

# **IPv6** Tutorial

#### SANOG8 Karachi, Pakistan August 2nd, 2006

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#### Agenda

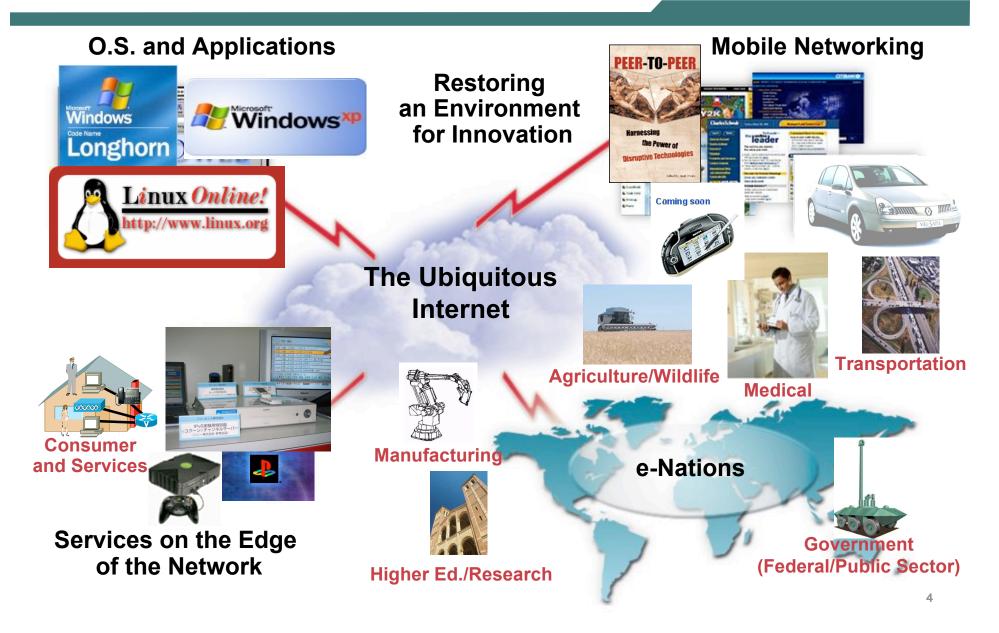
- IPv6 Merits, Motivation & Planning
- IPv6 Addressing, Headers & Basics
- IPv6 Addressing Planning & Assignments
- IPv6 & DNS
- IPv6 Network Management
- IPv6 Routing Protocols
- Enterprise Deployment Campus WAN S2S VPN Remote Access

- Service Provider Deployment Core Access
- IPv6 Services
  - **Multicast**
  - QoS
  - Security
  - Mobility

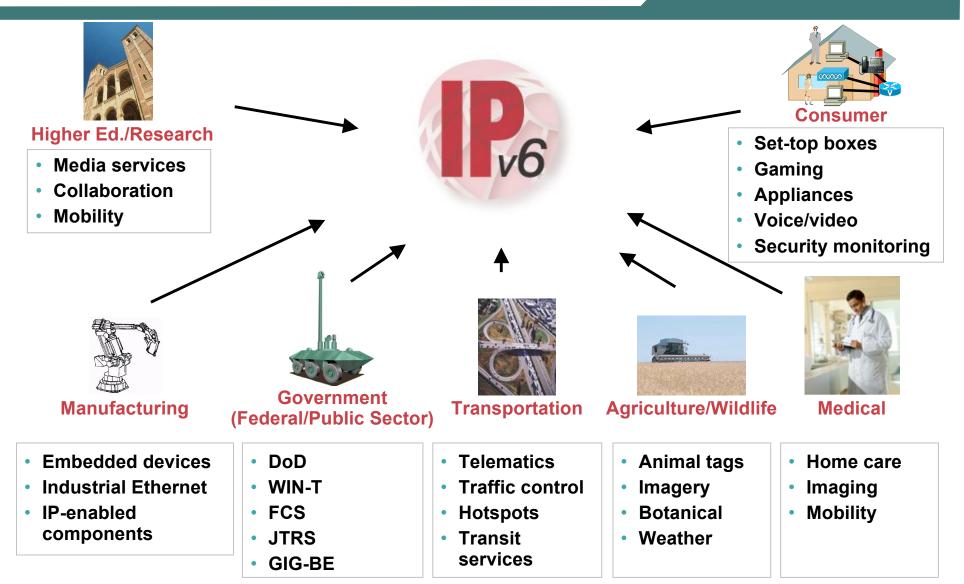
# IPv6 Merits, Motivation & Planning



#### **Drivers for IPv6**



#### **IPv6 Vertical Activity**



#### **IPv6 for the Military**

- Soldiers
- Weapons
- Sensors
- Command/control
- Logistics

#### FCS (Future Combat Systems)

- Massive address space (billions)
- Mobile IP
- Security/encryption
- Simplified management
- Inter-service interoperability



WIN-T (Warfighter Information Network—Tactical)

#### A Need for IPv6?

 IETF IPv6 WG began in early 90s, to solve addressing growth issues, but

CIDR, NAT,...were developed

IPv4 32 bit address = 4 billion hosts

~40% of the IPv4 address space is still unused which is different from unallocated

BUT

• IP is everywhere

Data, voice, audio and video integration is a reality Regional registries apply a strict allocation control

• So, only compelling reason: More IP addresses!

#### A Need for IPv6?

Internet Population

~600M users in Q4 CY2002, ~945M by end CY 2004 – only 10-15% of the total population

How to address the future Worldwide population? (~9B in CY 2050)

Emerging Internet countries need address space, eg: China uses nearly 2 class A (11/2002), ~20 class A needed if every student (320M) has to get an IP address

Mobile Internet introduces new generation of Internet devices

PDA (~20M in 2004), Mobile Phones (~1.5B in 2003), Tablet PC

Enable through several technologies, eg: 3G, 802.11,...

Transportation – Mobile Networks

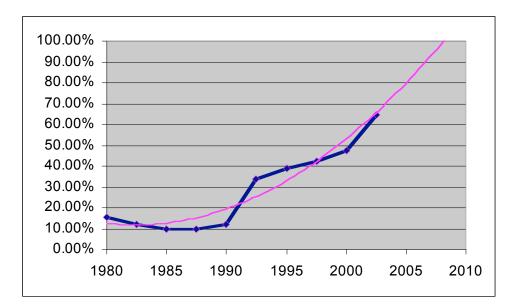
**1B** automobiles forecast for 2008 – Begin now on vertical markets

Internet access on planes, eg. Lufthansa – train, eg. Narita express

Consumer, Home and Industrial Appliances

# **IP Address Allocation History**

- 1981 IPv4 protocol published
- 1985 ~ 1/16 of total space
- 1990 ~ 1/8 of total space
- 1995 ~ 1/3 of total space
- 2000 ~ 1/2 of total space
- 2002.5 ~ 2/3 of total space



- This despite increasingly intense conservation efforts
   PPP / DHCP address sharing NAT (network address translation)
   CIDR (classless inter-domain routing) plus some address reclamation
- Theoretical limit of 32-bit space: ~4 billion devices
   Practical limit of 32-bit space: ~250 million devices (RFC 3194)

#### **IPv6: Addressing Customer Problems**

#### NAT overlap

Acquisitions and mergers with overlapping private addressing (address space collisions)

How to access resources without massive renumbering

#### Address constraints prohibit new services

Large customers with address shortages (private and public space)

Route table runaway

Makes managing existing services difficult

#### New service and application requirements

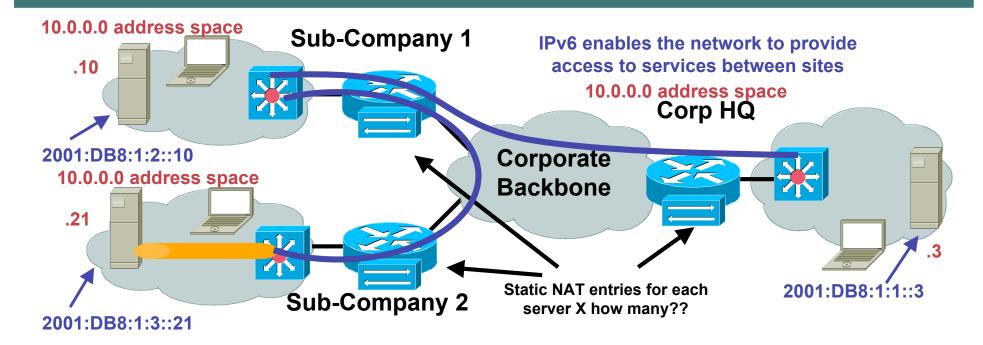
Key for both enterprise and service providers trying to launch new services to users and subscribers

Facing large increase in IP-enabled devices (NAT kills peer-to-peer applications)

Scalable peer-to-peer communications (SIPv6, VoIPv6, etc...)

Ability to finally use multicast to its full potential

## **NAT Overlap**



- Merger and acquisition complexity force many to leave existing IPv4 address space in place vs. full integration/consolidation
- When server-to-server or client-to-server service is required then single/double static NAT translations are often required
- IPv6 can be deployed to enable service access per site and/or per application

#### **New Applications and Services**



As soon as the infrastructure is IPv6 capable...IPv6 integration can follow a non-disruptive "per application" model

Leaguess (E) under	/6net.laares.info/a	pps.phtm	al		•	i∂‰ ]u
			6net	Applications summary		
name 🔻	category	class	summary	status	responsible	modified
6UMS	Streaming	с	IPv6-enabled unified messaging system	6UMS is being developed by UoS in Euro6IX, but will be made available to 6NET. Existing tools will be re-used where appropriate.	UoS	2003-01-16
Agent Framework	E-business	С	Framework for agent research	Available, in Java. Unicast works. Multicast not tested yet.	UoS	2003-01-2-
AMUSE	Streaming	с	Adaptive MUltimedia Support Environment	Available. Usage limited to Sony and WP5. Work planned to support MobileIPv6.	Sony	2003-01-2
AWM	E-business	No	Application Workload Modeler	Released product with IPv6 support for zSeries. Needs special build for Linux/Intel.	IBM	2003-04-1-
Bonephone	Streaming	в	Internet phone sending and receiving SIP messages	Demo version released.	FhG	2003-04-10
CDN	Edge Services	С	Content Distribution Networks	No specific work at the moment.	Cisco	2003-01-1
DVTS	Streaming	С	Application for sending and receiving Digital Video	The source and binaries for DVTS on various platforms are available from the DVTS URL.	UCL	2003-01-16
Edge Server	Edge Services	С	IBM Edge Server	Porting to IPv6 in progress.	IBM	2003-01-18
EGP	Gaming	No	Experimental Gaming Platform	Sony has stopped working on EGP. This activity has been dropped.	Sony	2003-03-23
FreeAMP	Streaming	A/B	Free unicast/multicast MP3 player	The code has been released on the web. Both a unicast and a multicast MP3 source will be activated in a network which will be available to all 6Net partners.	GARR	2003-01-2
FunnelWeb	E-business	С	Application level active services	Implemented as a Java application. Available on request within the project.	UCL	2003-01-10
Globus	E-business	с	GLOBUS toolkit (Grid)	Release 2.0 available. Globus 3.0 is expected early 2003. 6NET expectation is to get IPv6 support enabled as a patch for Globus 2.0, later as an integral part of Globus 3.0.	UCL	2003-01-16
GnomeMeeting	Streaming	С	Open source H323 Linux application	Deployment and support in progress for Greek Research Network community	GRNET	2003-02-0
<b>5</b> ]			Tool for conding and receiving MP3	HAT works on MSR IPv6 stack. Another version which works on	inter	

**Call for Applications—Protocol Agnostic** 



**New Generation of Internet Appliances** 

#### How Do we Get There from Here?

 IPv4 & IPv6 will coexist for the foreseeable future

No D-Day / Flag Day.

 Education & Careful Planning are crucial.

How long does it take in your environment?

 IPv4 & IPv6 implementations must be scalable, reliable, secure and feature rich.



Strategy that reflects this ...

Starting with Edge upgrades enable IPv6 service offerings now

#### **IPv6** Integration

- Many ways to deliver IPv6 services to End Users, Most important is End to End IPv6 traffic forwarding
- Service Providers and Enterprises may have different deployment needs and mechanisms but basic steps are common

**Definition of an IPv6 addressing scheme** 

Selection of the IPv6 routing protocol(s)

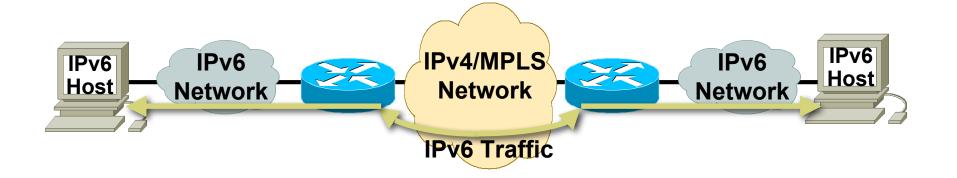
**DNS server ready to register AAAA record** 

**IPv6 devices management rules** 

Security rules for IPv6 access



#### **Transition & Integration Richness**



Transition richness means:

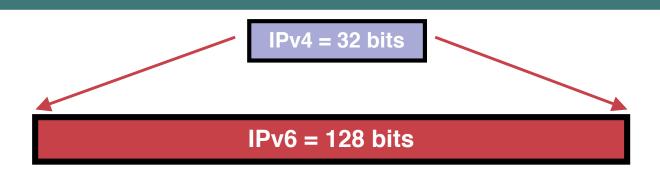
No fixed day to convert No need to convert all at once Different transition mechanisms are available Smooth integration of IPv4 and IPv6 Different compatibility mechanisms IPv4 and IPv6 nodes can talk to each other A wide range of techniques have been identified and implemented, basically falling into three categories:

- (1)**Dual-stack** techniques, to allow IPv4 and IPv6 to co-exist in the same devices and networks
- (2) Tunneling techniques, to avoid order dependencies when upgrading hosts, routers, or regions
- (3) Translation techniques, to allow IPv6-only devices to communicate with IPv4-only devices

Expect all of these to be used, in combination

# IPv6 Addressing, Header & Basics





For IPv4, We have 32 bits

= ~ 4,200,000,000 possible addressable nodes.

For IPv6

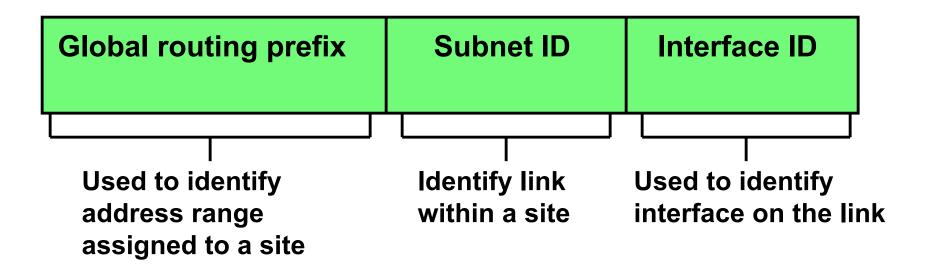
Some wanted fixed-length, 64-bit addresses

Some wanted variable-length, up to 160 bits

Settled for 128 bits

=340,282,366,920,938,463,463,374,607,431,768,211,456 nodes

IPv6 Address Format



#### Representation

16 bit hexadecimal numbers

Numbers are separated by (:)

Hex numbers are not case sensitive

Example:

2003:0000:130F:0000:0000:087C:876B:140B

#### Prefix Representation

**Representation of prefix is just like CIDR** 

In this representation you attach the prefix length

Like v4 address 198.10.0.0/16

v6 address is represented the same way 3ef8:ca62:12FE::/48

#### Addressing

Prefix representation

Hex	Binary	Number of bits
3ef	001111101111	16
CA6	110010100110	16
12	0001 0010	8

## How to get an IPv6 Address?

How to get address space?

