

Track 2: Operations: Data Center Architectures and Technologies

Tutorials: 1 August 2006

Asim Khan

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Agenda

- Introduction to Storage Area Networking
- SAN Components and Topologies
- SAN Applications
- Fibre Channel Primer

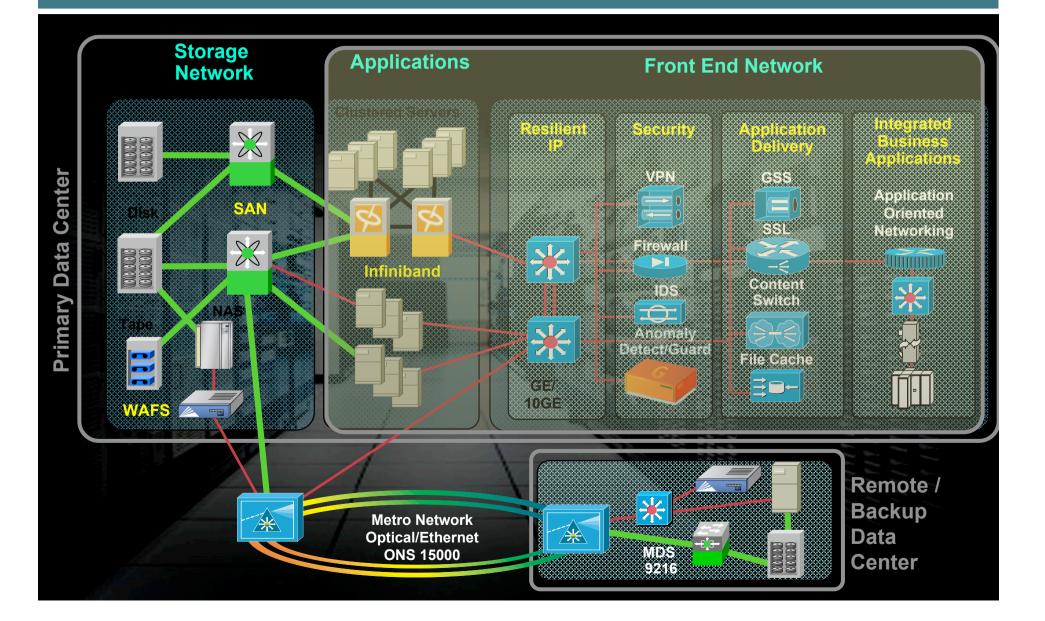




Introduction to SAN

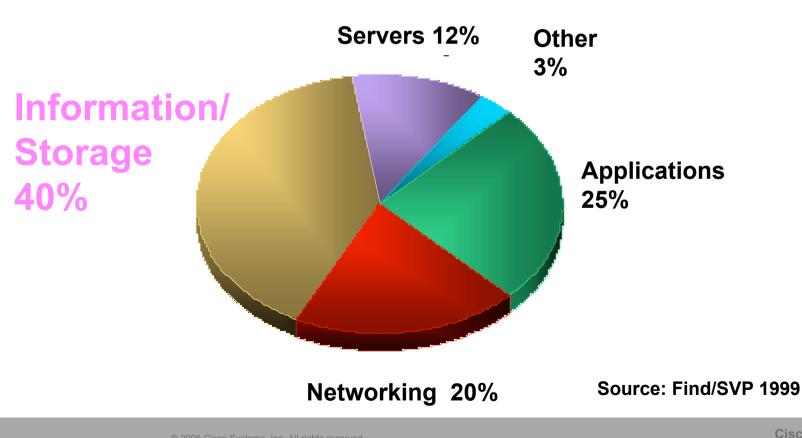
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The Data Center Network



Why Are We Being Asked About Storage Networking?

Increasingly Enterprises are defining and building their infrastructure around their Enterprise Storage strategy



"The foundation of my companies infrastructure is....."

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Direct Attached Storage

- SCSI or FC attached. SCSI dominates
- Limited scalability & management capabilities
- Distance Limitations
- Lack of device sharing
- Limited ability to scale servers and storage independently
- 80% of Market is Direct Attached Storage

Direct Attach

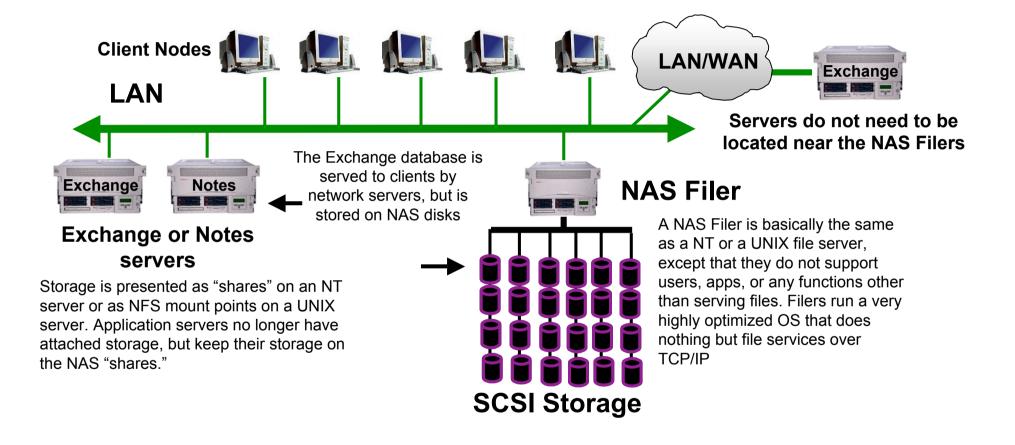
Network Attached Storage

 NAS is an open system technology introduced by SUN in 1985 as NFS or Network File System, where it allowed Unix systems to shared files over TCP/IP network.

 NFS protocol is a distributed protocol that provides transparent access to remote files or drives.

– It is designed as a client-server application, where client is the machine that accesses the file systems and the server makes file systems available to the network.

NAS

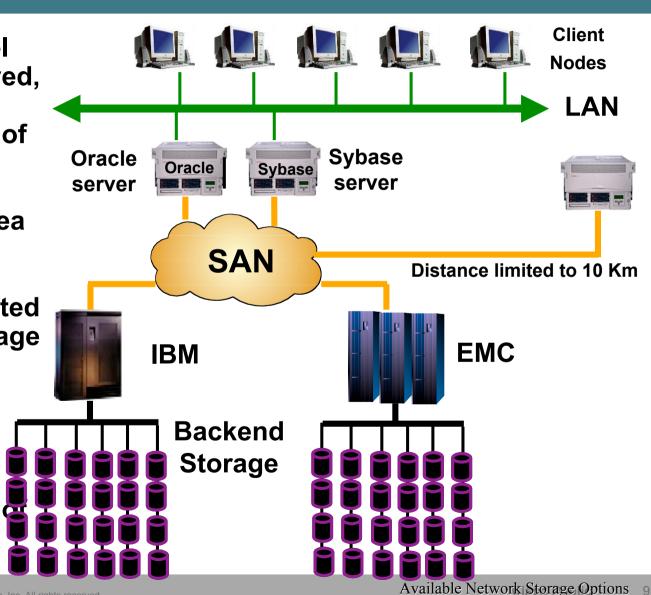


Storage Area Network

- The Fibre Channel Protocol was evolved, to overcome the distance limitation of SCSI technology which in turn gave birth to Storage Area Networking.

- Storage is presented as block level Storage where each server thinks that the Storage is locally attached.

- Relieves the LAN storage traffic.



