to preserve current CE technology
 - Customers who don't trust provider with L3
 - Carriers who want to offer another service
- Not Attractive to
 - Customers who do not want to run their own backbone



Customer View of L2VPN

Make the cloud look like a ATM/FR network





L2 VPN Options

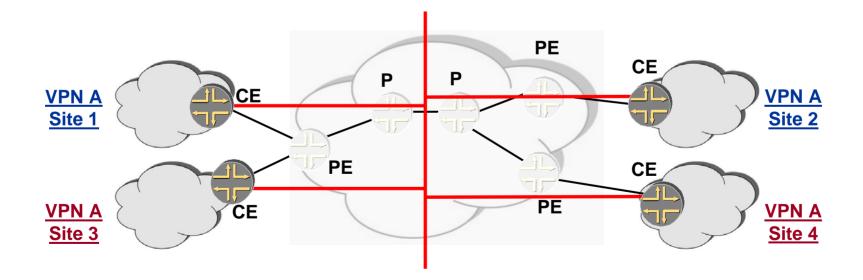
- Can we do it another way?
 - Traditional ATM/FR/leased line infrastructure
- MPLS because
 - One network for all services
 - Less expensive
 - Scaling
 - Single site provisioning *

VPLS

- Virtual Private LAN Service
- Attractive to
 - Customers who like ethernet as CE
 - Lots of locations close together with 'high' WAN bandwidth requirements (kiosks)
 - No routing required
- Not attractive to
 - Customers who like control and visibility of core. "what can I ping to identify fault-domain?"
 - Controlling broadcasts

VPLS

Make the cloud look like an ethernet switch



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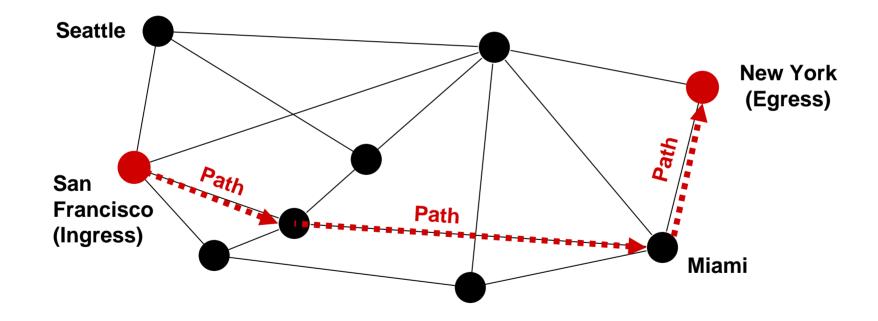
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VPLS Options

- Can we do it another way?
 - Separate physical switches tying all customer sites
 - VLAN's over layer 2 backbone
- MPLS because
 - Scaling
 - One network for all services
 - Less expensive