Real IPv6 address space now allocated by APNIC, ARIN and RIPE NCC (Registries) to ISP

APNIC	2001:0200::/23 & 2001:0C00::/23
ARIN	2001:0400::/23
<b>RIPE NCC</b>	2001:0600::/23 - 2001:0B00::/23
_	

- IXCs 2001:0700::/23
- 6Bone 3FFE::/16
- 6to4 tunnels 2002::/16
- Mostly, Enterprises get their IPv6 address space from their ISP ③

### Expanded Address Space IPv6 Address Representation

 16-bit fields in case insensitive colon hexadecimal representation

2031:0000:130F:0000:0000:09C0:876A:130B

• Leading zeros in a field are optional:

2031:0:130F:0:0:9C0:876A:130B

Successive fields of 0 represented as ::, but only once in an address:

2031:0:130F::9C0:876A:130B

2031::130 0:876A:130B

IPv4-compatible address representation

0:0:0:0:0:0:192.168.30.1 = ::192.168.30.1 = ::C0A8:1E01

Loopback address representation

0:0:0:0:0:0:1=> ::1

 Unspecified address representation 0:0:0:0:0:0:0:0:0=>::

- IPv6 addressing rules are covered by multiples RFC's Architecture defined by RFC 3513
- Address types are:

Unicast: one to one (global, link local, site local, compatible)

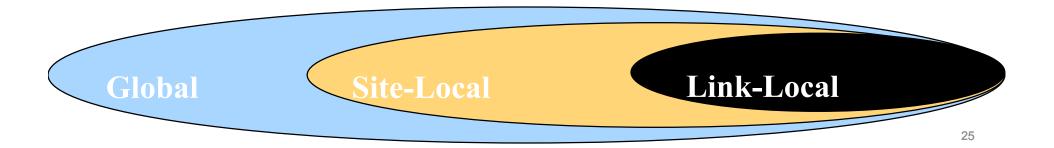
Anycast: one to nearest (allocated from unicast)

Multicast: one to many

Reserved

 A single interface may be assigned multiple IPv6 addresses of any type (unicast, anycast, multicast)

No broadcast address - > use multicast

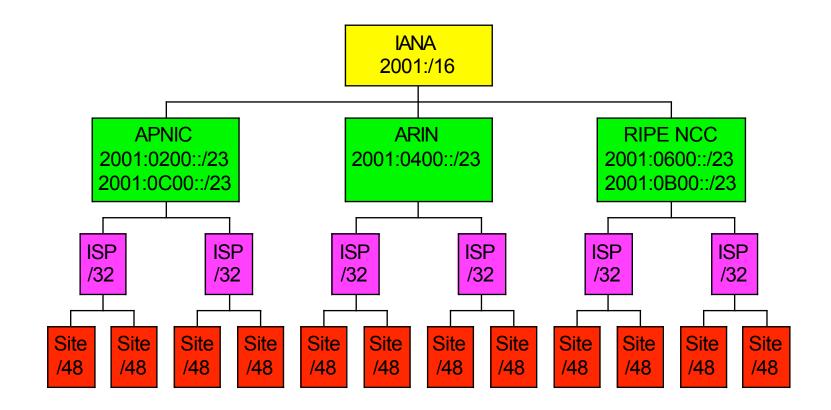


## Expanded Address Space IPv6 Address Range Reserved or Assigned

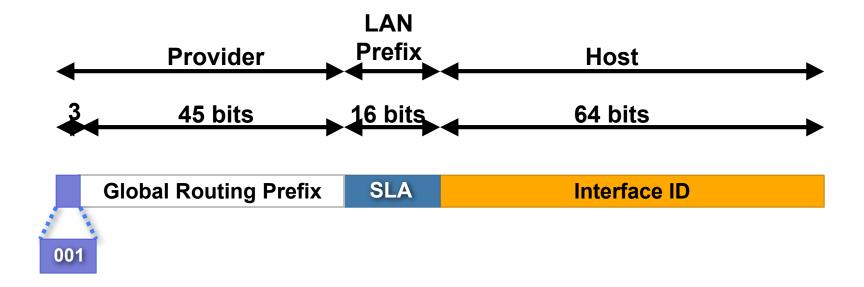
#### **Of the Full Address Space**

- 2000::/3 (001) is for aggregatable global unicast address
- FE80::/10 (1111 1110 10) is for link-local
- FEC0::/10 (1111 1110 11) is for site-local
- FF00::/8 (1111 1111) is for multicast
- ::/8 is reserved for the "unspecified address"
- Other values are currently unassigned (approx. 7/8<sup>th</sup> of total)

## Expanded Address Space Aggregatable Global Unicast Addresses



## Expanded Address Space Aggregatable Global Unicast Addresses



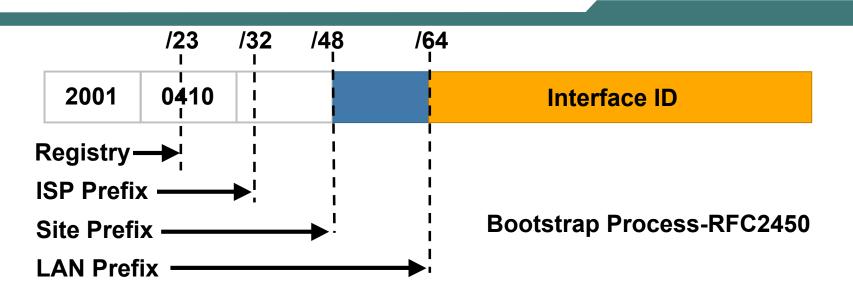
Aggregatable global unicast addresses are:

Addresses for generic use of IPv6

Structured as a hierarchy to keep the aggregation

See draft-ietf-ipngwg-addr-arch-v3-07

#### Expanded Address Space Address Allocation



• The allocation process is under reviewed by the registries:

Each registry gets a /23 prefix from IANA

Up to now, all ISP were getting a /32

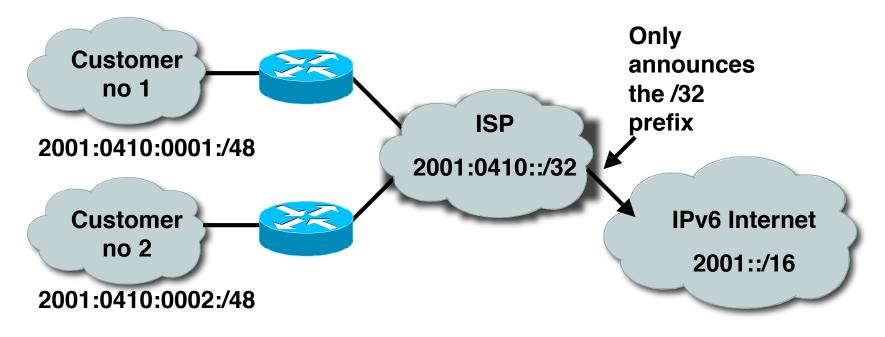
With the new proposal, registry allocates a /36 (immediate allocation) or /32 (initial allocation) prefix to an IPv6 ISP

Policy is that an ISP allocates a /48 prefix to each end customer

IPv6 address allocation and assignment global policy

ftp://ftp.cs.duke.edu/pub/narten/ietf/global-ipv6-assign-2002-04-25.txt

## Expanded Address Space Hierarchical Addressing & Aggregation

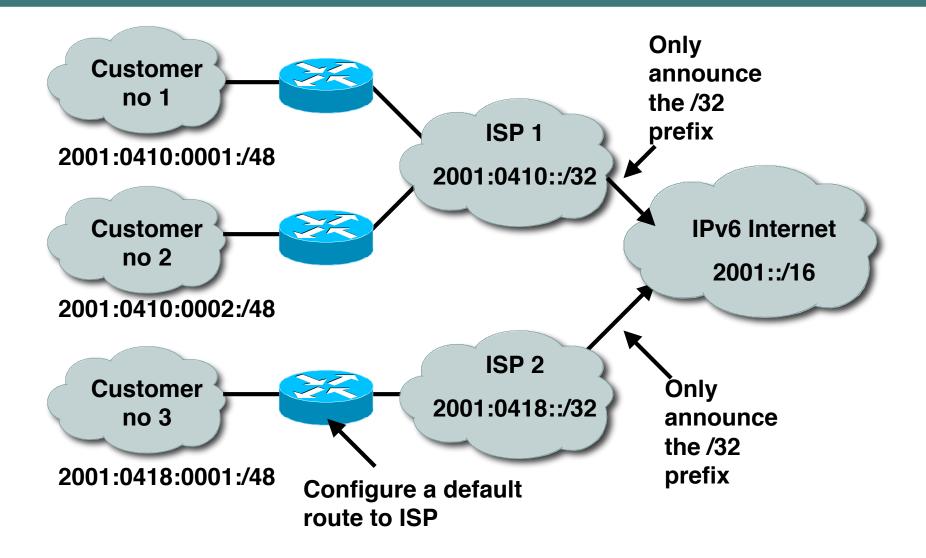


Larger address space enables:

Aggregation of prefixes announced in the global routing table.

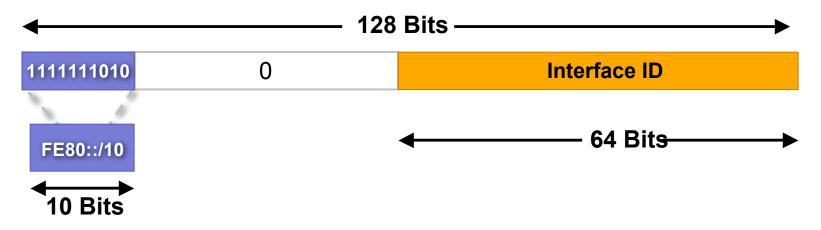
Efficient and scalable routing.

## Expanded Address Space Hierarchical Addressing & Aggregation

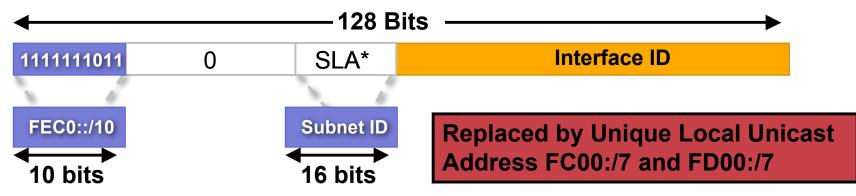


#### Expanded Address Space Link-Local and Site-Local Unicast Addresses

 Link-local addresses for use during auto-configuration and when no routers are present:



Site-local addresses equivalent of IPv4 private addresses



## Expanded Address Space IPv4-Compatible & Mapped IPv6 Address

80 bits	16 bits	32 bits
00000000	0000	IPv4 Address

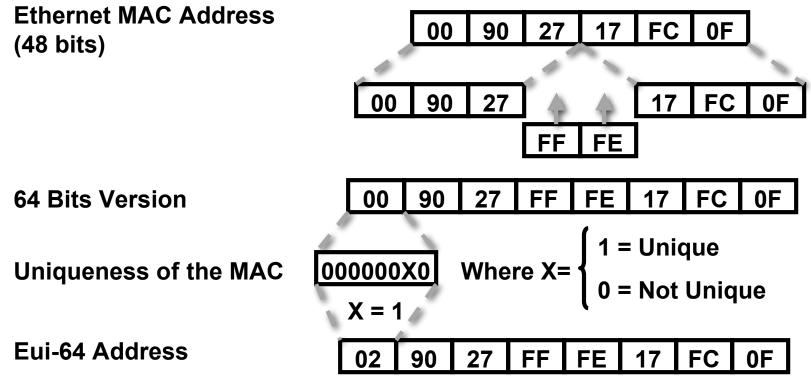
#### **IPv4 Compatible IPv6 Addresses**

80 bits	16 bits	32 bits
00000000	FFFF	IPv4 Address

#### **IPv4 Mapped IPv6 Address**

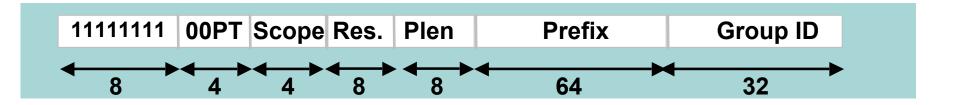
0:0:0:0:0:192.168.30.1 where X=0000 for Compatible , X=FFFF for Mapped ::192.168.30.1(compatible) and ::FFFF:192.168.30.1 (mapped) ::C0AB:1E01 (compatible) and ::FFFF:C0AB:1E01 (mapped)

## Expanded Address Space IPv6 eui-64



 Eui-64 address is formed by inserting "FFFE" and ORing a bit identifying the uniqueness of the MAC address

#### **Expanded Address Space Multicast Addresses (RFC 3306)**



- T of Lifetime Flag
  - 0 if permanent,
  - 1 if temporary
- P Flag
  - 0-address not assigned on prefix
  - 1—prefix based assignment
  - If P = 1:

Plen—length of network prefix

Prefix—network prefix, at most 64 bits

- Scope :
- 0 reserved
- 1 interface-local scope
- 2 link-local scope
- 4 admin-local scope
- 5 site-local scope
- 8 organization-local scope
- E global scope
- F reserved

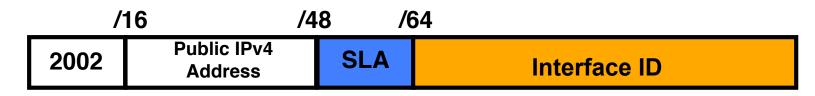
#### Update from RFC 2373 See also RFC 3307

#### **Expanded Address Space** Multicast Assigned Addresses (RFC 3306)

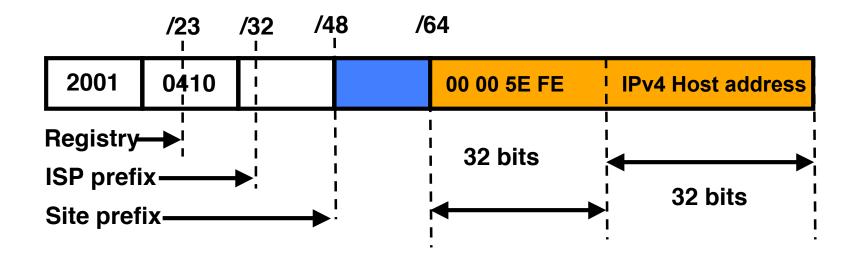
Address	Scope	Meaning
FF01::1	Node-Local	All Nodes
FF02::1	Link-Local	All Nodes
FF01::2	Node-Local	All Routers
FF02::2	Link-Local	All Routers
FF05::2	Site-Local	All Routers
FF02::1:FFXX:XXXX	Link-Local	Solicited-Node

#### Expanded Address Space 6to4 and ISATAP Addresses

• 6to4 (RFC 3056) – WAN Tunneling



•ISATAP (Draft) – Campus Tunneling



# IPv4 & IPv6 Header Comparison

#### **IPv4 Header**

Version	IHL	Type of Service	Total Length			
Identification			Flags	Fragment Offset		
Time to	Live	Protocol	Header Checksum			
Source Address						
Destination Address						
Options Padding						

- field's name kept from IPv4 to IPv6
- fields not kept in IPv6
- Name & position changed in IPv6
- New field in IPv6

egend

#### IPv6 Header

# Version Traffic Class Flow Label **Payload Length** Next Header Hop Limit Source Address **Destination Address**

# IPv4 & IPv6 Header Comparison Fields Renamed

- Version: A 4-bit field that contains the number 6 instead of 4.
- Traffic Class: An 8-bit field that is similar to the TOS field in IPv4. It tags the packet with a traffic class that can be used in differentiated services. These functionalities are the same as in IPv4.
- Payload Length: This is similar to the Total Length in IPv4, except it does not include the 40 byte header.
- Hop Limit: Like TTL field, decrements by one for each router.
- Next Header: Similar to the Protocol field in IPv4. The value in this field tells you what type of information follows, e.g. TCP, UDP, Extension Header.

# IPv4 & IPv6 Header Comparison Fields Removed

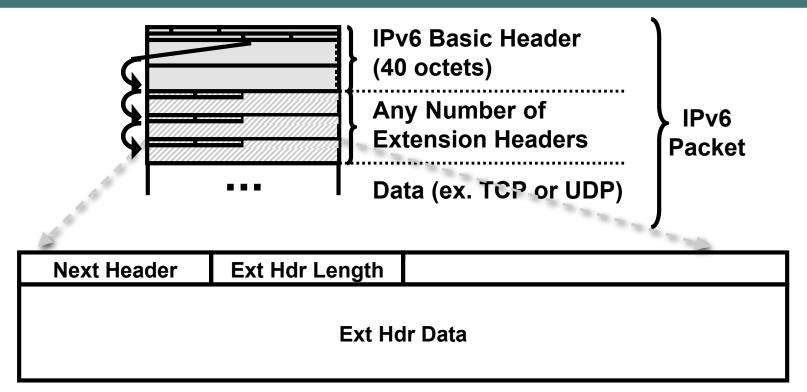
- Header Length field is removed, because it is used to define the length of the header, since IPv4 header is variable length. IPv6 has a fixed header length so there is no need for this field
- Fragmentation field is used to split the packets into smaller segments over a network to accommodate smaller packet size interfaces. IPv6 does not do fragmentation, from operational experience, loss of one fragment cause complete retransmission which is very inefficient. IPv6 host learns the path MTU through MTU path discovery process. If sending host wants to do fragmentation it will do it through extension headers
- Identification field is used to identify the datagram from the source. Along with source IP address this is used to uniquely identify the datagram as it leaves the source. This is helpful in reassembling the fragmented packets. No fragmentation is done in IPv6 so no need for identification, also no need for flag
- Checksum not needed because both media access and upper layer protocol (UDP and TCP) have the checksum. IP is best-effort, plus removing checksum helps expedite packet processing

# IPv4 & IPv6 Header Comparison Field Added

- 20-bit Flow Label field to identify specific flows needing special QoS
  - Each source chooses its own Flow Label values; routers use Source Addr + Flow Label to identify distinct flows
  - Flow Label value of 0 used when no special QoS requested (the common case today)

http://www.ietf.org/internet-drafts/draft-ietf-ipv6-flow-label-07.txt

#### Header Format Simplification IPv6 Extension Headers



The value of this field determines the type of information following the basic IPv6 header; it can be transport layer packet, such as tcp/udp or can be extension header (6 types of extension headers)

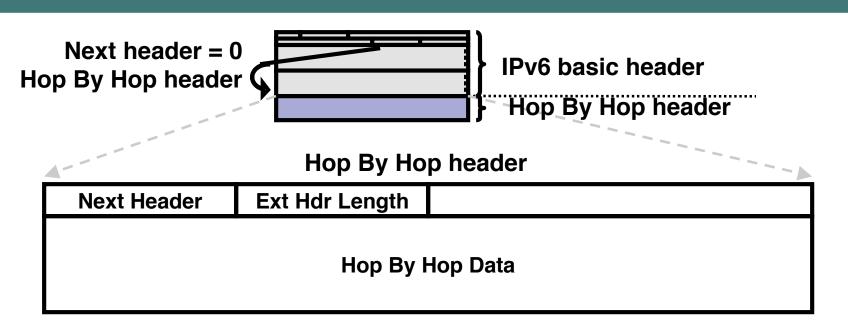
Next header field of the previous header identifies the next extension header

Extension headers are optional following the IPv6 basic header

Each extension header is 8 octets(64 bits) aligned

Together all extension headers form a chained list of headers

## IPv6 Extension Header Types Hop By Hop Header (Protocol 0)

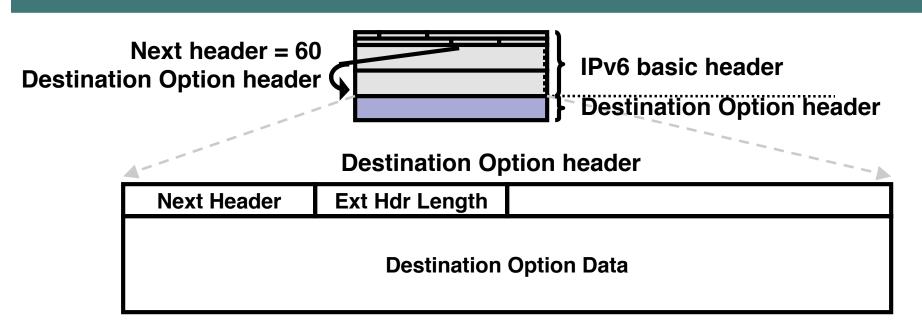


Read and Processed by every node and router along the delivery path.