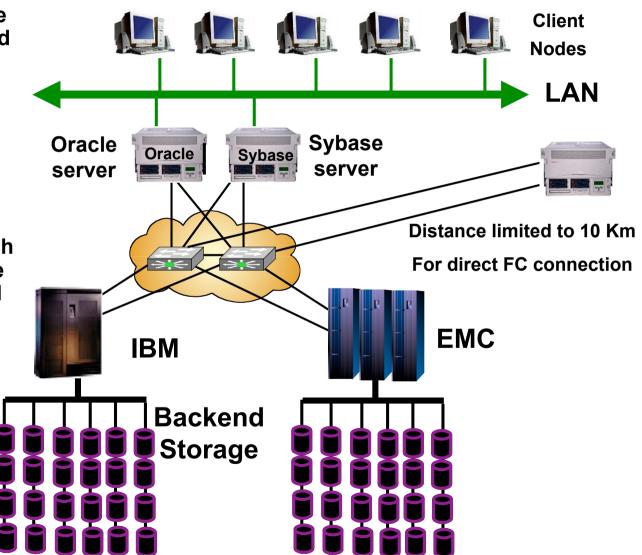
Storage Area Network

- Consolidation of Storage Resources and centralized management. Allows all Data to become an Enterprise Resource allowing much easier storage resource management.

- Any-to-any connections with multiple paths to each resource. Flexible storage allocation, movement and sharing.

- Open structure using industry standard protocol.

- Scales up with no performance loss, lowering TCO.



SAN's Defined

• A SAN consists of 2 tiers...(according to Gartner)

Plumbing

The first tier, the storage plumbing tier, provides connectivity between nodes in a network fashion and transports device-oriented commands and status. At least one storage node must be connected to this network.

Application

The second tier, the software tier, uses software to provide value-added services that operate over the first tier.

Remote mirrors, zoning, data backup, disk pooling / virtualization, Storage Resource Management, SAN file system

"Vendors of SAN offerings that do not conform to this twoconfiguration definition should not be considered credible SAN suppliers"

(Gartner Group 4/7/99)

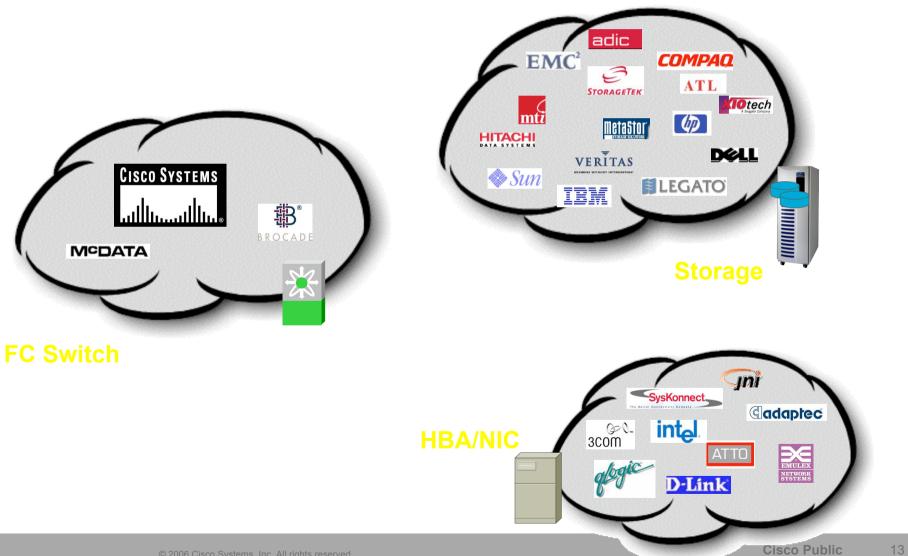
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SAN Components and Topologies

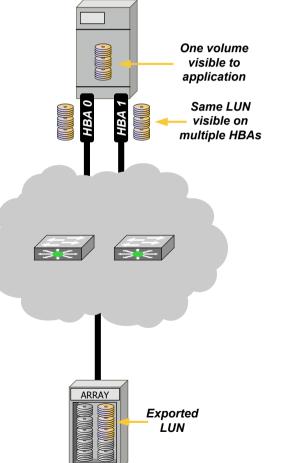


SAN Components



HBA Multipathing

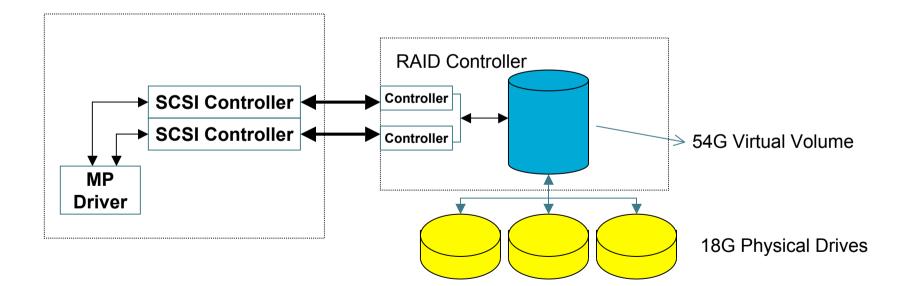
Host-Based Dedicated Software Solution



- Multipathing provides 3 services: Fault Detection and Isolation HBA Fail-Over and Fail-Back Dynamic I/O Load Balancing/Distribution
- Multiple vendors offer solutions
- All solutions require a host-based shim
- Some solutions are array-specific
- Each HBA has visibility to same LUNs
- Manual intervention sometimes required to re-establish failed path
- Host Application/OS ensures no conflict in access to common LUN

Multi Pathing

- DMP by Veritas or Powerpath from EMC are examples of multipathing software driver that provides High availability by managing access to the same storage array through more than one path (Intercepts the I/O and redirects it).
- Dynamically provides multiple paths and can be used for load balancing (active-active) or backup mode (active-passive)



Large-Scale Core-Edge Design

8 Switches

1456 total deployed ports

192 ISL ports

1264 usable ports (86.8%)

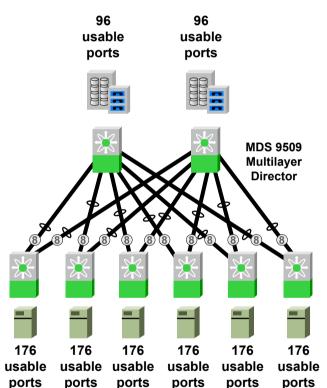
16 ports of IP storage providing iSCSI interconnect for midrange servers and Fibre Channel over IP (FCIP) services for remote data center/DR site interconnect

Virtual SANs (VSAN) support

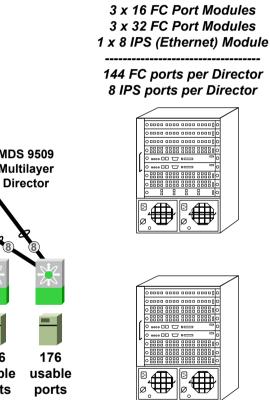
PortChanneling with HA

10:1 max design OS* @ 2Gbps

(design oversubscription renders 32port module oversubscription *irrelevant*)



Core directors equipped with:



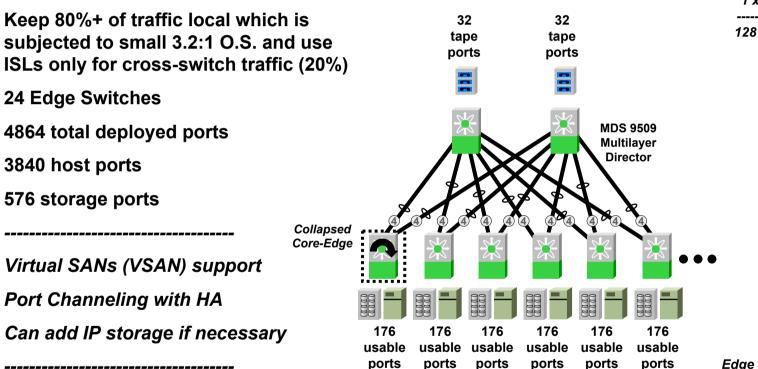
Edge directors equipped with:

2 x 16 FC Port Modules 5 x 32 FC Port Modules

Note: 3.2:1 OS* on 32-port modules is a non-factor due to OS* of the design itself 192 FC ports per Director

Very Large-Scale Core-Edge Design

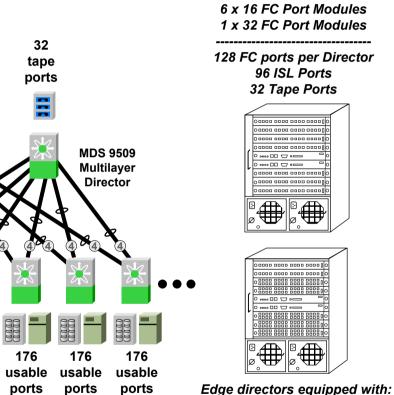
Object of Design



Maximum Capacity (assuming 8 ISLs only from edge-to-cores)

Effective fan-out of ~7:1

Core directors equipped with:



Note: 3.2:1 OS* on 32-port modules is a non-factor due to OS* of the design itself 2 x 16 FC Port Modules

5 x 32 FC Port Modules

192 FC ports per Director

24 Storage Ports

160 Host Ports





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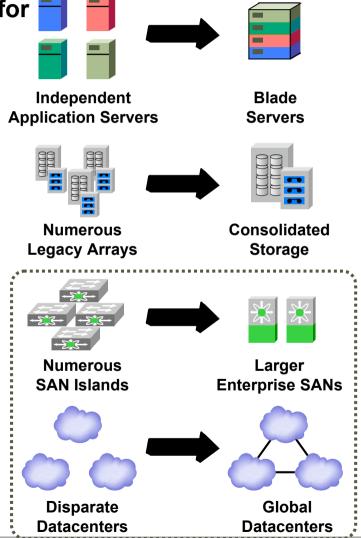
- Consolidation/Optimization
- Network Virtualization
- Storage Virtualization
- Server-less Backup
- Network Extension
- Network Security

Consolidation/Optimization

- Network Virtualization
- Storage Virtualization
- Server-less Backup
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- Network Security

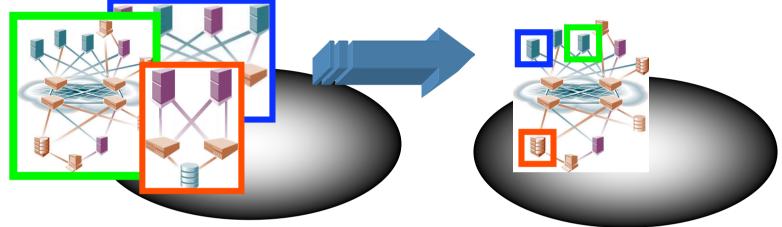
Consolidation, Consolidation, Consolidation

- Consolidation offers many new opportunities for optimization
 - Server consolidation
 - **Higher powered servers**
 - Blade server technology
 - Storage consolidation
 - Higher density arrays
 - Higher aggregate performance
 - **SAN** consolidation
 - Drive to reduce SAN island explosion
 - Increase effective port densities
 - Still a challenge for legacy switches
 - Data center consolidation
 - **Physical moves**
 - Interconnect existing data centers



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Storage Consolidation

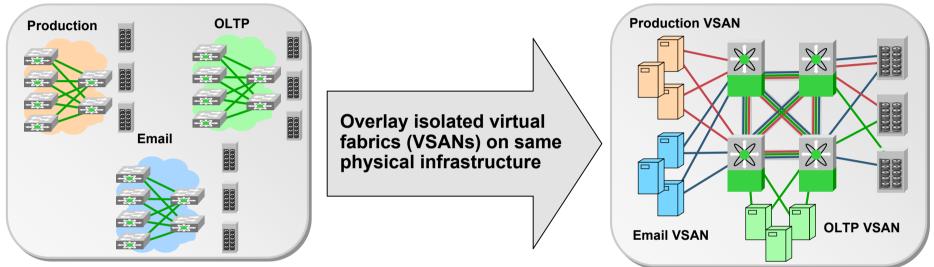


- Reduction in data management costs (from 55% to 15% of total storage budget IDC)
- Ability to share, manage and protect data across the enterprise
- Improved storage scalability

The Case for SAN Consolidation

SAN Islands

Consolidated SANs

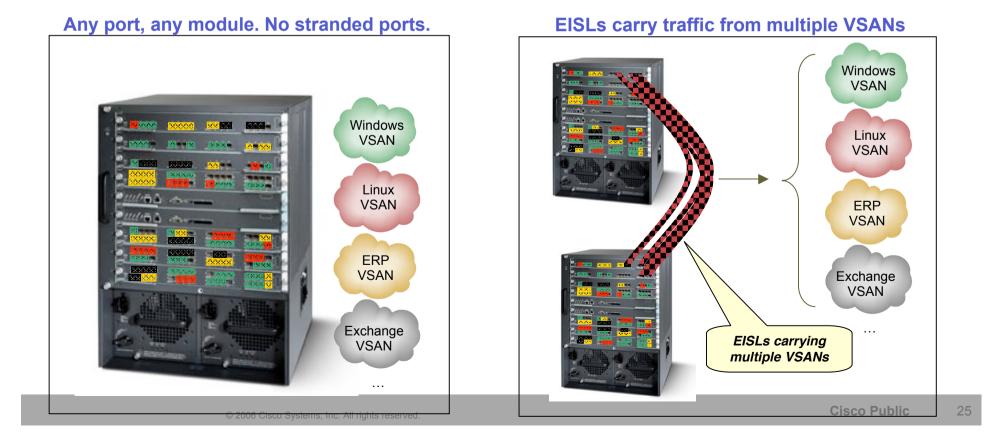


	Attribute	
More	Number of SAN Switches	Fewer
Νο	Share Disk/Tape	Yes
Νο	Share DR Facilities	Yes
Complex	SAN Management	Simple
High	Overall TCO	Low
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- Consolidation/Optimization
- Network Virtualization
- Storage Virtualization
- Server-less Backup
- Network Extension
- Network Security

Introducing Virtual SANs (VSANs) for Network Consolidation

Virtual SANs (VSANs) offers the ability to overlay (or deploy) multiple SANs over a consolidated physical infrastructure as virtual fabrics (VSANs), where each VSAN is completed isolated with independent set of fabric services, quality of service (QoS), security, and management functions.



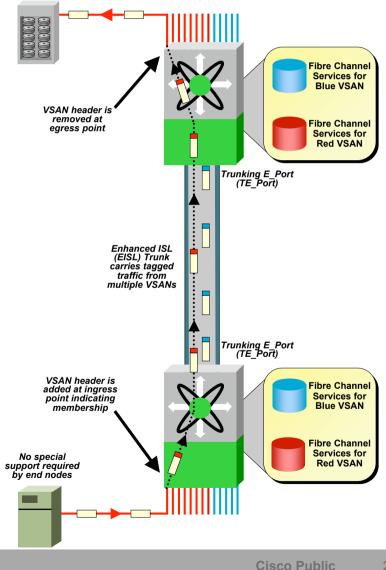
VSAN Benefit: Build Very Large-Scale SANs

Independent instances of Fibre Channel services for each VSAN

- Name server, management server, principal switch selection, FSPF, Zoning, etc.
- Each service runs and is managed independently
- Localized fault-isolation

Hardware-based isolation of tagged traffic belonging to different VSANs

- No special drivers or configuration required for hosts and targets
- Traffic tagged at Fx_Port ingress and carried across EISL links between Switches