RSVP Signaling Example: Path RSVP sets up path from San Francisco to New

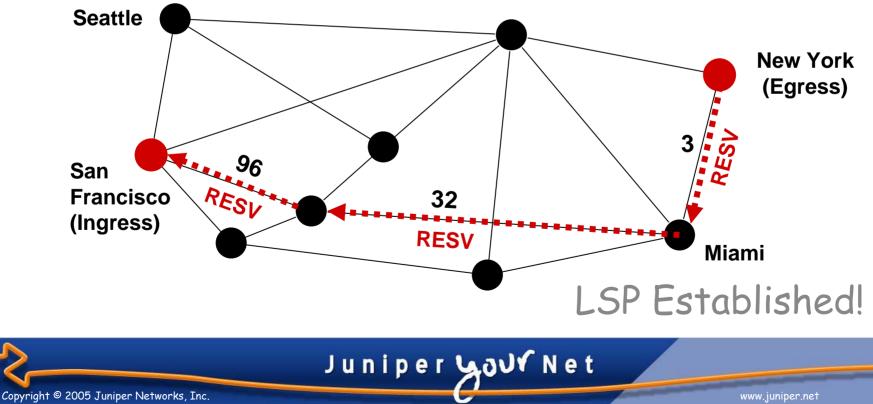
York



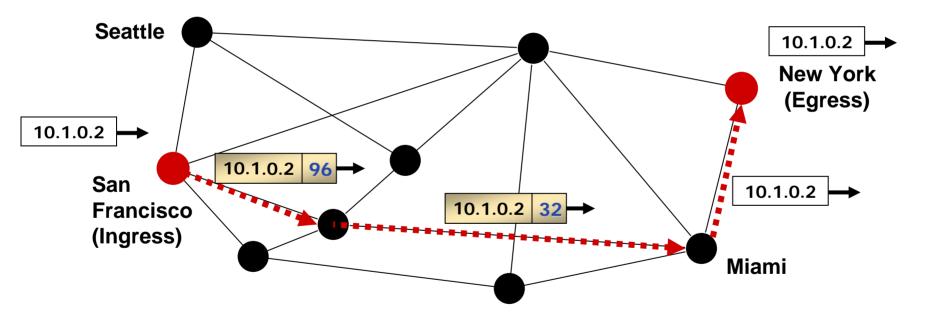


RSVP Signaling Example: Reservation

- The resv message visits each router on the path in reverse order
 - Labels assigned hop to hop in the upstream direction

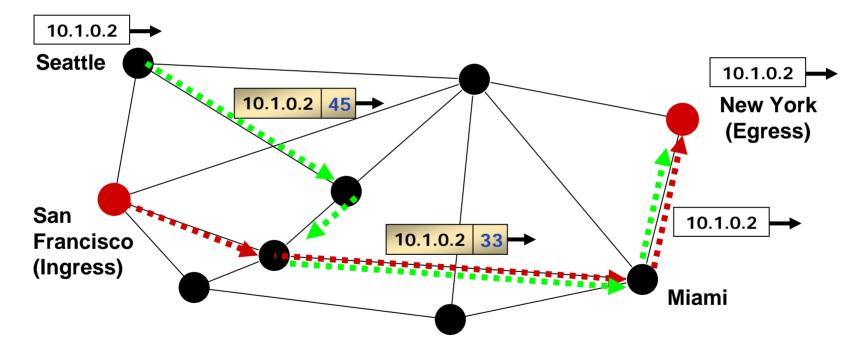


RSVP Signaling Example: Forwarding RSVP sets up path from San Francisco to New York





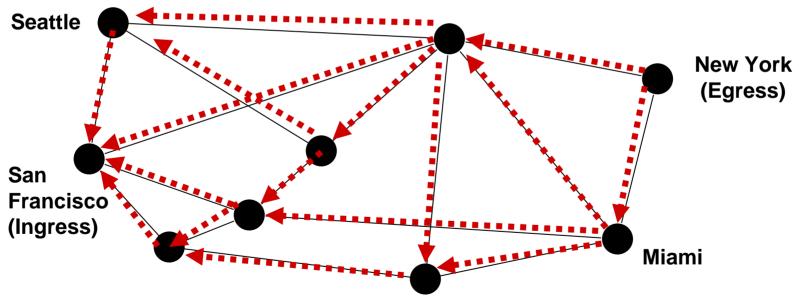
RSVP Signaling Example: Forwarding 2 RSVP sets up path from San Francisco to New York





LDP Signaling Example: Label Binding

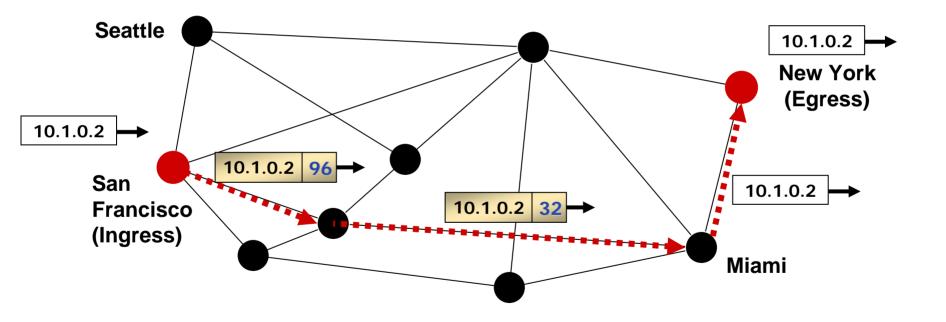
- Label Mappings are made for entries in the routing table
 - Labels assigned hop to hop in the upstream direction



For those who care!