When Presents, Follows Immediately after the Basic IPv6 Packet Header

Used for router alerts, An example of applying this option would RSVP, because each router needs to look at it.

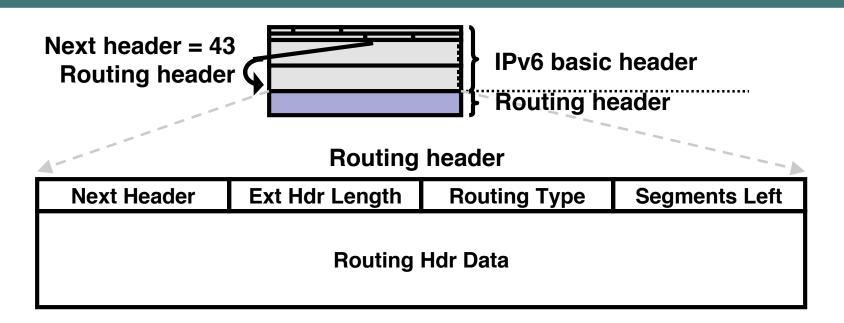
## IPv6 Extension Header Types Destination Option Header (Protocol 60)



Carries optional information that is specifically targeted to packet's destination address.

The Mobile IPv6 uses this option to exchange registration messages between mobile nodes and the home agent.

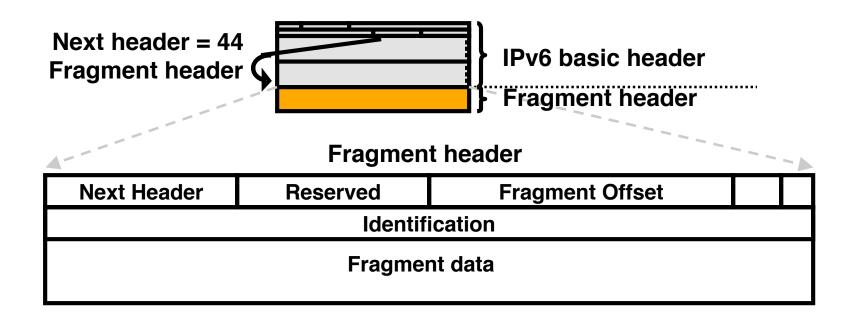
## IPv6 Extension Header Types Routing Header (Protocol 43)



Routing header forces the routing through a list of intermediate routers.

This is similar to the "Loose Source Route" option in IPv4.

#### IPv6 Extension Header Types Fragment Header (Protocol 44)



Used by Source When Packet Is Fragmented

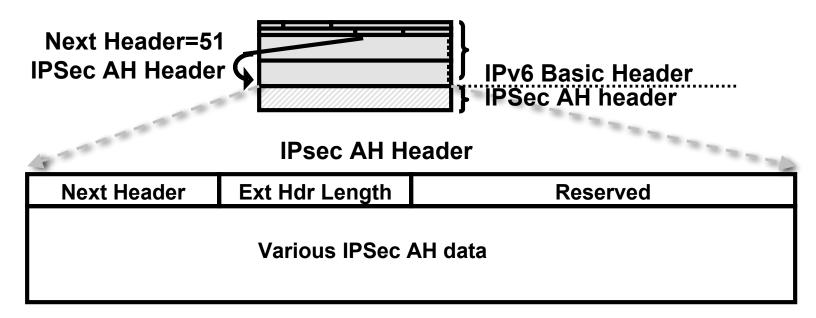
Fragment Header Is Used in Each Fragmented Packet

Fragment Offset: Identifies the position of the specific fragment in the full original packet.

Identification: A number to identify fragments of the same original packet.

Fragment offset: Used by destination node to reassemble the packet back to it's original form.

## IPv6 Extension Header Types IPSec Authentication Header (Protocol 51)



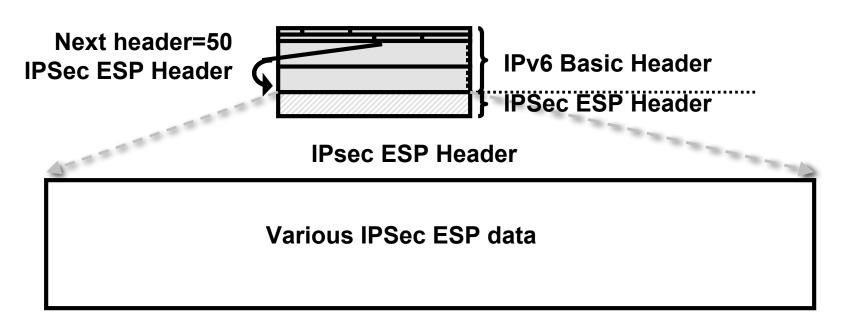
**IPSec Authentication Header (AH) provides:** 

Confidentiality

Integrity

Authentication of the source

#### IPv6 Extension Header Types IPSec ESP (Protocol 50)



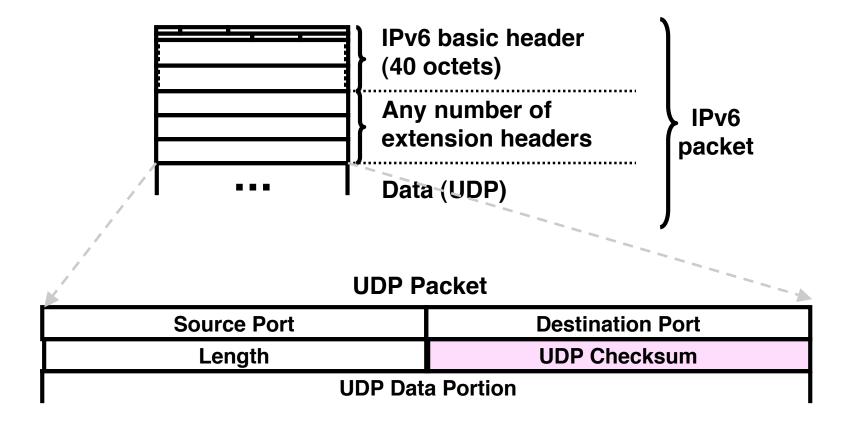
**IPSec Encapsulating Security Payload (ESP) provides:** 

Confidentiality

Integrity

Authentication of the source

#### Upper Layer Header User Datagram Protocol (Protocol 17)

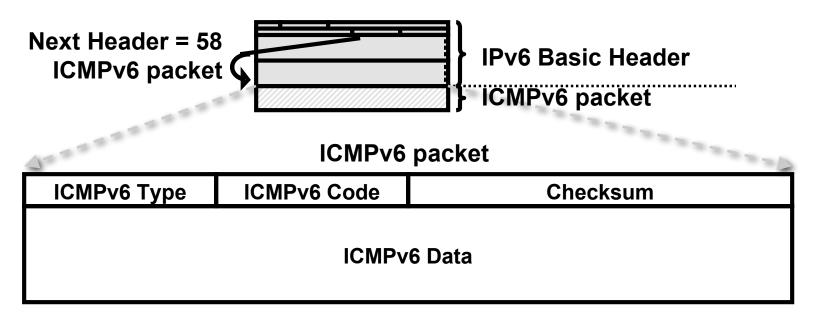


Upper layer (UDP, TCP, ICMPv6) checksum must be computed

These Are the Typical Headers Used Inside a Packet to Transport Data

This could be UDP (Protocol 17), TCP (Protocol 6) or ICMPv6 (Protocol 58)

## Upper Layer Header ICMPv6 (Protocol 58)



ICMPv6 is similar to IPv4: Provides diagnostic and error messages.

Additionally it's used for neighbor discover, path MTU discovery and Mcast listener discovery (MLD)

## Header Format Simplification Path MTU Discovery

Definitions:

Link MTU is link's maximum transmission unit.

Path MTU is the minimum MTU of all the links in a path between a source and a destination

Minimum link MTU for IPv6 is 1280 octets (68 octets for IPv4)

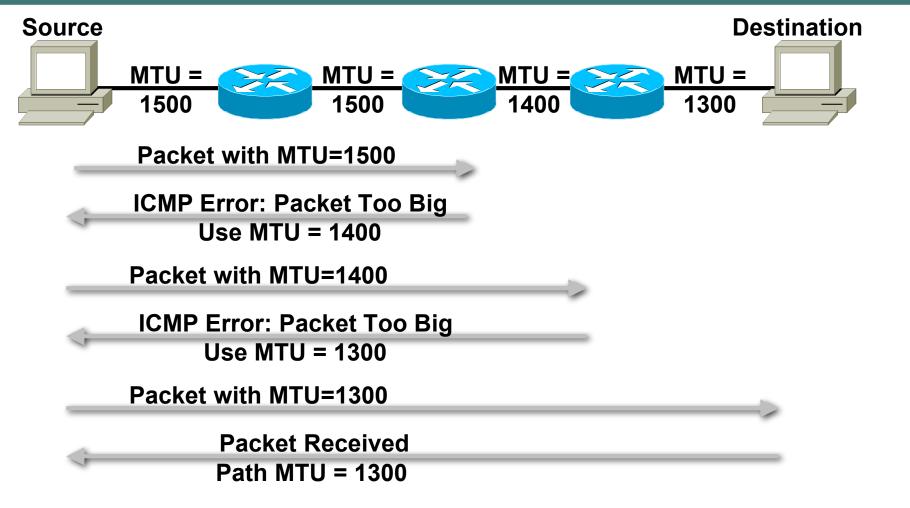
On links with MTU < 1280, link-specific fragmentation and reassembly must be used

 Implementations are expected to perform path MTU discovery to send packets bigger than 1280 octets:

For each destination, start by assuming MTU of first-hop link

If a packet reaches a link in which it cannot fit, will invoke ICMP "packet too big" message to source, reporting the link's MTU; MTU is cached by source for specific destination

#### Header Format Simplification Path MTU Discovery



• Minimum link MTU for IPv6 is 1280 octets (versus 68 octets for IPv4)

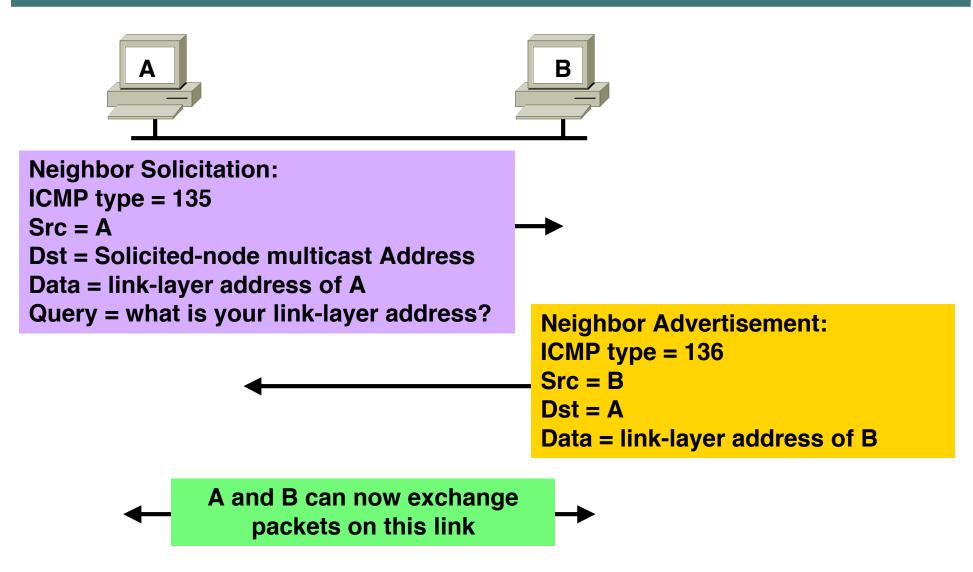
## Header Format Simplification Neighbour Discovery (RFC 2463)

Protocol built on top of ICMPv6 (RFC 2463)

Combination of IPv4 protocols (ARP, ICMP, IGMP,...)

- Uses ICMP messages and solicited-node multicast addresses
- Determines the link-layer address of a neighbor on the same link
- Finds neighbor routers
- Verifies the reachability of neighbors
- Comprised of different message types:
  - Neighbor Solicitation (NS)/Neighbor Advertisment(NA)
  - Router Soliciation(RS)/Router Advertisement(RA)
  - Redirect
  - Renumbering

#### **Neighbor Solicitation & Advertisement**



#### **IPv6 Auto-Configuration**

#### • Stateless (RFC2462)

Router solicitation are sent by booting nodes to request RAs for configuring the interfaces.

Host autonomously configures its own Link-Local address.

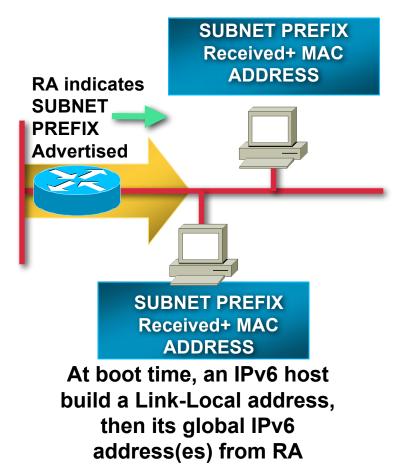
Stateful

DHCPv6

Renumbering

Hosts renumbering is done by modifying the RA to announce the old prefix with a short lifetime and the new prefix.

Router renumbering protocol (RFC 2894), to allow domain-interior routers to learn of prefix introduction / withdrawal



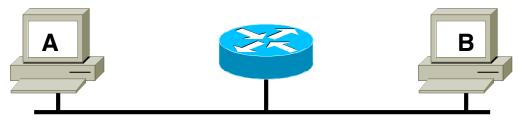
#### **Stateless Autoconfiguration**



Query= please send RA	Data= options, subnet prefix, lifetime, autoconfig flag
Dst = All-routers multicast Address (FF02::2)	Dst = All-nodes multicast address (FF02::1)
Src = Link-local Address (FE80::/10)	Src = Link-local Address (FE80::/10)
1 - ICMP Type = 133 (RS)	2 - ICMP Type = 134 (RA)

Router solicitations (RS) are sent by booting nodes to request RAs for configuring the interfaces.