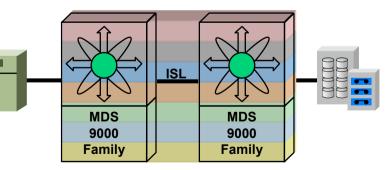


Cisco Virtual SANs (VSANs): Reduce TCO By Virtualization of The Fabric

- To build a cost saving fabric virtualization solution, 7 key services are required:
 - Virtual Fabric Attachment assign virtual fabric membership at the port level
 - Multiprotocol Extensions extend virtual fabric service to iSCSI, FCIP, FICON, etc.
 - Virtual Fabric Services create fabric services per virtual fabric (routing, zones, RSCNs, QoS. etc.)
 - Virtual Fabric Diagnostics troubleshoot per virtual fabric problems
 - Virtual Fabric Security define separate security policies per virtual fabric
 - Virtual Fabric Management map and manage virtual fabrics independently
 - Inter-Fabric Routing provide connectivity across virtual fabrics – without merging the fabrics



- **Virtualized Fabric Security Policies**
 - **Virtualized Fabric Diagnostics**
 - Virtualized Fabric Services
- Multiprotocol Transport Extensions
 - Virtualized Fabric Attachment

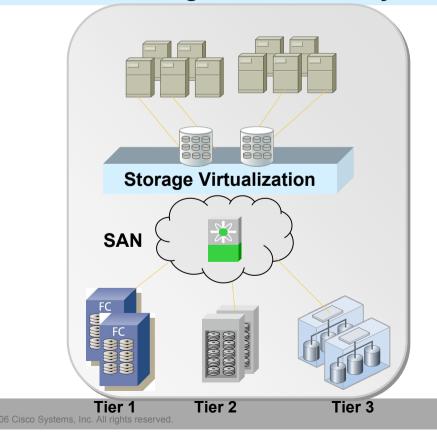


Full Service End-to-End Virtual Fabric Implementation

- Consolidation/Optimization
- Network Virtualization
- Storage Virtualization
- Server-less Backup
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- Network Security

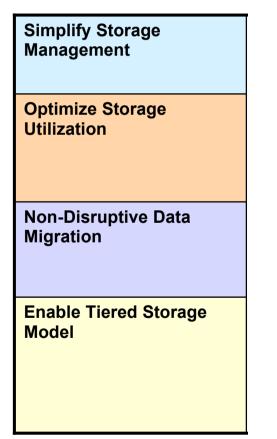
Storage Virtualization

Storage virtualization is layer of abstraction that hides servers from the physical aspects of the storage arrays and represents Logical Units that could be distributed across multiple physical disks which results in simplified management, rapid provisioning, and increased utilization of storage assets, thereby lowering the overall TCO



Customer Benefits of Storage Virtualization

Capability

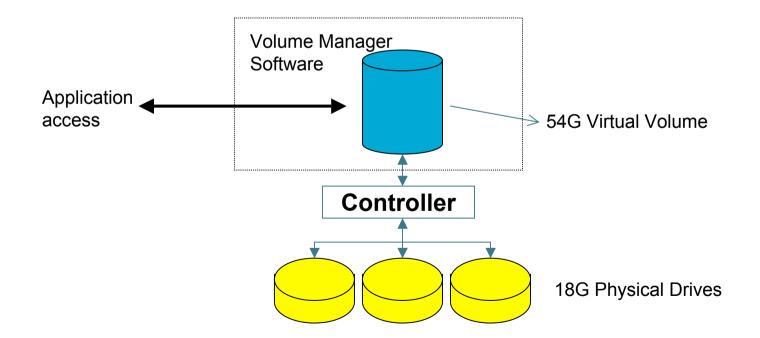


Benefit

A unified provisioning and management interface for heterogeneous storage pool
Storage capacity pooling
Flexible storage allocation to reduce gap between "Allocated" vs. "Utilized" capacity
No-impact to applications when data is being migrated across arrays due to lease rollover and workload re-balancing etc.
Allocate class-of-storage based on application needs i.e. policy-based allocation
Enable Information Lifecycle Management (ILM)

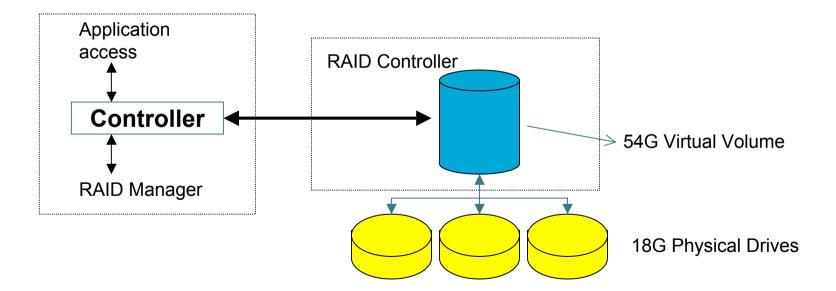
Host Based Virtualization

 Veritas Volume Manager is an example of host based RAID which creates virtual structures and manage them on the host. Software RAID is layered on top of the operating system



Storage Controller Based Virtualization

- Controller based RAID maintains virtual structures on an external controller board.
- Dedicated controller for RAID provides better performance.



RAID levels

RAID Level	Description	Min Disks
0	Striping/Concatenation	2/1
1	Mirror	2
0+1	Striping/Concatenation then Mirror	4
1+0	Mirror then Striping/Concatenation	4
2	Hamming Code	N/A
3	Fix parity with concert I/O	N/A
4	Fix parity with Random I/O	N/A
5	Stripe with distributed parity with Random I/O	3 without log 4 with log

Network-hosted Storage Applications Storage Virtualization

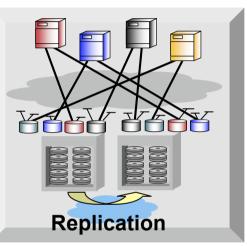
Storage Virtualization - Today

Host-based Apps

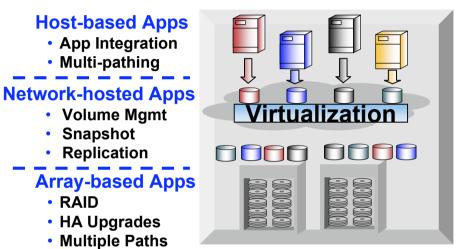
- App Integration
- Multi-pathing
- Volume Mgmt

Array-based Apps

- RAID/Volume Mgmt
- HA Upgrades
- Multiple Paths
- Snapshot
- Replication



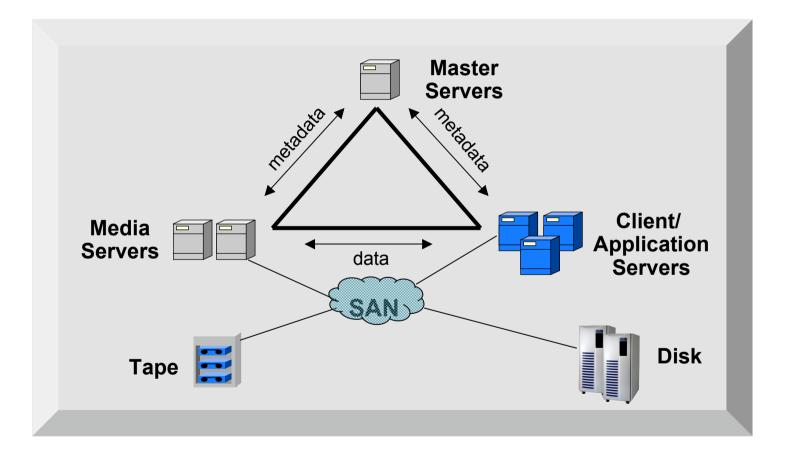
Network-hosted Virtualization



Benefits	Proof Points
Information Lifecycle Management	 Simplified management
	 Non-disruptive data migration across tiered storage
Increased Storage Utilization	 Heterogeneous storage pooling
	 Flexible storage provisioning
Improved Business Continuance	 Supports point-in-time copy, replication
	Flexible data protection services