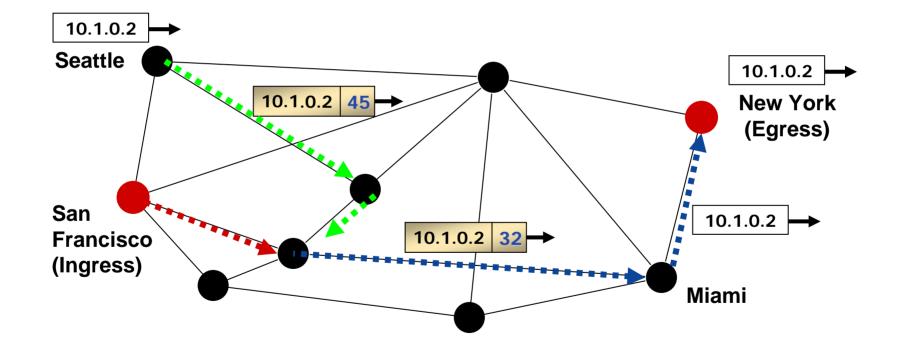
- The last slide assumed LDP was operating in
 - Unsolicited Downstream mode
 - Not downstream-on-demand
 - Ordered Mode
 - Not Independent Mode
 - Liberal label retention
 - Not conservative

LDP Signaling Example: Forwarding LDP path available to egress





LDP Signaling Example: Forwarding 2 LSP Merging occurs

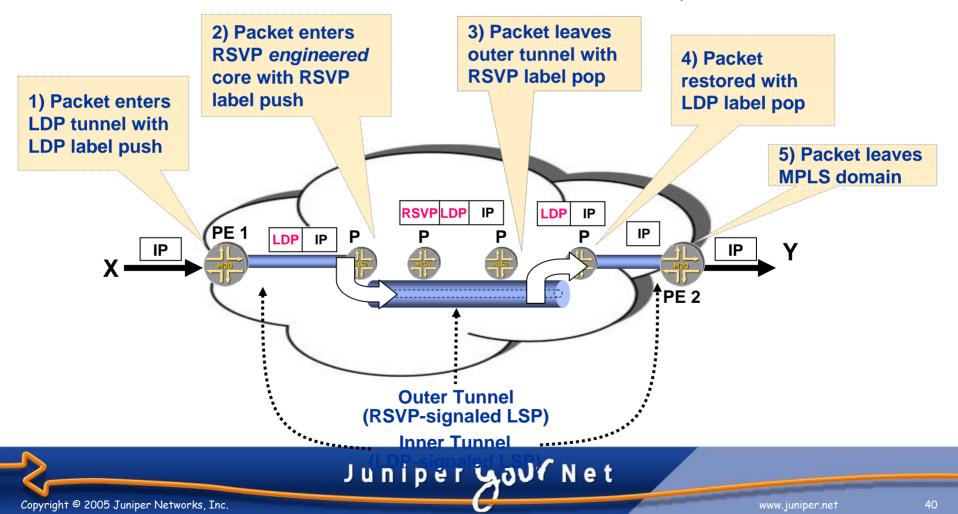




Label Stacking

Label stacking improves scalability

• Similar to ATM's VP and VC hierarchy



Further Reading

- 1. http://www.juniper.net/solutions/literature/white_papers/
- 2. <u>http://www.juniper.net/solutions/literature/white_papers/200012.pdf</u>
- 3. <u>www.mplsrc.com</u>

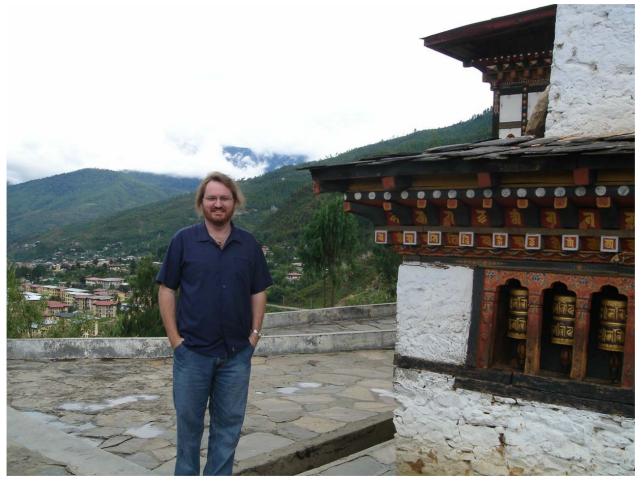




Thank You !



Me in Thimphu





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