## **Duplicate Address Detection (DAD)**



1.Host A boots up and assigns it self LINK LOCAL ADDRESS (FF80::/10)

2.Host A sends RS (ICMP Type 133)

3.Host A receives RA (ICMP Type 134) with subnet prefix (2001:0410:1/64)

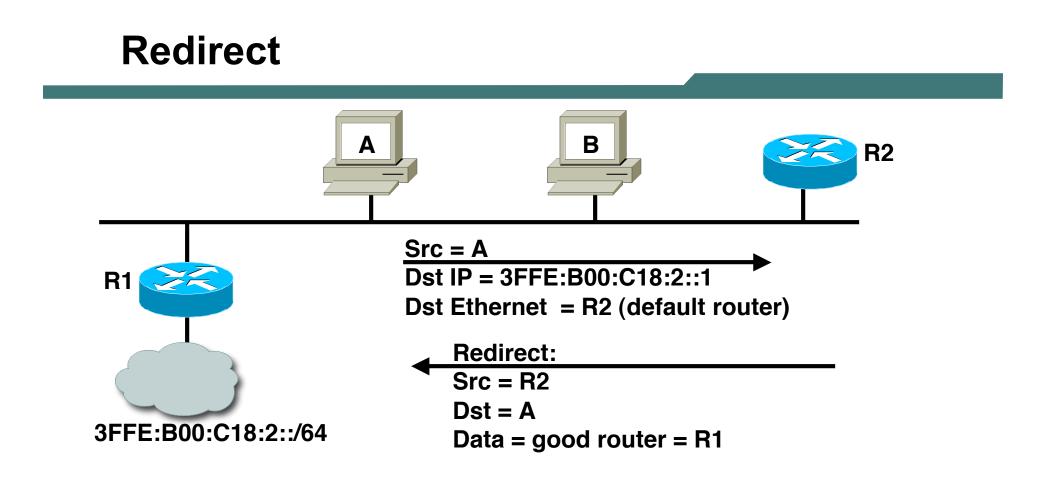
Now the Host A wants to assign itself a unique global unicast address 2001:0410:1::34:123A . Before it does that it sends out DAD request to all nodes on the link by doing the following:

4.Host A sends NS (ICMP Type 135) with:

```
Source address (::)
```

Destination address FF02::1:FF34:123A (solicited-node Mcast address for 2001:0410:1::34:123A )

5.If Host A does not receive a reply back it will assign itself 2001:0410:1::34:123A



Redirect is used by a router to signal the reroute of a packet to a better router.

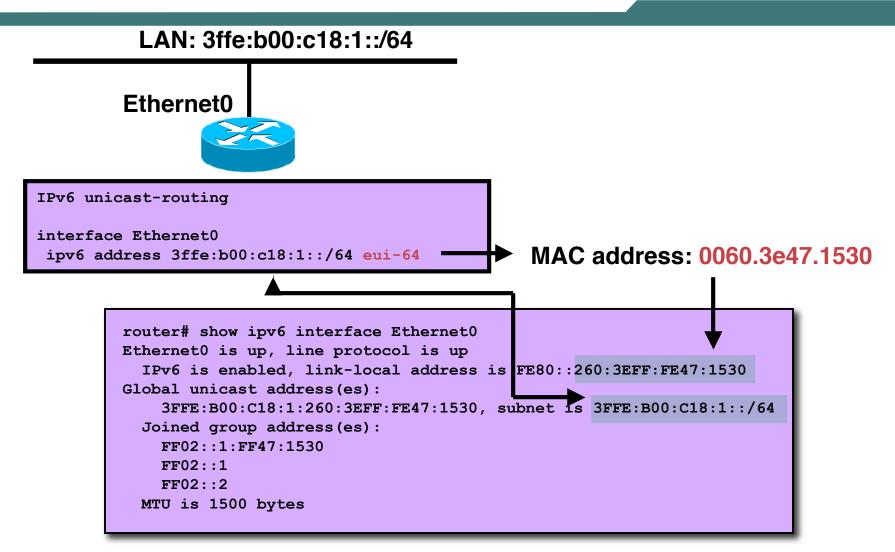
#### Renumbering



RA packet definitions: ICMP Type = 134 Src = Router Link-local Address Dst = All-nodes multicast address Data= 2 prefixes: Current prefix (to be deprecated) with short lifetime New prefix (to be used) with normal lifetime

Renumbering - Modify the RA to announce the old prefix with a short lifetime and the new prefix.

### **IPv6 Address Configuration**



#### **Sample Configuration**



3640-a#sh run ipv6 unicast-routing interface Ethernet0/0 ipv6 address 3FFE:ABCD:ABCD:1::/64 eui-64 ipv6 address FEC0::1/64

3640-a#sho int Ethernet0/0 is up, line protocol is up address is 0010.7bc7.3440

3640-a#show ipv6 int Ethernet0/0 is up, line protocol is up IPv6 is enabled, link-local address is FE80::210:7BFF:FEC7:3440 Global unicast address(es): 3FFE:ABCD:ABCD:1:210:7BFF:FEC7:3440, subnet is 3FFE:ABCD:ABCD:1::/64 FEC0::1, subnet is FEC0::/64 3640-b#show run ipv6 unicast-routing interface Ethernet0/0 ipv6 address 3FFE:ABCD:ABCD:1::/64 eui-64 ipv6 address FEC0::2/64

3640-b#show int Ethernet0/0 is up, line protocol is up address is 0010.7bc7.38c0

3640-b#show ipv6 int e0/0 Ethernet0/0 is up, line protocol is up IPv6 is enabled, link-local address is FE80::210:7BFF:FEC7:38C0 Global unicast address(es): 3FFE:ABCD:ABCD:1:210:7BFF:FEC7:38C0, subnet is 3FFE:ABCD:ABCD:1::/64 FEC0::2, subnet is FEC0::/64

#### **Sample Configuration (cont.)**



3640-a#ping ipv6 3FFE:ABCD:ABCD:1:210:7BFF:FEC7:38C0

```
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to
3FFE:ABCD:ABCD:1:210:7BFF:FEC7:38C0,
timeout is 2 seconds:
!!!!!
Success rate is 100 percent (5/5), round-
```

```
trip min/avg/max = 1/2/4 ms
```

```
3640-a#ping FEC0::2
```

```
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to FEC0::2,
timeout is 2 seconds:
!!!!!
Success rate is 100 percent (5/5), round-
trip min/avg/max = 1/2/4 ms
```

3640-b#show run ipv6 unicast-routing interface Ethernet0/0 ipv6 address 3FFE:ABCD:ABCD:1::/64 eui-64 ipv6 address FEC0::2/64

3640-b#show int Ethernet0/0 is up, line protocol is up address is 0010.7bc7.38c0

```
3640-b#show ipv6 int e0/0
Ethernet0/0 is up, line protocol is up
IPv6 is enabled, link-local address is
FE80::210:7BFF:FEC7:38C0
Global unicast address(es):
3FFE:ABCD:ABCD:1:210:7BFF:FEC7:38C0,
subnet is 3FFE:ABCD:ABCD:1::/64
FEC0::2, subnet is FEC0::/64
```

# IPv6 Addressing Planning & Assignments



## **IPv6 Technology Comparison**

Service	IPv4 Solution	IPv6 Solution
Addressing Range	32-bit, Network Address Translation	128-bit, Multiple Scopes
Autoconfiguration	DHCP	Stateless, Reconfiguration, DHCP
Security	IPSec	IPSec Mandated, Works End-to-End
Mobility	Mobile IP	Mobile IP with Direct Routing
Quality-of-Service	Differentiated Service, Integrated Service	Differentiated Service, Integrated Service
Multicast	IGMP/PIM/MBGP	MLD/PIM/MBGP, Scope Identifier

#### **IPv6 Addressing**

• IPv6 addressing rules are covered by multiples RFC's Architecture defined by RFC 3513

#### Address types are:

Unicast: one to one

Global

Link local (FE80)

SEPREGA(FEC0)—Replaced by Unique Local (RFC 4193)

Anycast: one to nearest (allocated from unicast)

Multicast (FF): one to many

Reserved

• A single interface may be assigned multiple IPv6 addresses of any type (unicast, anycast, multicast)

No broadcast address. Now uses multicast

#### **Interface Address Set**

- Loopback (Required)
- Link local (Required)
- Unique local (Optional)
- Auto-configured 6to4 (Optional)
- Solicited node Multicast (Required)
- All node multicast (Required)
- Global (Optional)

(Only assigned to a single interface per node)

(Required on all interfaces)

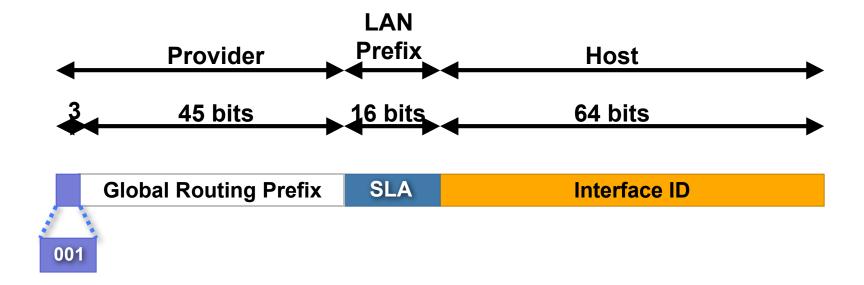
(Addressing valid only within a site)

(If IPv4 public is address available)

(Required for neighbor discovery - DAD)

(Globally routed prefix – Does not mean globally available)

#### **Aggregatable Global Unicast Addresses**



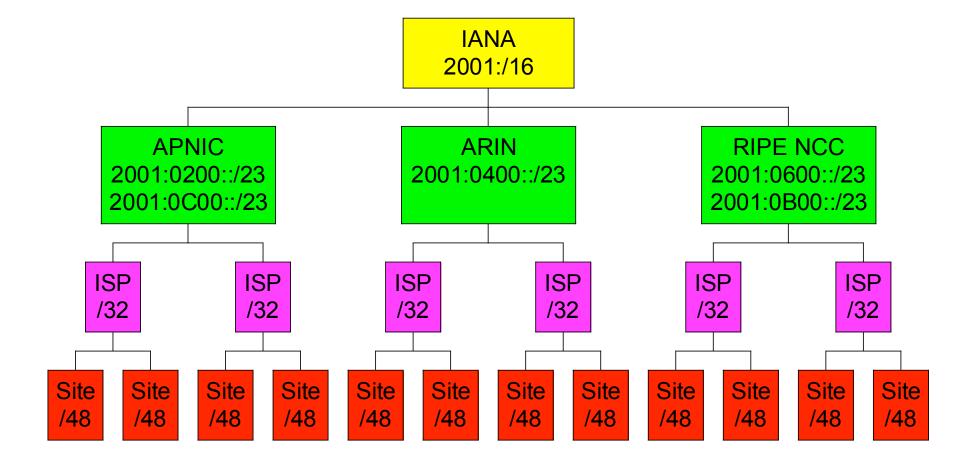
Aggregatable global unicast addresses are:

Addresses for generic use of IPv6

Structured as a hierarchy to keep the aggregation

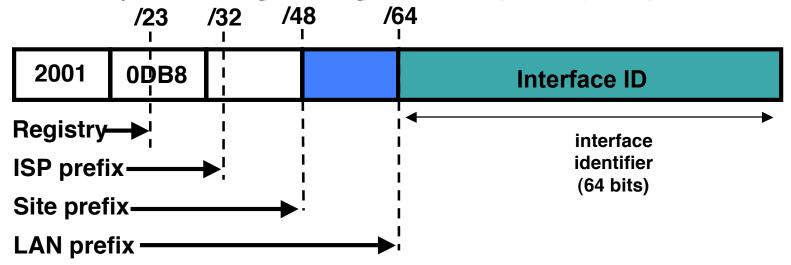
• See draft-ietf-ipngwg-addr-arch-v3-07

#### **Address Allocation Policy**



## **Address Allocation Policy**

Administered by IANA to Regional Registries: ARIN, APNIC, RIPE, LACNIC



#### The allocation process is under review by the Registries:

-IANA has allocated 2001::/16 to the registries

-Each registry gets a /23 prefix from IANA

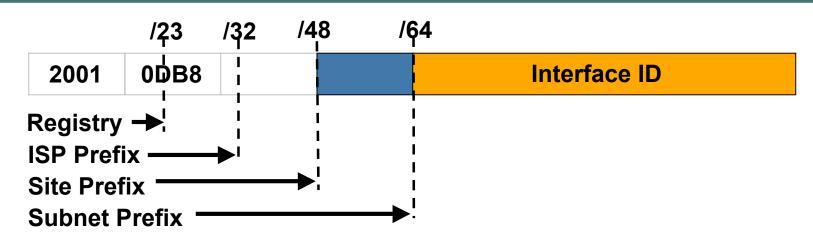
-Larger allocation done on specific request, eg. /20 recently allocated to one ISP in Europe

-With the new policy, Registry allocates a /32 prefix to an IPv6 ISP

-Then the ISP allocates a /48 prefix to each customer (or potentially /64)

-http://www.ripe.net/ipv6/global-ipv6-assign-2002-04-25.html

#### **IPv6 Addressing**

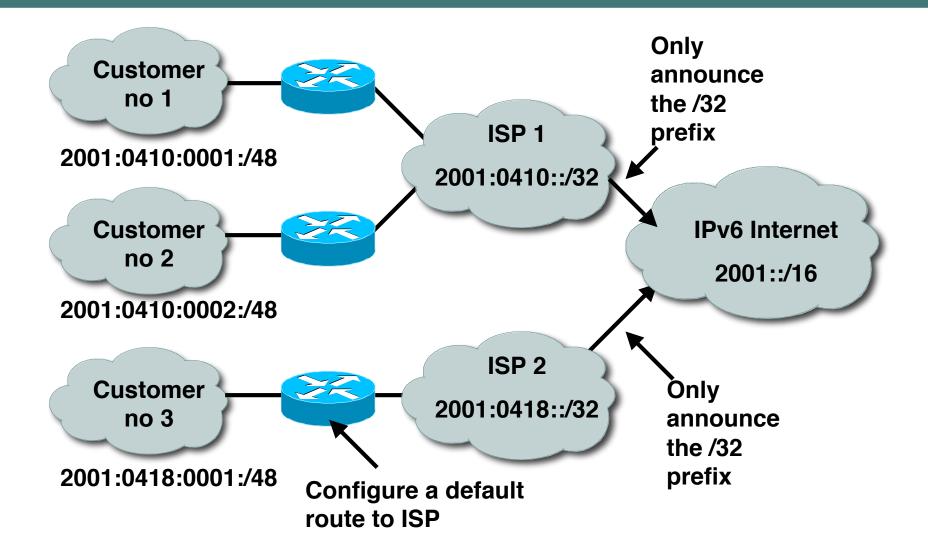


#### **Represented as:**

#### x:x:x:x:x:x:x where x is a 16-bit hexadecimal field

- 2001:0DB8:C003:0001:0000:0000:0000:BEEF
- 2001:DB8:C003:1:0:0:0:BEEF
- 2001:DB8:C003:1::BEEF
- 0:0:0:0:0:0:1 --> ::1 Loopback address

#### **Hierarchical Addressing & Aggregation**

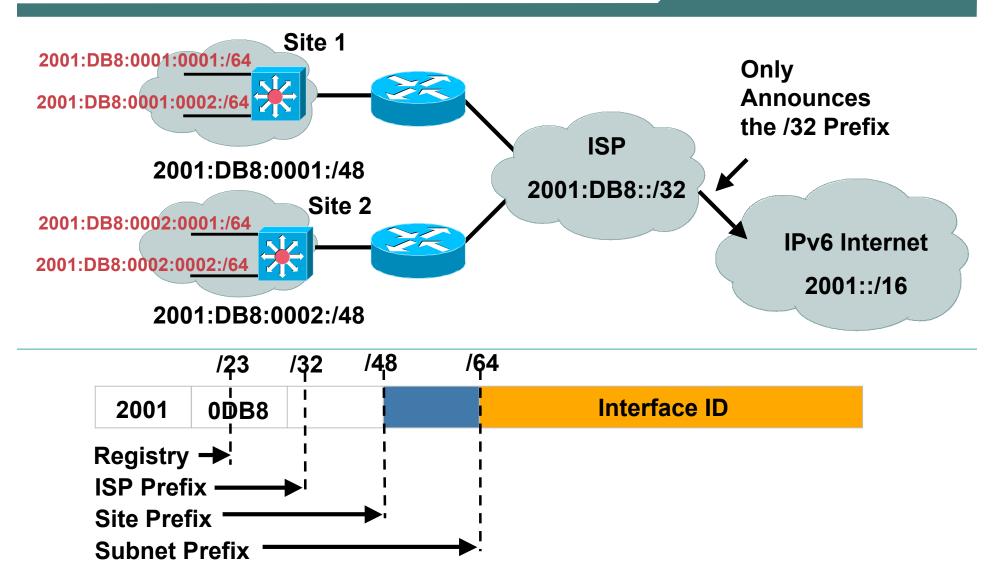


#### **First Steps**

- Talk with your service provider(s) about getting your IPv6 prefix(s) and what kind of services they plan to support
- Start a pilot or lab network to gain familiarity with IPv6 and YOUR applications
- Include IPv6 in your investment strategy for new operating systems, networking gear, deployment and management
- Understand the reasons why you are going this route