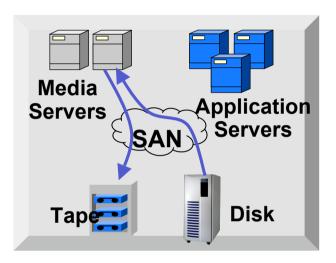
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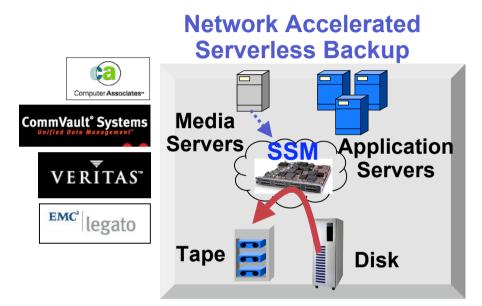
Backup Components



Serverless Backup

Server Backup - Today



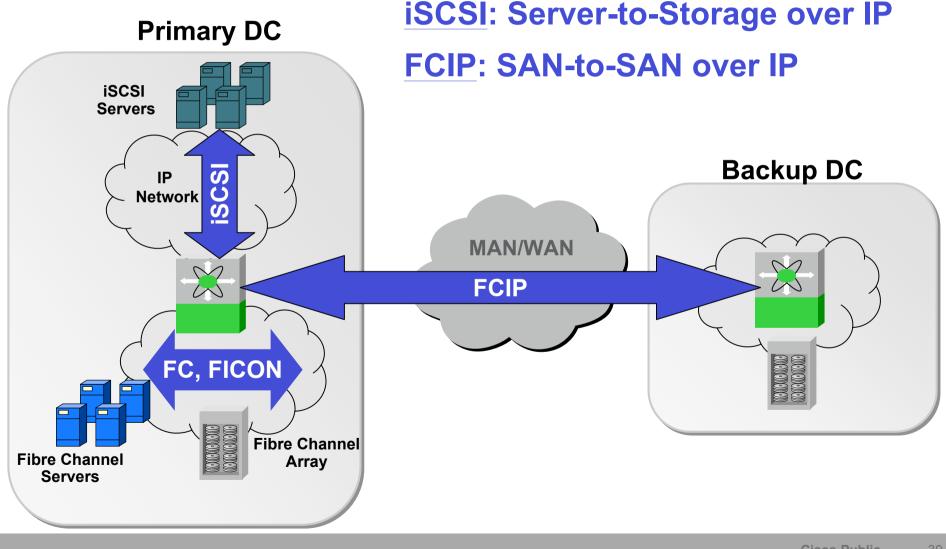


Customer Benefit	Proof Points		
Lower TCO	 Offload I/O & CPU work from Media Servers to SSM 		
	 Reduce server administration & management tasks 		
Higher Performance & Reliability	 Each SSM delivers up to 20 Gbps throughput 		
	 SSM integrated into a high availability MDS platform 		

SAN Applications

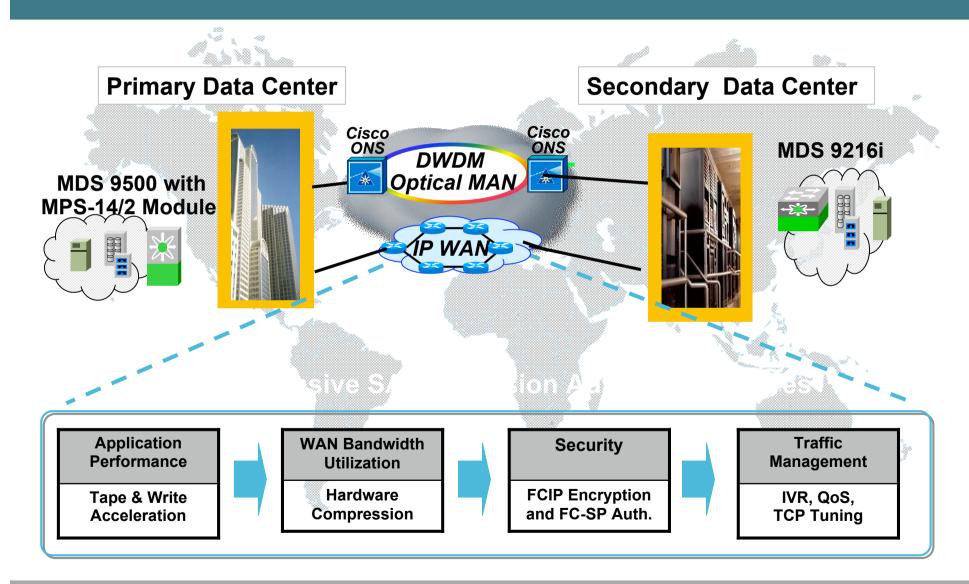
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Integrated Multi-Protocol Connectivity: Connectivity Options for Cost Effective SANs



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Integrated Business Continuity Solution: Comprehensive SAN Extension Solution



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Multiprotocol support: SAN Extension / IP SAN Extension

FC over DWDM/CWDM

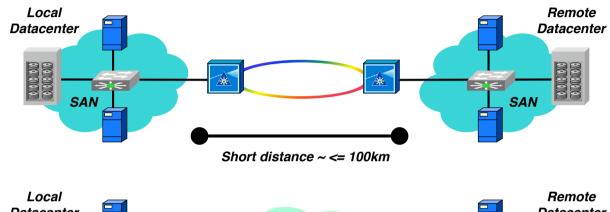
- short distance
- dark fiber available
- dedicated links
- lowest latency suitable for sync apps

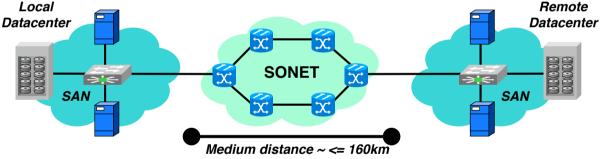
FC over SONET/SDH

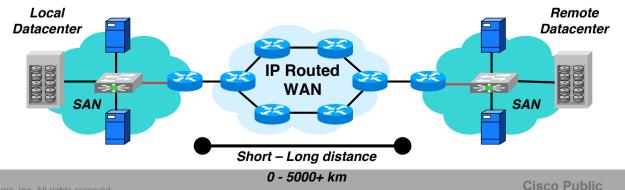
- short intermediate distance
- dark fiber not avail. distance, cost, exhaust
- links may be shared
- suitable for most synchronous apps

FC and FICON over IP

- short long distance
- dark fiber not available
- links may be shared
- suitable for sync apps across metro ethernet
- suitable for async applications across WAN



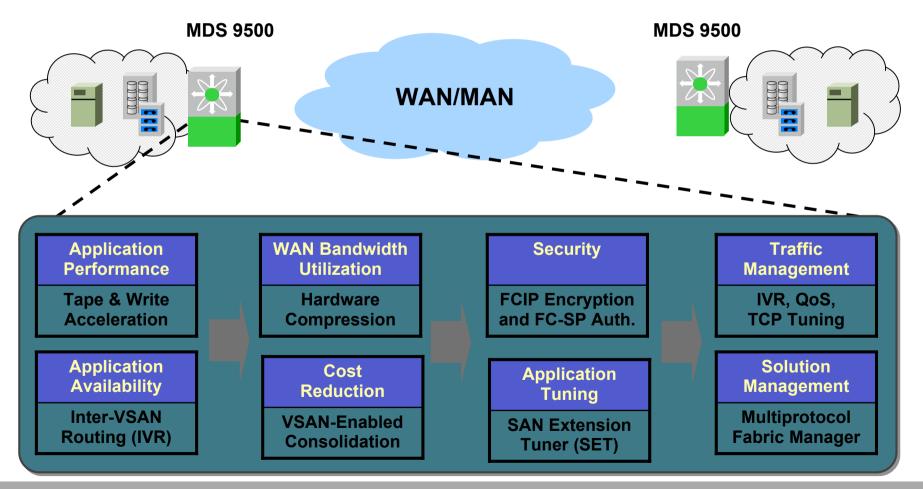




SAN Extension Solution for Business Continuity:

Primary Data Center

Backup Data Center



SAN Applications

- Consolidation/Optimization
- Network Virtualization
- Storage Virtualization
- Server-less Backup
- Network Extension
- Network Security

Comprehensive SAN Security: Address Compliance and Regulation Requirements

Data Integrity and Encryption Security for Data-in-Motion -IPSec for FCIP & iSCSI

Device Authorization and Authentication

- Port Security
- Fabric Binding
- Host/Switch Authentication
- iSCSI CHAP Authentication

Server and Target Access Controls

Management Access

Controls

-RADIUS, TACACS+

• Role Based Access Controls

SSHv2, SNMPv3, SSL

Centralized AAA

VSAN based RBAC

• VSANs

• IP ACLs

- Hardware Zoning
- LUN Zoning
- Read-only Zones

Cisco Driving Standards and Innovation

• T10 and T11 (SCSI, FC)

Technical editors

- Security
 - **Co-authored FC-SP standard**
- Virtualization

Chair of T11.5 working group on FAIS API and co-author

VSANs

Technical editor of VSAN standard Inter-VSAN routing submitted to T11

- Network management
 - **Defined CIM MIBs**
 - Implemented SMI-S, FDMI
- Storage Networking Industry Association Europe Board Member, Chair of Education Committee
- IETF (iSCSI)
 - **Co-authored iSCSI standard**





Storage Networking Industry Association







Technical Committee T10 (SCSI) Technical Committee T11 (Fibre Channel)





FC Primer

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Channels

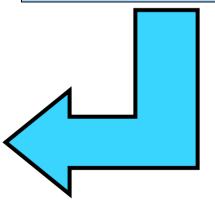
- Connection Service
- Physical Circuits
- Hardware Reliable Transfers
- High Speed
- Low Latency
- Short Distance
- Hardware intense

Fibre Channel

- Circuit & Packet Switched
- Reliable Transfers BER<10-12
- High Data Integrity error detect
- High Data Rates 100 and 200MB/s
- Low Latency short delay 0.6-3 us
- High Connectivity 24 bit address
- Long Distance 10Km to 100Km

Networks

- Connectionless
- Logical Circuits
- Unreliable Transfers
- High Connectivity
- Higher Latency
- Longer Distance
- Software intense



Fibre Channel Strength

- Longer distance Serial
- Higher sustained throughput
- Encapsulate multi-protocol (SCSI, IP or ATM)
- Scalable
- Lower Hardware cost then SCSI
- Open Standards

Fibre Channel Node

- A Fibre Channel network has a minimum of one link between two nodes. A node could be a computer, disk or a tape drive which is a either source or destination of information.
- Each node has a unique 64bit Node_Name (WWN).

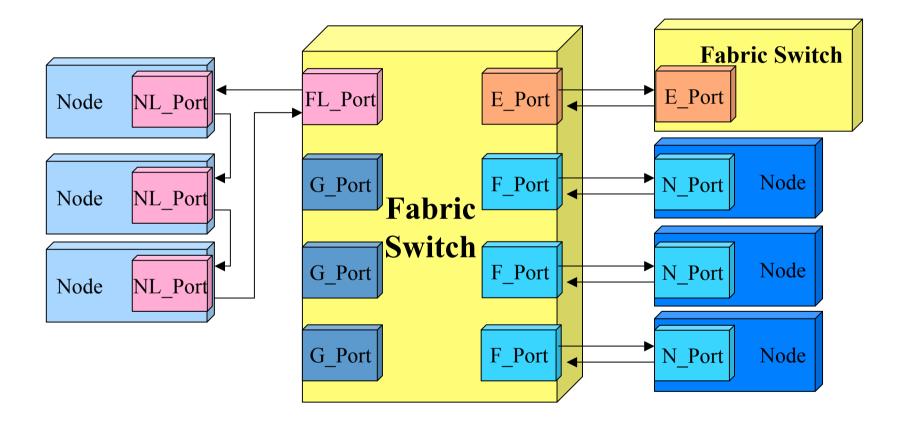


Fibre Channel Node Port

- Each node requires a physical (Hardware) port to communicate with other nodes via their ports over the Fibre Channel medium.
- The port is responsible of creating, controlling and managing the Fibre Channel functions.
- Each port has a unique 64-bit Port_Name.

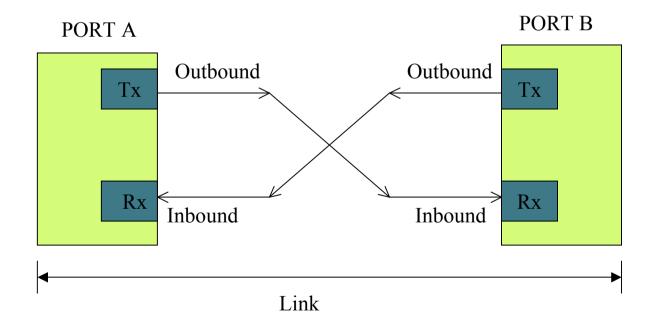
- 'N' port: Node ports used for connecting peripheral storage devices to switch fabric or for point to point configurations. Can be considered the end port.
- 'F' port: Fabric ports reside on switches and allow connection of storage peripherals ('N' port devices)
- 'L' port: Loop ports are used in arbitrated loop configurations to build storage peripheral networks without FC switches. These ports often also have 'N' port capabilities and are called 'NL' ports.
- 'E' port: Expansion ports are essentially trunk ports used to connect two Fibre Channel switches
- 'G' port: A generic port capable of operating as either an 'E' or 'F' port. Its also capable of acting in an 'L' port capacity. Auto Discovery.

Fabric Switch



FC Link

- The port connects to a topology via a link
- FC-0 level of FC-PH describes the FC link
- Port A & B could be a N_Port or F_Port



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Fabric

• Fabric

The entity which interconnects N_Ports

Provides routing based on Destination address. Internal addressing system for passing data frames through multiple frames.

Fabric may be:

Point to point – No routing required.

Switched - Routing provided by switch.

Arbitrated Loop – Routing is distributed throughout attached L_Ports.

Fibre Channel Names

• The Fibre Channel name is a 64-bit unique identifier to identify nodes, ports and fabrics used whenever a login session is established .

- When a Fibre Channel name is associated with a port it is called Port_Name or World Wide Port_Name (WWPN)

- When a Fibre Channel name is associated with a node it is called Node_Name or World Wide Node_Name (WWNN)

- When a Fibre Channel name is associated with a fabric, it is called Fabric_Name or World Wide Fabric Name (WWFN)

• The first four bit of the name identify the Name Assignment Authority (NAA) and the remaining 60 bits are determined by the format in NAA field.