### **Hierarchical Addressing and Aggregation**



# IPv6 & DNS

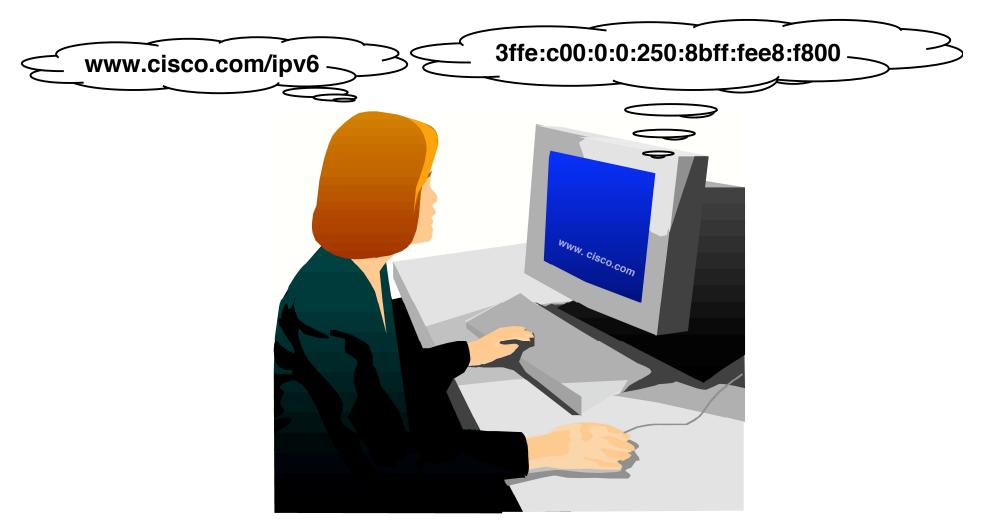
I



### **DNS Basics**

- DNS is a database managing Resource Records (RR)
  - stockage of RR from various types IPV4 and IPV6:
    - -Start of Authority (SoA)
    - -Name Server
    - -Address A and AAAA
    - -Pointer PTR
- DNS is an IP application
  - -It uses either UDP or TCP on top of IPv4 or IPv6
- References
  - **RFC3596 : DNS Extensions to Support IP Version 6**
  - RFC3363 : Representing Internet Protocol Version 6 Addresses in Domain Name system (DNS)
  - RFC3364: Tradeoffs in Domain Name System (DNS) Support for Internet Protocol version 6 (IPv6)

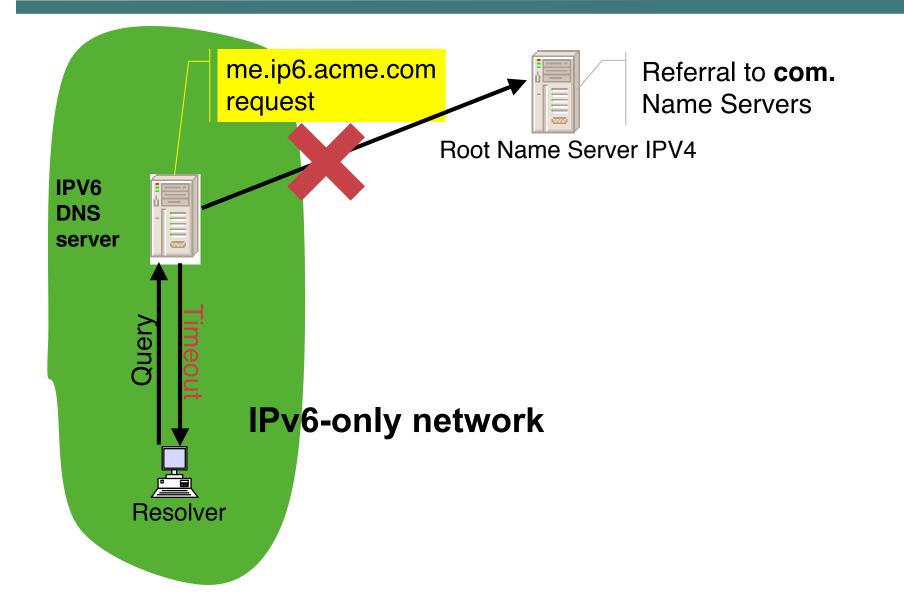
### **DNS Services**



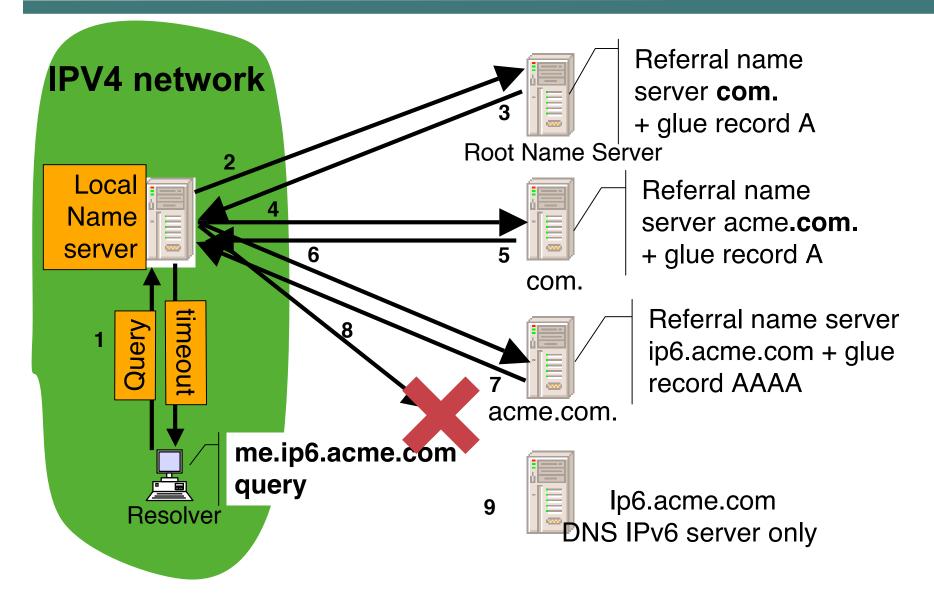
### IPv6 and DNS

	IPv4	IPv6
Hostname to IP address	A record: www.abc.test. A 192.168.30.1	AAAA record: www.abc.test AAAA 3FFE:B00:C18:1::2
IP address to hostname	<b>PTR record:</b> 1.30.168.192.in-addr.arpa. PTR www.abc.test.	PTR record: 2.0.0.0.0.0.0.0.0.0.0.0.0.0.1.0.0.8.1.c.0. 0.0.b.0.e.f.f.3.ip6.arpa PTR www.abc.test.

### Potential IPv4/IPv6 DNS issue (1)



### Potential IPv4/IPv6 DNS issue (2)



# IPv6 Network Management



### **Network Management Differentiation**

### Instrumentation

MIB's, Netflow records which gives statistics about the IPv6 traffic.

### Transport

 You can certainly do SNMP, SysLog over IPv6 but as you still have to manage IPv4, it may increase the complexity for operations.

### **Applications**

 Products such as CiscoWorks LMS 2.5, CNR 6.2 do support IPv6 and offer specific features such as topology mapping, user tracking, address management and etc.

### **SNMP** and **IPv6**

#### • MIBs:

First rewritten as separate IPv6 MIBs

RFC 3291 defines representations of addresses in MIBs: IPv4, IPv6, DNS

**Current versions extend original MIBs for new address forms:** 

IP: Editor	RFC 2011 - draft-ietf-ipv6-rfc2011-update (RFC publication queue)
TCP:	RFC 2012 - RFC 4022
UDP:	RFC 2013 - RFC 4113
IP Forwarding: Editor	RFC 2096 - draft-ietf-ipv6-rfc2096-update (RFC publication queue)
BGP:	draft-ietf-idr-bgp4-mibv2-05.txt

### **Tools for SNMPv6**

- HP OpenView
- CiscoWorks
  - Basic support over IPv4 today: IPv6 addresses, basic MIBs, configuration
  - Subsequent phases will use IPv6 transport and provide additional functions
- NetFlow Collector v5
- Other tools (from 6NET D6.2.4):

Argus, Cricket – network monitors

IPv6 Lan Dynamic Topology Discovery

IPv6 Management Gateway – manage IPv6 nodes with IPv4 management platform

net-snmp

network weathermap

See http://www.6net.org/publications/deliverables/#wp6 for details

### How to manage an IPv6 network ?

- Evolution follows the IPv6 deployment
  - **1. Integration of IPv6 in existing network**
  - 2. Parity between v4/v6 Dual stack IPv6 networks
  - 3. IPv6 only

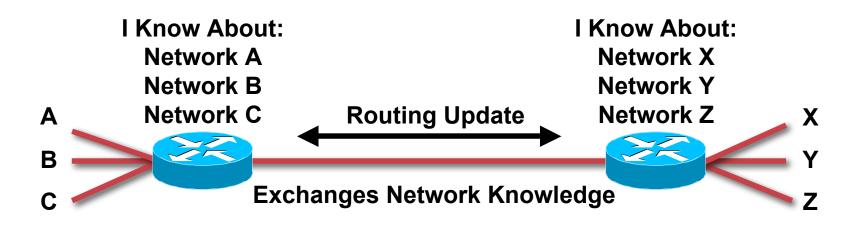
This is not yet the main case ...

Important to think / know IPv4 could be removed

# **IPv6 Routing Protocols**



# **Routing in IPv6**



**Routing protocols still:** 

- Exchange NLRI
- Optimal path selection
- Loop-free routing
- Longest-prefix match routing algorithm.

\*\*Additional memory may be used to maintain two route tables...

### **Routing in IPv6**

 As in IPv4, IPv6 has 2 families of routing protocols: IGP and EGP, and still uses the longest-prefix match routing algorithm

• IGP

**RIPng (RFC 2080)** 

**Cisco EIGRP for IPv6** 

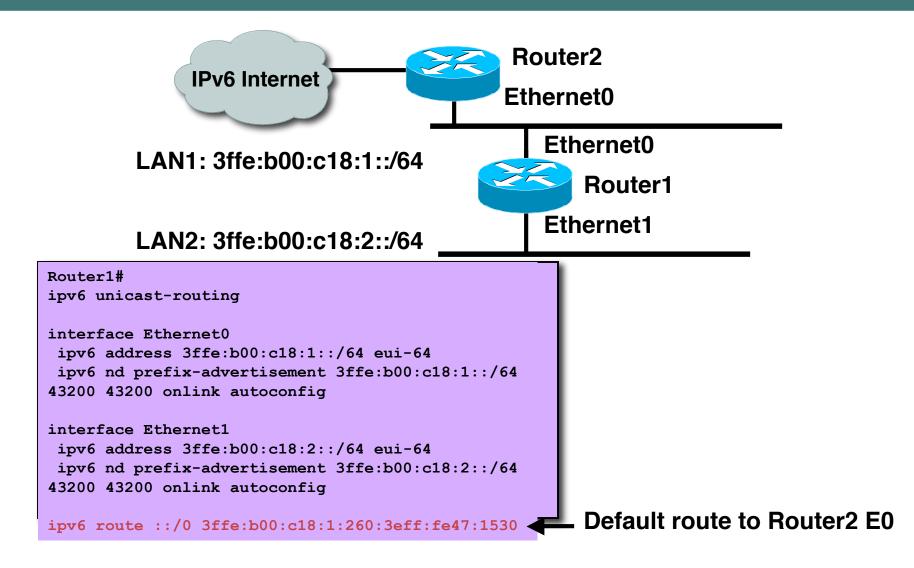
**Integrated IS-ISv6** (draft-ietf-isis-ipv6-02)

**OSPFv3** (RFC 2740)

- EGP : MP-BGP4 (RFC 2858 and RFC 2545)
- Cisco IOS supports all of them

Pick one that meets your objectives

### **Default Routing Example**



### **IPv6 Router Configuration**

```
PMO_7200-1#wr t

:

interface Loopback3

no ip address

ipv6 address 3FFE:1100:0:CC00::1/64

ipv6 enable

!

interface POS4/0

no ip address

ipv6 address 2001:420:1921:6801::/64 eui-64

ipv6 enable

ipv6 rip 7206-1 enable

clock source internal

!

ipv6 router rip 7206-1
```

### **Show IPv6 Interface Command**

PMO 7200-1#show ipv6 interface pos4/0 POS4/0 is up, line protocol is up IPv6 is enabled, link-local address is FE80::230:96FF:FE07:F000 Global unicast address(es): 2001:420:1921:6801:230:96FF:FE07:F000, subnet is 2001:420:1921:6801::/64 Joined group address(es): FF02::1 Link Local All Nodes Mcast FF02::2 Link Local All Routers Mcast FF02::1:FF07:F000 - Link Local Solicited Node Mcast (Remember DAD ©) MTU is 4470 bytes ICMP error messages limited to one every 100 milliseconds **ICMP** redirects are enabled ND DAD is enabled, number of DAD attempts: 1 ND reachable time is 30000 milliseconds Hosts use stateless autoconfig for addresses.

### **IPv6 Routing Table**

PMO 7200-1#show ipv6 route **IPv6 Routing Table - 8 entries** Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP **U** - Per-user Static route I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2 R 2001:410:1921:6801::/64 [120/3] via FE80::202:7EFF:FE37:1CFF, POS4/0 C 2001:420:1921:6801::/64 [0/0] via ::, POS4/0 L 2001:420:1921:6801:230:96FF:FE07:F000/128 [0/0] via ::, POS4/0 R 3FFE:B00:C18:1::/64 [120/2] via FE80::202:7EFF:FE37:1CFF, POS4/0 C 3FFE:1100:0:CC00::/64 [0/0] via ::, Loopback3 L 3FFE:1100:0:CC00::1/128 [0/0] via ::, Loopback3 L FE80::/10 [0/0] via ::, Null0 L FF00::/8 [0/0] via ::, Null0



# RIPng (RFC 2080)

### Enhanced Routing Protocol Support RIPng Overview

- RIPng for IPv6, RFC 2080
- Same as IPv4:

Distance-vector, radius of 15 hops, split-horizon & etc. Based on RIPv2

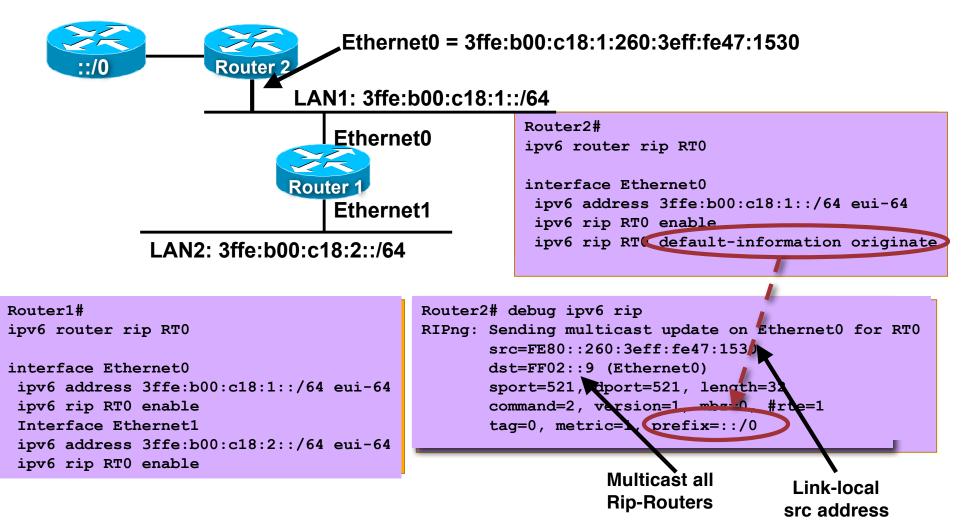
Updated features for IPv6

IPv6 prefix, next-hop IPv6 address

Uses the multicast group FF02::9, the all-rip-routers multicast group, as the destination address for RIP updates

**Uses IPv6 for transport** 

### Enhanced Routing Protocol Support RIPng Configuration and Display





### I/IS-IS for IPv6

### Enhanced Routing Protocol Support Integrated IS-IS for IPv6 Overview

- 2 Tag/Length/Values added to introduce IPv6 routing
- IPv6 Reachability TLV (0xEC)

Describes network reachability such as IPv6 routing prefix, metric information and some option bits. The option bits indicates the advertisement of IPv6 prefix from a higher level, redistribution from other routing protocols.

Equivalent to IP Internal/External Reachability TLV's described in RFC1195

IPv6 Interface Address TLV (0xE8)

**Contains 128 bit address** 

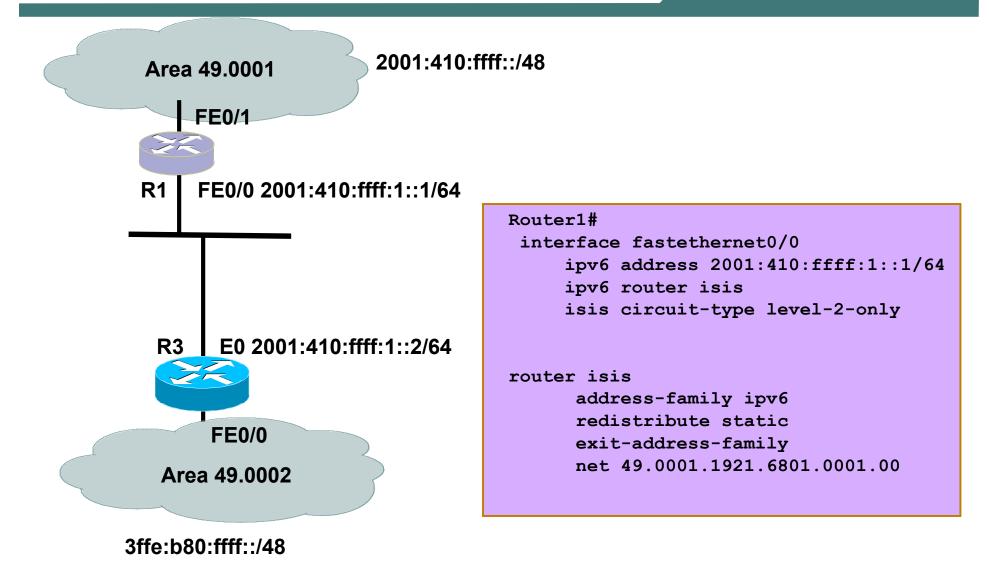
For Hello PDUs, must contain the link-local address (FE80::/10)

For LSP, must only contain the non link-local address

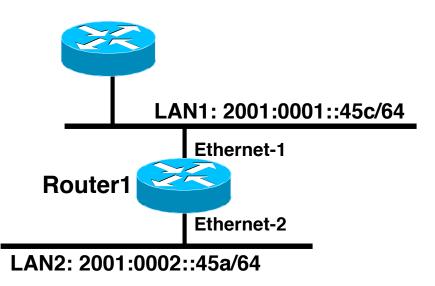
• A new Network Layer Protocol Identifier (NLPID) is defined

Allowing IS-IS routers with IPv6 support to advertise IPv6 prefix payload using 0x8E value (IPv4 & OSI uses different values)

### Enhanced Routing Protocol Support I/IS-IS for IPv6-Only Configuration Example



### Enhanced Routing Protocol Support Cisco IOS I/IS-IS Dual IP Configuration



Dual IPv4/IPv6 Configuration Redistributing Both IPv6 Static Routes and IPv4 Static Routes

#### Router1#

interface ethernet-1
 ip address 10.1.1.1 255.255.255.0
 ipv6 address 2001:0001::45c/64
 ip router isis
 ipv6 router isis

```
interface ethernet-2
ip address 10.2.1.1 255.255.255.0
ipv6 address 2001:0002::45a/64
ip router isis
ipv6 router isis
```

```
router isis
address-family ipv6
redistribute static
exit-address-family
net 49.0001.1921.6801.0001.00
redistribute static
```

### Enhanced Routing Protocol Support Cisco IOS I/IS-IS Display





### OSPFv3 (RFC 2740)

### Enhanced Routing Protocol Support Similarities with OSPFv2

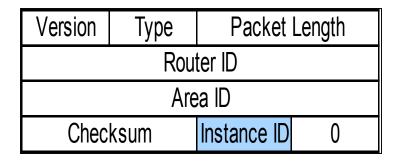
- OSPFv3 is OSPF for IPv6 (RFC 2740)
- Based on OSPFv2, with enhancements
- Distributes IPv6 prefixes
- Runs directly over IPv6
- OSPFv3 & v2 can be run concurrently, because each address family has a separate SPF (Ships in the Night)
- OSPFv3 uses the same basic packet types as OSPFv2 such as hello, database description blocks (DDB), link state request (LSR), link state update (LSU) and link state advertisements (LSA)
- Neighbor discovery & adjacency formation mechanism are identical
- RFC compliant NBMA and point to multipoint topology modes are supported. Also supports other modes from Cisco such as point to point and broadcast
- LSA flooding and aging mechanisms are identical

- OSPF Packet Type
- OSPFv3 will have the same 5 packet type but some fields have been changed

Packet type	Descrption	
1	Hello	
2	Database Description	
3	Link State Request	
4	4 Link State Update	
5	Link State Acknowledgment	

• All OSPFv3 packets have a 16 byte header verses the 24 byte header in OSPFv2

Version	Туре	Packet Length		
Router ID				
Area ID				
Checksum		Autype		
Authentication				
Authentication				



OSPFv3 protocol processing per-link, not per-subnet

IPv6 connects interfaces to links.

Multiple IP subnets can be assigned to a single link.

Two nodes can talk directly over a single even they do not share and common subnet.

The term "network" and "subnet" is being replaced with "link".

An OSPF interface now connects to a link instead of a subnet.

#### Multiple OSPFv3 protocol instances can now run over a single link

This allows for separate ASes, each running OSPF, to use a common link. Single link could belong to multiple areas

**Instance ID is a new field** that is used to have multiple OSPFv3 protocol instance per link.

In order to have 2 instances talk to each other they need to have the same instance ID. By default it is 0 and for any additional instance it is increased.

Uses link local addresses

To identify the OSPFv3 adjacency neighbors

Two New LSA Types

Link-LSA (LSA Type 0x2008)

There is one Link-LSA per link. This LSA advertises the router's link-local address, list of all IPv6 prefixes and options associated with the link to all other routers attached to the link

Intra-Area-Prefix-LSA (LSA Type 0x2009)

Carries all IPv6 prefix information that in IPv4 is included in Router-LSAs and Network-LSAs

Two LSAs are Renamed

Type-3 summary-LSAs, renamed to "Inter-Area-Prefix-LSAs"

Type-4 summary LSAs, renamed to "Inter-Area-Router-LSAs"

Multicast Addresses

FF02::5 – Represents all SPF routers on the link local scope, Equivalent to 224.0.0.5 in OSPFv2

FF02::6 – Represents all DR routers on the link local scope, Equivalent to 224.0.0.6 in OSPFv2

Removal of Address Semantics

IPv6 addresses are no longer present in OSPF packet header (Part of payload information)

Router LSA, Network LSA do not carry IPv6 addresses

Router ID, Area ID and Link State ID remains at 32 bits

DR and BDR are now identified by their Router ID and no longer by their IP address

Security

OSPFv3 uses IPv6 AH & ESP extension headers instead of variety of mechanisms defined in OSPFv2

## LSA Types

	LSA function code	LSA type
Router-LSA	1	0x2001
Network-LSA	2	0x2002
Inter-Area-Prefix-LSA	3	0x2003
Inter-Area-Router-LSA	4	0x2004
AS-External-LSA	5	0x4005
Group-membership-LSA	6	0x2006
Type-7-LSA	7	0x2007
Link-LSA NEW	8	0x2008
Intra-Area-Prefix-LSA	9	0x2009

### Enhanced Routing Protocol Support OSPFv3 Configuration Example

Do it again ..

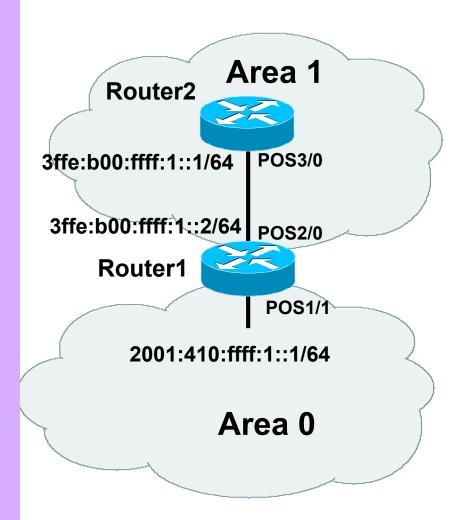
```
Router1#
interface POS1/1
ipv6 address 2001:410:FFFF:1::1/64
ipv6 enable
ipv6 ospf 100 area 0
```

```
interface POS2/0
ipv6 address 3FFE:B00:FFFF:1::2/64
ipv6 enable
ipv6 ospf 100 area 1
```

```
ipv6 router ospf 100
router-id 10.1.1.3
```

```
Router2#
interface POS3/0
ipv6 address 3FFE:B00:FFFF:1::1/64
ipv6 enable
ipv6 ospf 100 area 1
```

```
ipv6 router ospf 100
  router-id 10.1.1.4
```



### Enhanced Routing Protocol Support Cisco IOS OSPFv3

```
Router2#sh ipv6 ospf int pos 3/0
POS3/0 is up, line protocol is up
Link Local Address FE80::290:86FF:FE5D:A000, Interface ID 7
Area 1, Process ID 100, Instance ID 0, Router ID 10.1.1.4
Network Type POINT_TO_POINT, Cost: 1
Transmit Delay is 1 sec, State POINT_TO_POINT,
Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
Hello due in 00:00:02
Index 1/1/1, flood queue length 0
Next 0x0(0)/0x0(0)/0x0(0)
Last flood scan length is 3, maximum is 3
Last flood scan time is 0 msec, maximum is 0 msec
Neighbor Count is 1, Adjacent neighbor count is 1
Adjacent with neighbor 10.1.1.3
Suppress hello for 0 neighbor(s)
```

## Enhanced Routing Protocol Support Cisco IOS OSPFv3

```
Router2#sh ipv6 ospf neighbor detail
Neighbor 10.1.1.3
In the area 1 via interface POS3/0
Neighbor: interface-id 8, link-local address FE80::2D0:FFFF:FE60:DFFF
Neighbor priority is 1, State is FULL, 12 state changes
Options is 0x630C34B9
Dead timer due in 00:00:33
Neighbor is up for 00:49:32
Index 1/1/1, retransmission queue length 0, number of retransmission 1
First 0x0(0)/0x0(0)/0x0(0) Next 0x0(0)/0x0(0)/0x0(0)
Last retransmission scan length is 2, maximum is 2
Last retransmission scan time is 0 msec, maximum is 0 msec
```

## Enhanced Routing Protocol Support Cisco IOS OSPFv3

```
Router2#sh ipv6 route
IPv6 Routing Table - 5 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
OI 2001:410:FFFF:1::/64 [110/2]
    via FE80::2D0:FFFF:FE60:DFFF, POS3/0
   3FFE:B00:FFFF:1::/64 [0/0]
С
    via ::, POS3/0
   3FFE:B00:FFFF:1::1/128 [0/0]
L
    via ::, POS3/0
   FE80::/10 [0/0]
L
    via ::, NullO
   FF00::/8 [0/0]
L
     via ::, NullO
```



# BGP-4 Extensions for IPv6 (RFC 2545)

BGP-4 carries only 3 pieces of information which is truly IPv4 specific:

NLRI in the UPDATE message contains an IPv4 prefix

**NEXT\_HOP** path attribute in the UPDATE message contains a IPv4 address

**BGP Identifier is in the OPEN message & AGGREGATOR attribute** 

 To make BGP-4 available for other network layer protocols, RFC 2858 (obsoletes RFC 2283) defines multi-protocol extensions for BGP-4

Enables BGP-4 to carry information of other protocols e.g MPLS, IPv6

New BGP-4 optional and non-transitive attributes:

MP\_REACH\_NLRI

MP\_UNREACH\_NLRI

Protocol independent NEXT\_HOP attribute

**Protocol independent NLRI attribute** 

New optional and non-transitive BGP attributes:

```
MP_REACH_NLRI (Attribute code: 14)
```

"Carry the set of reachable destinations together with the next-hop information to be used for forwarding to these destinations" (RFC2858)

MP\_UNREACH\_NLRI (Attribute code: 15)

Carry the set of unreachable destinations

Attribute 14 and 15 contains one or more Triples:

Address Family Information (AFI) Next-Hop Information (must be of the same address family) NLRI

#### Address Family Information (AFI) for IPv6

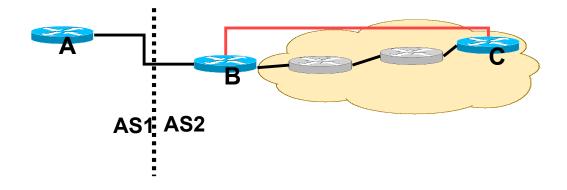
- AFI = 2 (RFC 1700)
- Sub-AFI = 1 Unicast

Sub-AFI = 2 (Mulitcast for RPF check)

- **Sub-AFI = 3 for both Unicast and Mulitcast**
- Sub-AFI = 4 Label

Sub-AFI= 128 VPN

- Next-hop contains a global IPv6 address or potentially a link local (for iBGP update this has to be change to global IPv6 address with route-map)
- The value of the length of the next hop field on MP\_REACH\_NLRI attribute is set to 16 when only global is present and is set to 32 if link local is present as well
- Link local address as a next-hop is only set if the BGP peer shares the subnet with both routers (advertising and advertised)



#### TCP Interaction

**BGP-4 runs on top of TCP** 

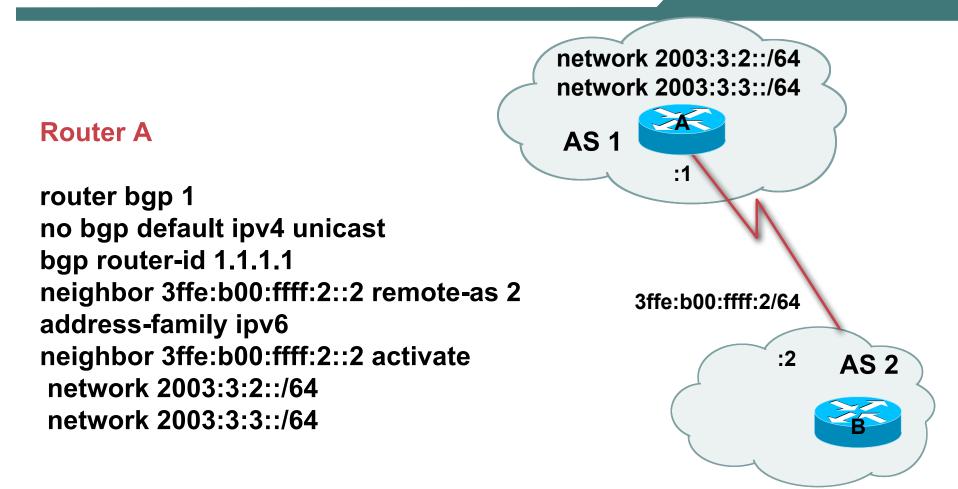
This connection could be setup either over IPv4 or IPv6

#### Router ID

When no IPv4 is configured, an explicit bgp router-id needs to be configured

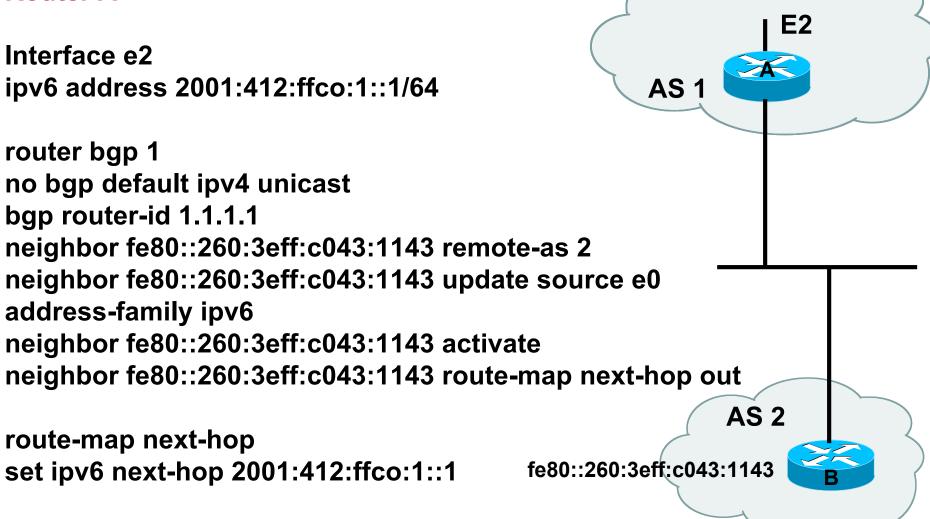
This is needed as a BGP Identifier, this is used as a tie breaker, and is send within the OPEN message

## BGP-4 Configurations for IPv6 Non Link Local Peering



## BGP-4 Configurations for IPv6 Link Local Peering

### **Router A**



## **BGP Configurations**

**Carrying IPv4 inside IPv6 peering** 

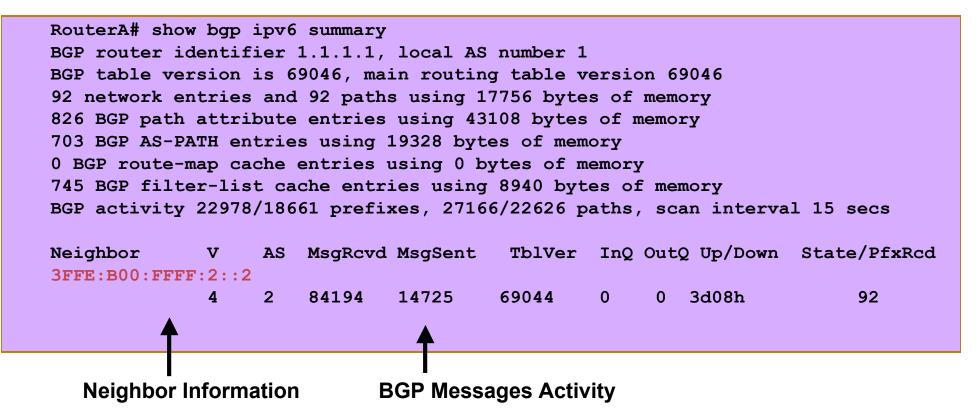
router bgp 1 neighbor 3ffe:b00:ffff:2::2 remote-as 2 address-family ipv6 neighbor 3ffe:b00:ffff:2::2 activate neighbor 3ffe:b00:ffff:2::2 route-map IPv4 in

route-map ipv4 permit 10 Set ip next-hop 131.108.1.1

### **BGP-4 for IPv6 « Show Command »**

#### Show bgp ipv6 summary

Displays summary information regarding the state of the BGP neighbors



### **IPv6 Integration & Transition**

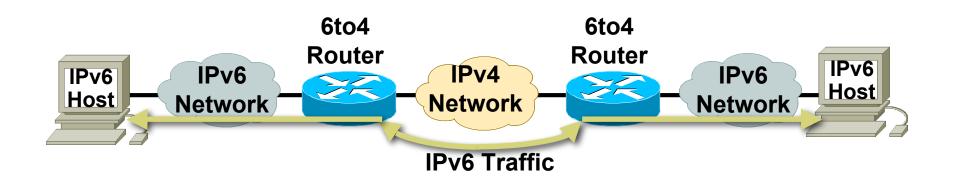


Start Here: Cisco IOS Software Release Specifics for IPv6 Features

http://www.cisco.com/univercd/cc/td/doc/product/software/ios123/123cgcr/ipv6\_c/ftipv6s.htm