• The 48 LSB are based on IEEE 802.1A MAC address

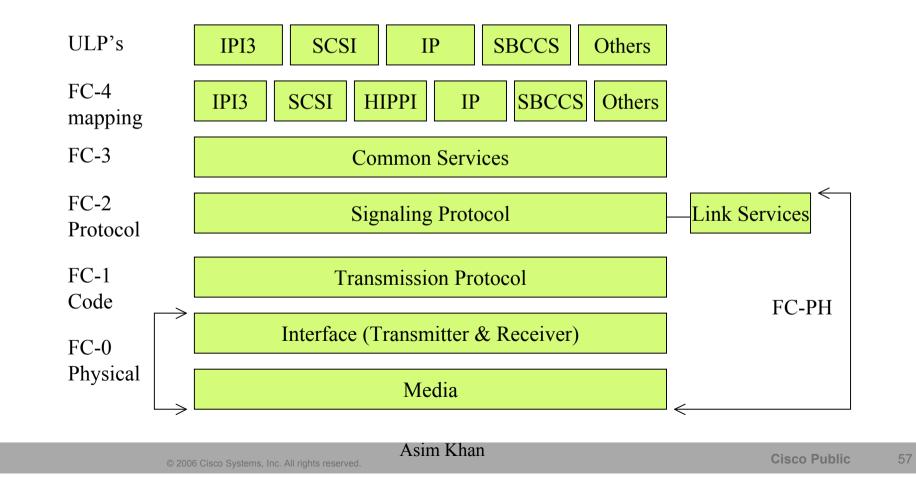
• For a complete list of NAA identifiers, refer to pg 113 of FC-PH rev 4.3

NAA Identifiers					
63	62	61	60 NAA		
0	0	0	0	Ignored	
0	0	0	1	IEEE	
0	0	1	0	IEEE Extended	
0	1	0	0	IP	

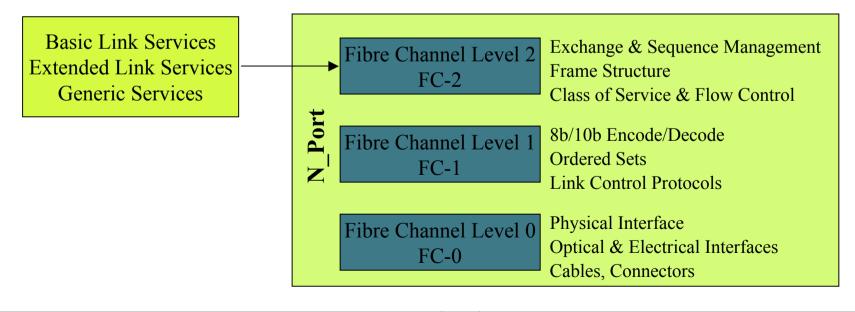
Fibre Channel Names

Name Identifier Formats						
	Name_Identifier (64 bits)					
NAA	NAA ID	60 bit field				
	4 bits	12 bits		48 bits		
IEEE	0001	zeros	IEEE address for node			
IEEE extended	0010	N-Port	IEEE address for node			
IEEE extended	0010	F-Port	IEEE address for fabric			
IP	0100	Zeros	(28 bit) IP address (32 bits)			

• Fibre Channel is logically a bi-directional point-point serial data channel, structured for high performance capability.

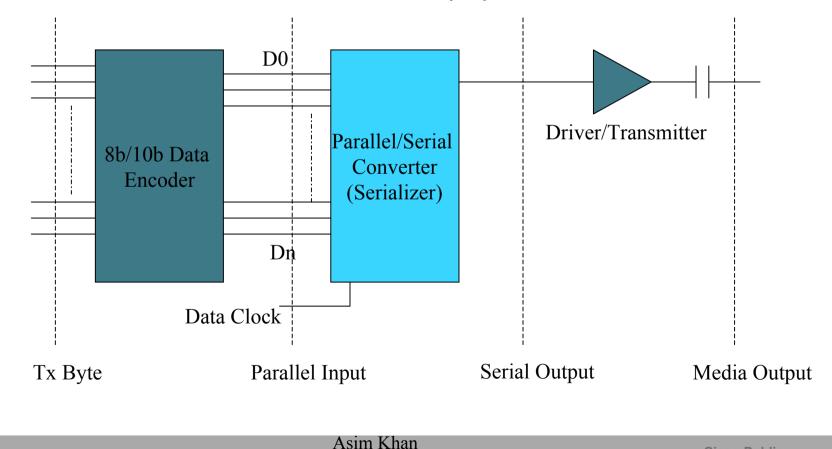


- FC-PH is the Fibre Channel Physical & Signaling Interface.
- FC-0, Physical interface specifies variety of media and associated drivers and receivers capable of operating at various speeds.
- Transmission Protocol, FC-1, uses 8b/10b transmission code.
- Signaling Protocol, FC-2, specifies rules and mechanism needed to transfer blocks of data end to end.
- FC-4 provides upper layer protocol mapping to FC-PH



8b/10b Transmission Code

- 8b/10b is a data encoding and transmission scheme patented by IBM.
- Info transmitted over a fibre shall be encoded 8 bits at a time in to a 10 bit transmission character and then sent serially by bit.



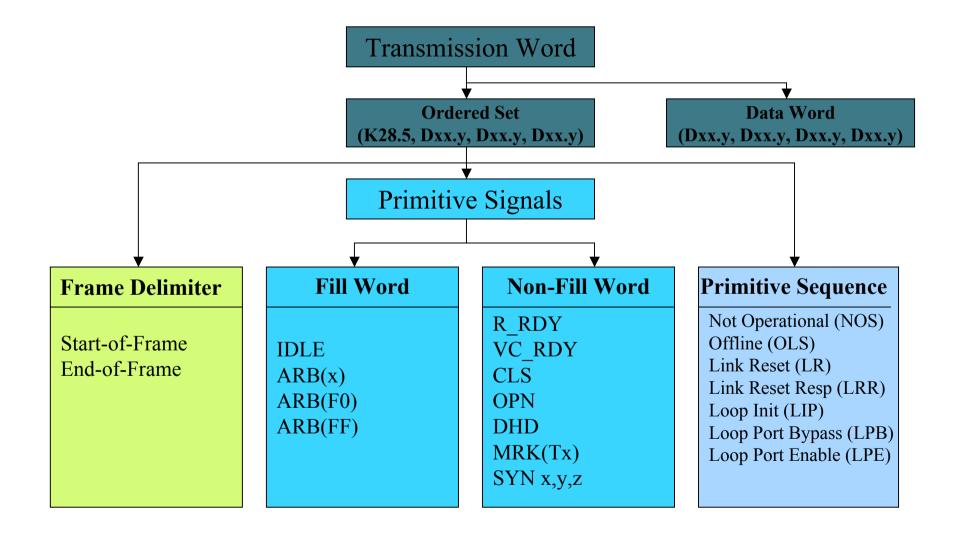
8b/10b Transmission Code

- The 10 bit transmission code supports all 256 eight combinations. There are 1024 10 bit patterns. 8b/10b encoding defines a number of unique special characters.
- Primary reason to encode is to improve the transmission characteristic of information.
 - Ensures that sufficient transitions are present in the serial bit stream to make clock recovery possible.
 - Increases the likelihood of detecting single or multiple bit errors that may occur.
 - Some of the special character patterns assist in word alignment.
 - Maintain a balance between one's and zero's transmitted, ensuring that the receiving signal is free of any DC-component (Running Disparity)

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Ordered Sets

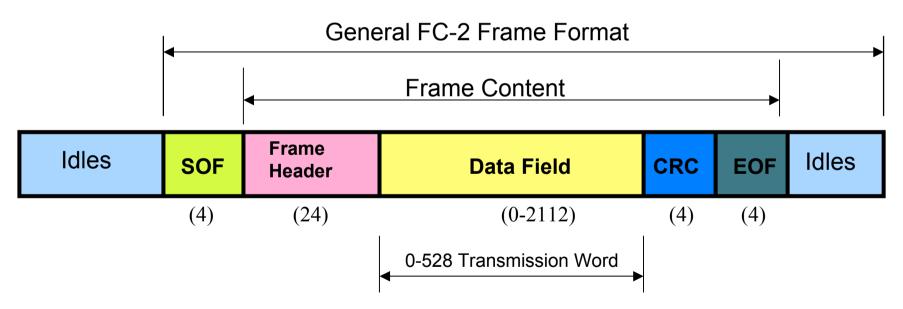
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Frame Structure

• All FC-2 frames follow the general frame format as shown below.



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Address Identifiers

	8 bits	8 bits	8 bits
Switch Topology Model	Switch Domain	Area	Device
Private Loop (not connected to a switch)	00	00	Arbitrated Loop Physical Address (AL_PA)
Public Loop (connected to switch)	Domain	Area	AL_PA

Flow Control

• Flow control ensures that frames only move when there is buffer to store them

- Using Flow Control, the receiving port indicates to the transmitting port that it can accept the next frame.
- To pace the rate at which a source is allowed to transmit frames, Fibre Channel implements two different levels of flow control
 - Port to Port (Buffer-Buffer) is a Link Level protocol.