RST-2214 11005\_04\_2005\_c2

## **Transition & Integration Richness**



- Transition richness means:
  - No fixed day to convert No need to convert all at once Different transition mechanisms are available Smooth integration of IPv4 and IPv6 Different compatibility mechanisms IPv4 and IPv6 nodes can talk together

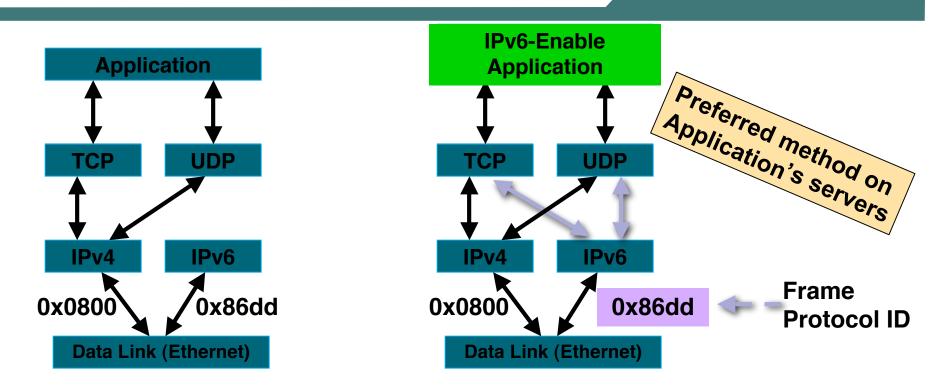
## **IPv4-IPv6 Transition / Co-Existence**

A wide range of techniques have been identified and implemented, basically falling into three categories:

- (1) **Dual-stack** techniques, to allow IPv4 and IPv6 to co-exist in the same devices and networks
- (2) Tunneling techniques, to avoid order dependencies when upgrading hosts, routers, or regions
- (3) Translation techniques, to allow IPv6-only devices to communicate with IPv4-only devices

Expect all of these to be used, in combination

## **Dual Stack Approach**



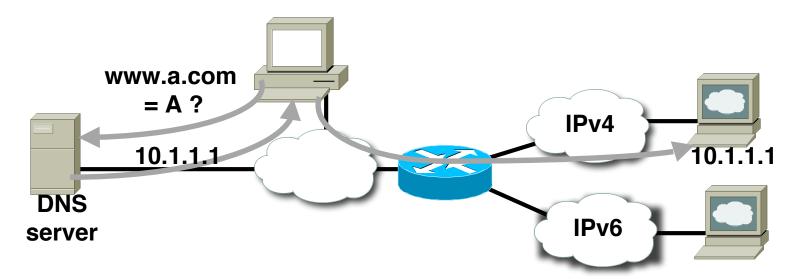
Dual stack node means:

Both IPv4 and IPv6 stacks enabled

Applications can talk to both

Choice of the IP version is based on name lookup and application preference

## **Host Running IPv4 Stack**

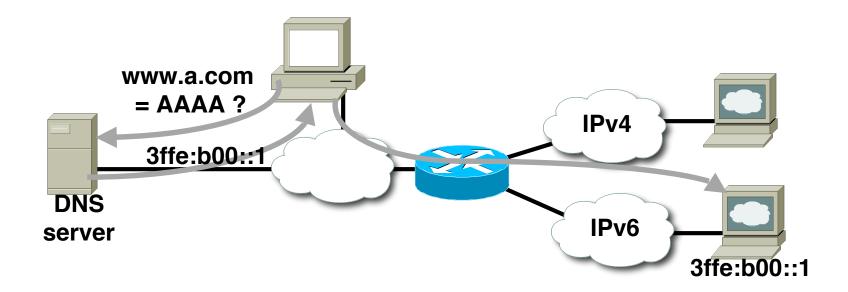


Without IPv6, an application:

Asks the DNS for the IPv4 address

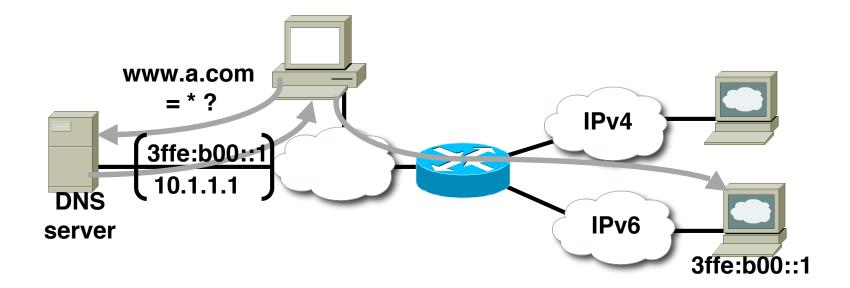
And connects to the IPv4 address

## **Host Running IPv6 Stack**



In an IPv6-only case, an application: Asks the DNS for the IPv6 address And then connects to the IPv6 address

## **Host Running Dual Stack**

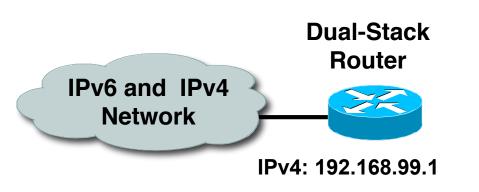


In a dual stack case, an application that:

- Is IPv4 and IPv6-enabled
- Asks the DNS for all types of addresses

Chooses one address and, for example, connects to the IPv6 address

## **Cisco IOS Dual Stack Configuration**



router# ipv6 unicast-routing
<pre>interface Ethernet0 ip address 192.168.99.1 255.255.255.0 ipv6 address 2001:410:213:1::/64 eui-64</pre>

IPv6: 2001:410:213:1::/64 eui-64

• Cisco IOS is IPv6-enable:

If IPv4 and IPv6 are configured on one interface, the router is dualstacked

Telnet, Ping, Traceroute, SSH, DNS client, TFTP,...

## **Using Tunnels for IPv6 Deployment**

• Many techniques are available to establish a tunnel:

Manually Configured

Manual Tunnel (RFC 2893)

**GRE (RFC 2473)** 

Semi-automated

**Tunnel broker** 

**Automatic** 

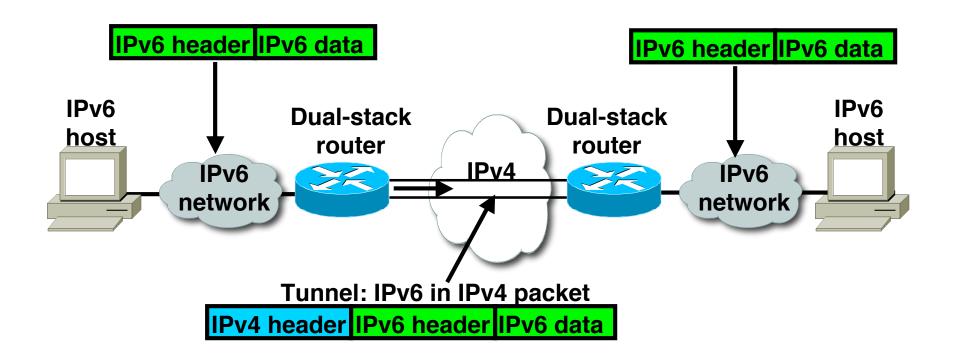
Compatible IPv4 (RFC 2893): Deprecated

**6over4: Deprecated** 

6to4 (RFC 3056)

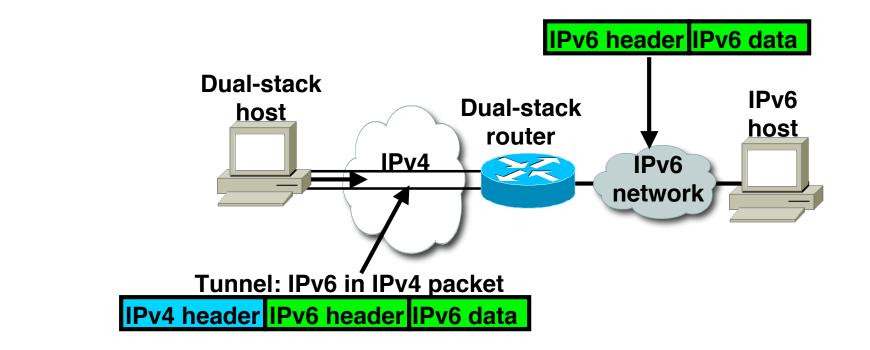
**ISATAP** 

## IPv6 over IPv4 Tunnels



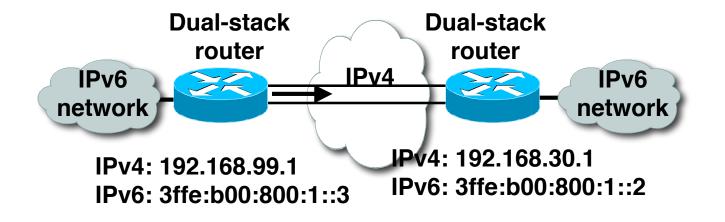
Tunneling is encapsulating the IPv6 packet in the IPv4 packet (IPv4 protocol type = 41).

## **IPv6 over IPv4 Tunnels**



Tunneling can be used by routers and hosts.

## Manually Configured Manual Tunnel (RFC 2893)

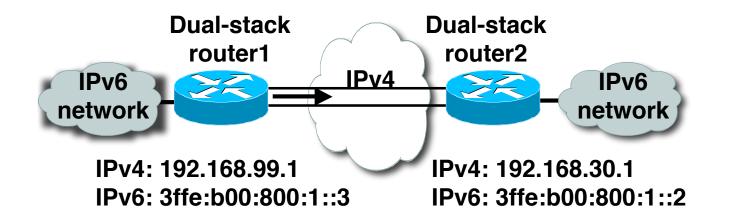


Manually configured tunnels require:

Dual stack end points.

Both IPv4 and IPv6 addresses configured at each end.

## Manually Configured Manual Tunnel Configuration



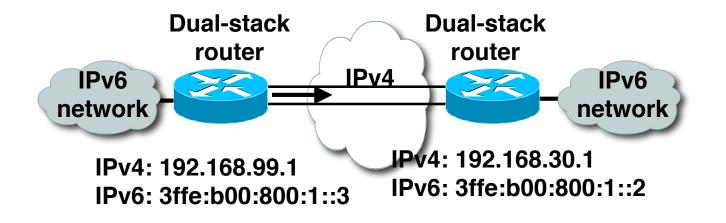
#### router1#

interface Tunnel0
ipv6 enable
ipv6 address 3ffe:b00:c18:1::3/127
tunnel source 192.168.99.1
tunnel destination 192.168.30.1
tunnel mode ipv6ip

#### router2#

interface Tunnel0
ipv6 enable
ipv6 address 3ffe:b00:c18:1::2/127
tunnel source 192.168.30.1
tunnel destination 192.168.99.1
tunnel mode ipv6ip

## Manually Configured IPv6 Over GRE Tunnel



**GRE Tunnel require:** 

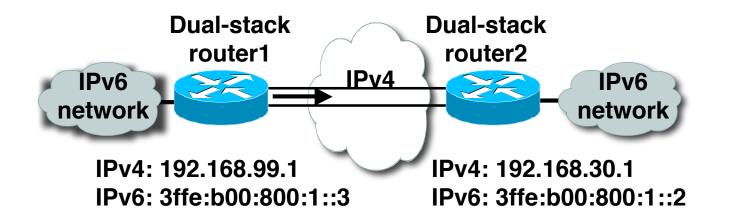
**Dual stack end points** 

Both IPv4 and IPv6 addresses configured at each end

Provide secure point to point secure tunnels

GRE Tunnels can be used simultaneously within a network to carry both IPv6 packets and IS-IS link layer messages between IS-IS routers

## Manually Configured GRE Tunnel Configuration



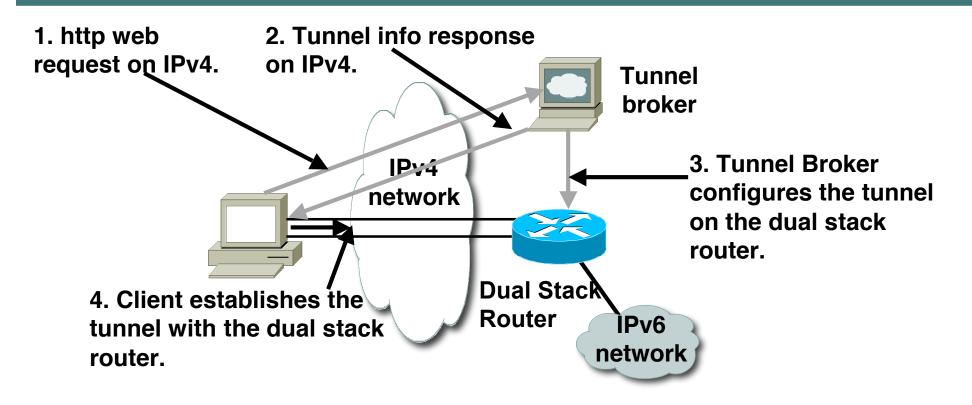
#### router1#

interface Tunnel0
ipv6 enable
ipv6 address 3ffe:b00:c18:1::3/128
tunnel source 192.168.99.1
tunnel destination 192.168.30.1
tunnel mode gre ipv6

#### router2#

interface Tunnel0
ipv6 enable
ipv6 address 3ffe:b00:c18:1::2/128
tunnel source 192.168.30.1
tunnel destination 192.168.99.1
tunnel mode gre ipv6

## Semi Automated Tunnel Broker (RFC 3053)

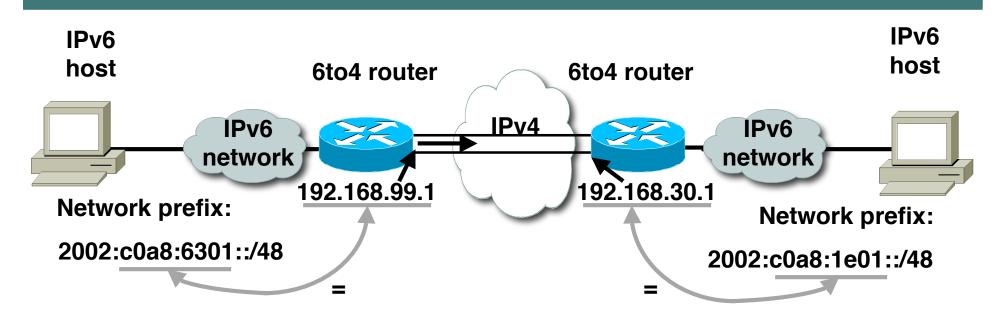


Tunnel broker is a external system rather than a router. Cisco does not support tunnel brokers.

However several tunnel broker implementations available on the Internet uses Cisco routers for their operation ③

See www. 6bone.net to get information about tunnel brokers available on the internet.

## Automatic 6to4 Tunnel (RFC 3056)



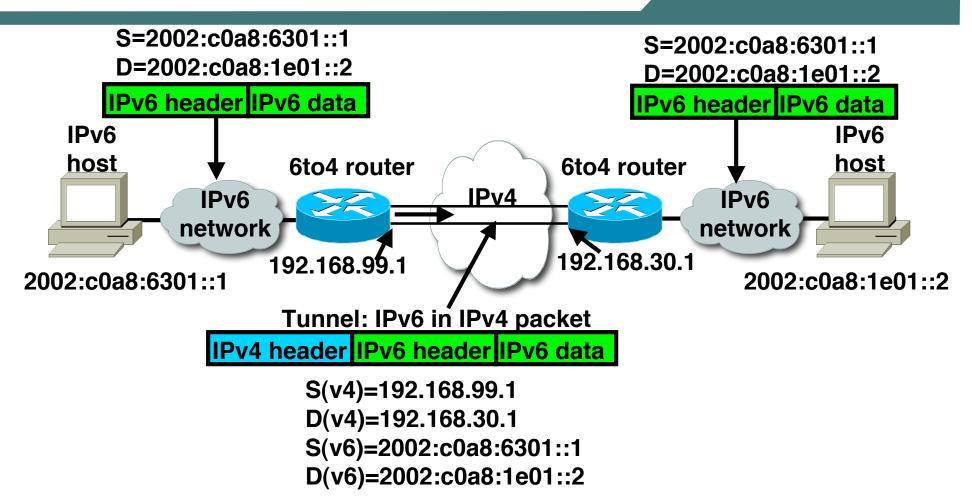
#### 6to4:

Is an automatic tunnel method

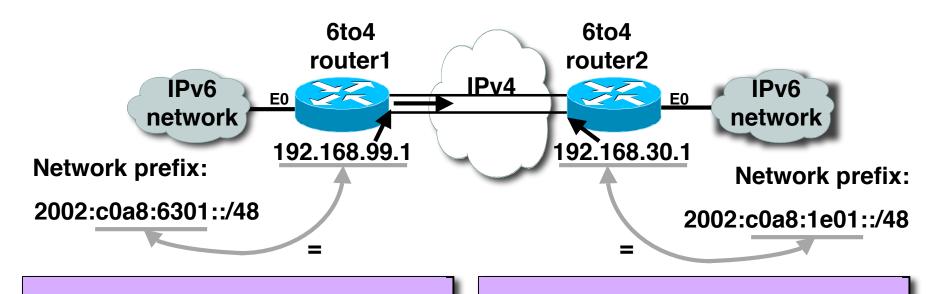
Gives a prefix to the attached IPv6 network.