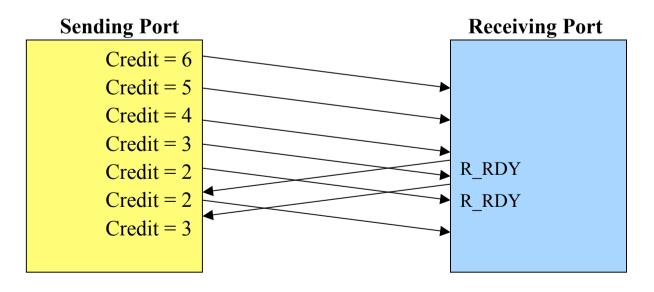
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- Source to Destination (End-End)

Link Level Flow Control

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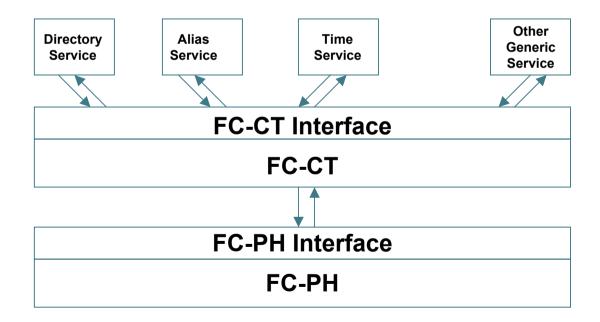
- Flow control protocols use a Credit concept. Credit is the permission granted by the receiving port to the sending port to send a specified number of frames. Suspend transmission when credit =0
- Buffer to Buffer Credit (BB_Credit) is granted during the login process and depends on interconnection topology.
- When R_RDY is received, BB_Credit is incremented



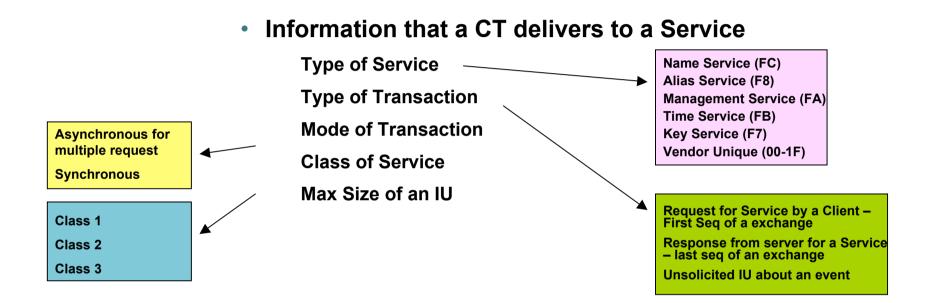
Asim Khan

FC-CT

- FC-GS shares a Common Transport (CT) at the FC-4 level.
- The CT provides access to service (accessed via WKA) and set of Service parameters



FC-CT

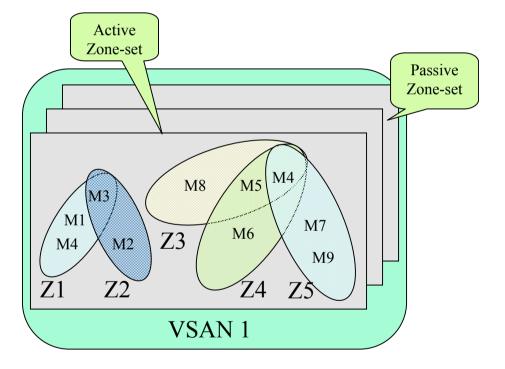


Zoning

- Zoning is used to control access in a SAN
- Zoning is enforced within a VSAN
- MDS supports both hard zoning and soft zoning Soft zoning enforced by Name Server queries Hard zoning enforced on every frame by the ASIC
- Fully compliant with FC-GS3, FC-SW2 and FC-MI

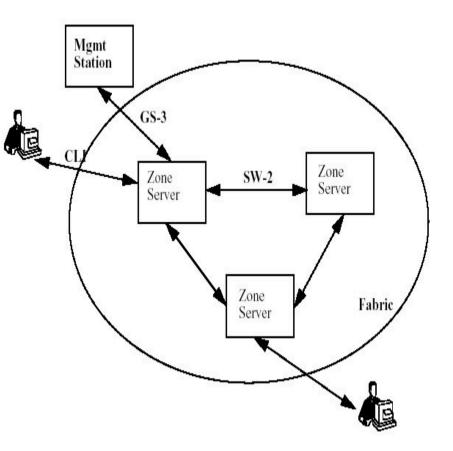
Zoning

- A fabric can have multiple VSAN's
- Each VSAN can have multiple zones where zones can not span across multiple VSANs.
- A zone consists of multiple zone members
- Each zone member can belong to multiple zones.
- Multiple zones in a VSAN constitutes a zone set.
- Each VSAN can have multiple zone set but there can be only one active zone set.

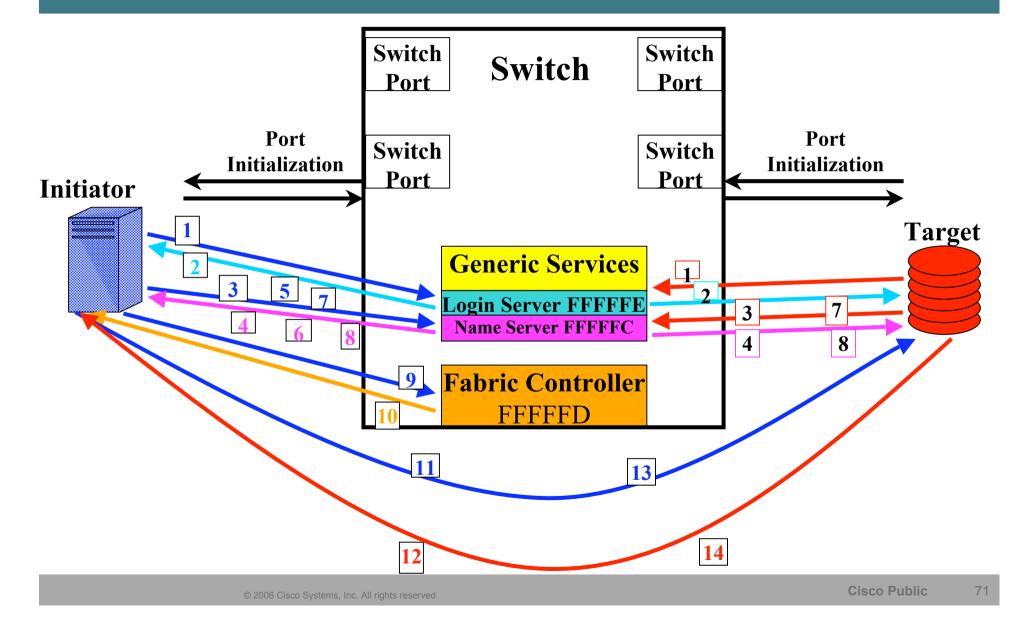


Zoning DataBase (ZDB)

- Each Zone Server interacts with other zone servers in the fabric to maintain a consistent zoning information of the fabric. Change and merge Protocol is used to synchronize the database among zone servers.
- Change Protocol is used to communicate any changes in the database.
- Merge Protocol is used whenever an ISL between two switches become operational. Merge protocol will merge the two databases to create a new Zoning DataBase (ZDB).
- If the members of a zone between two switches are not identical, the ISL becomes isolated. The import/Export feature is used to update ZDB.
- Vegas supports both active and full zone sets
 - Active zoneset is same across fabric



Switch Flow



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