2002	Public IPv4 address	SLA	Interface ID
<i> </i> *	16 /4	8 /(	54

## Automatic 6to4 Tunnel (RFC 3056)



## Automatic 6to4 Configuration



router1#

```
interface Ethernet0
ipv6 address 2002:c0a8:6301:1::/64 eui-64
Interface Ethernet1
ip address 192.168.99.1 255.255.0.0
interface Tunne10
ipv6 unnumbered Ethernet0
tunnel source Ethernet1
tunnel mode ipv6ip 6to4
```

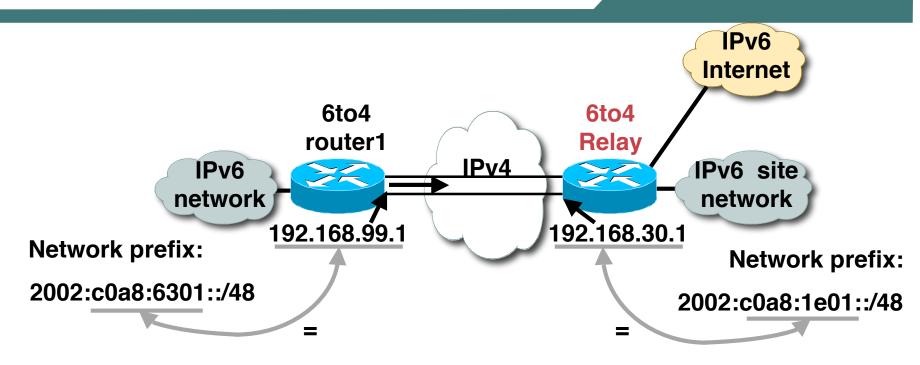
ipv6 route 2002::/16 Tunnel0

#### router2#

interface Ethernet0 ipv6 address 2002:c0a8:le01:1::/64 eui-64 Interface Ethernet1 ip address 192.168.30.1 255.255.0.0 interface Tunne10 ipv6 unnumbered Ethernet0 tunnel source Ethernet1 tunnel mode ipv6ip 6to4

ipv6 route 2002::/16 Tunnel0

## Automatic 6to4 Relay

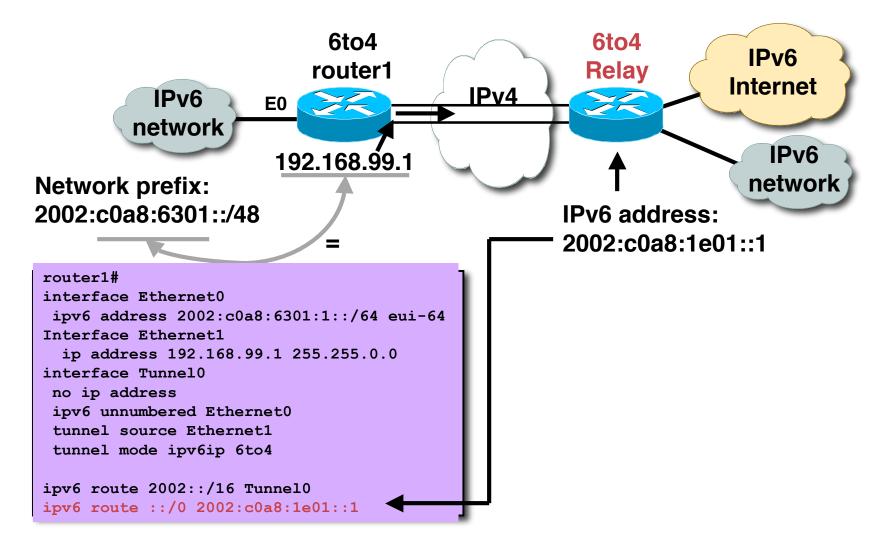


6to4 relay:

Is a gateway to the rest of the IPv6 Internet

Is a default router

## Automatic 6to4 Relay Configuration



## Automatic Intrasite Automatic Tunnel Address Protocol

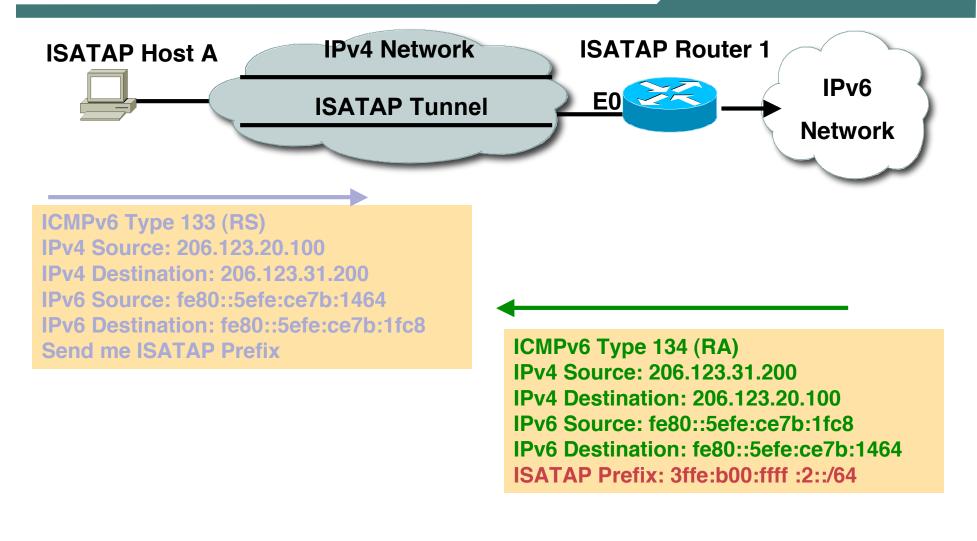
Use IANA's OUI 00-00-5E & encode IPv4 address as part of EUI-64

64-bit Unicast Prefix	0000:5EFE:	IPv4 Address		
	32-bit	32-bit		
	Inte	Interface		
	Ide	Identifier		
	(64 bits)			

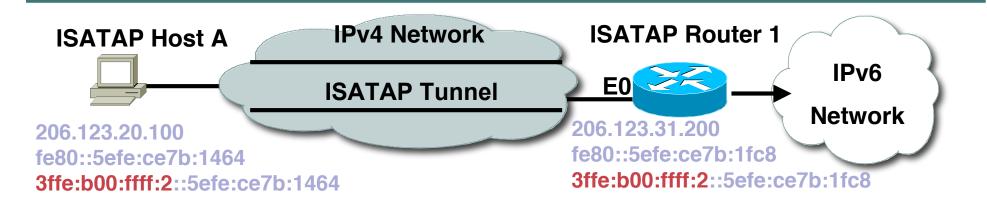
Supported in Windows XP Pro SP1 and others

draft-ietf-ngtrans-isatap-11 draft-ietf-ngtrans-isatap-scenario-01

## Automatic Advertisement of ISATAP Prefix



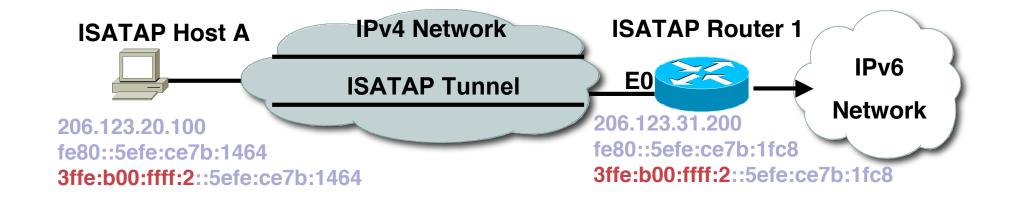
## Automatic Address Assignment of Host & Router



ISATAP host A receives the ISATAP prefix **3ffe:b00:ffff:2::/64** from ISATAP Router 1

When ISATAP host A wants to send IPv6 packets to 3ffe:b00:ffff:2::5efe:ce7b:1fc8, ISATAP host A encapsulates IPv6 packets in IPv4. The IPv4 packets of the IPv6 encapsulated packets use IPv4 source and destination address.

## Automatic Configuring ISATAP



#### ISATAP-router1#

1

```
interface Ethernet0
ip address 206.123.31.200 255.255.255.0
!
interface Tunnel0
ipv6 address 3ffe:b00:ffff:2::/64 eui-64
no ipv6 nd suppress-ra
tunnel source Ethernet0
tunnel mode ipv6ip isatap
```

The tunnel source command must point to an interface with an IPv4 address configured

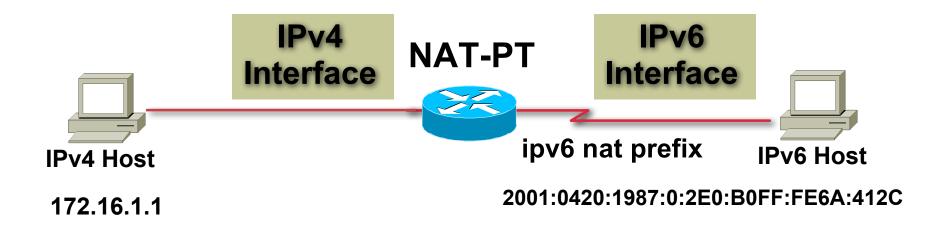
Configure the ISATAP IPv6 address, and prefixes to be advertised just as you would with a native IPv6 interface

The IPv6 address has to be configured as an EUI-64 address since the last 32 bits in the interface identifier is used as the IPv4 destination address

## Translation Techniques NAT-PT for IPv6

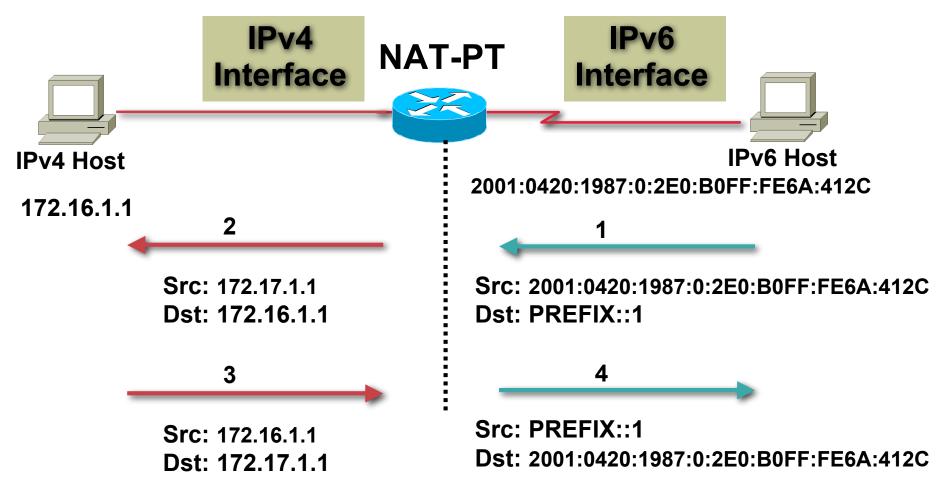
- NAT-PT (Network Address Translation Protocol Translation)
   RFC 2766
- NAT-PT allows native IPv6 hosts & applications to communicate with native IPv4 hosts and applications, and vice versa.
- Support for ICMP and DNS embedded translation
- Easy-to-use transition and co-existence solution
- Enable applications to cross the protocol barrier

### **NAT-PT Concept**



### PREFIX is a 96-bit field that allows routing back to the NAT-PT device

### **NAT-PT Packet Flow**



**PREFIX** is a 96-bit field that allows routing back to the NAT-PT device

### **ENTERPRISE DEPLOYMENT**

Start Here: Cisco IOS Software Release Specifics for IPv6 Features

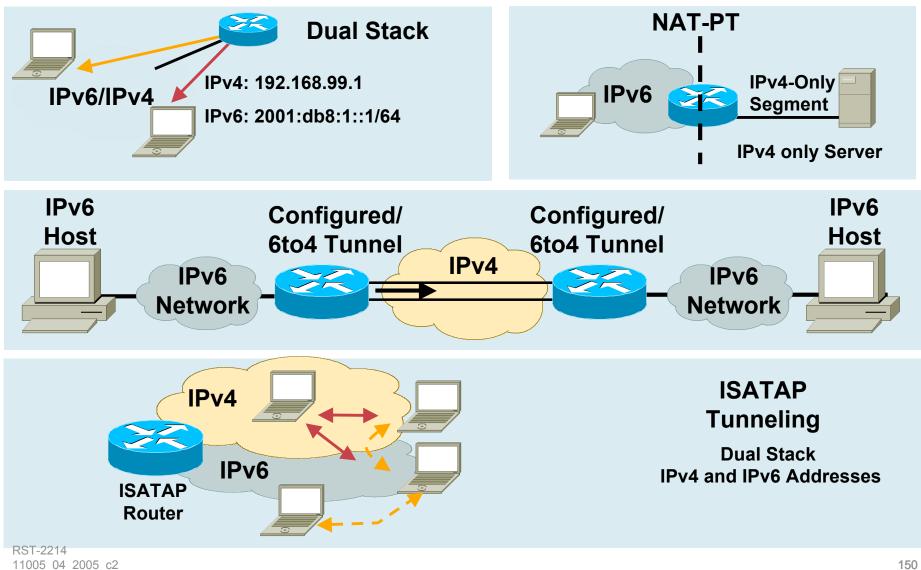
http://www.cisco.com/univercd/cc/td/doc/product/software/ios123/123cgcr/ipv6\_c/ftipv6s.htm

RST-2214 11005\_04\_2005\_c2





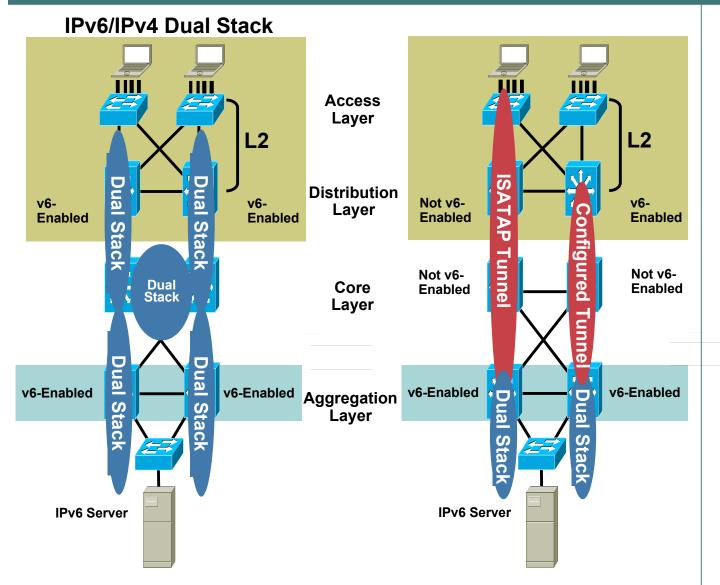
### **IPv6 Coexistence** in the Enterprise



### ENTERPRISE DEPLOYMENT: CAMPUS



## **Campus IPv6 Deployment**



- Dual Stack and Tunnels in use depending on platform support
- Configured between IPv6-enabled L3-switches
- ISATAP
   between clients
   and a L3-switch

ISATAP –

Intra-Site Automatic Tunnel Addressing Protocol

### IPv6 on a Campus: Dual-Stack IPv4-IPv6

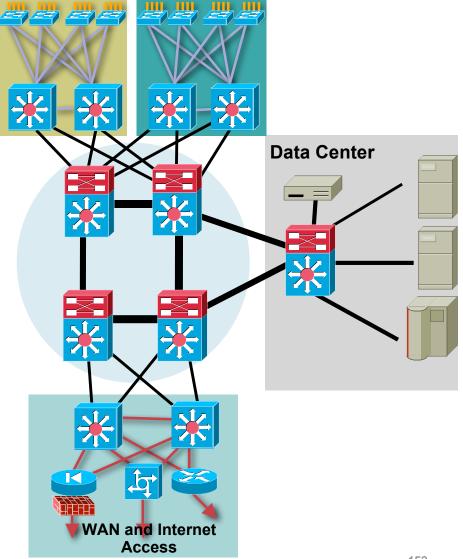
- Requires switching/routing platforms to support hardware based forwarding for IPv4 and IPv6
- IPv6 is transparent on L2 switches except for multicast - MLD snooping

IPv6 management—Telnet/SSH/HTTP/SNMP

 Requires robust control plane for both IPv4 and IPv6

Variety of routing protocols—The same ones in use today with IPv4

- IPv6 multicast, QoS, infrastructure security, etc...
- IPv4 and IPv6 control planes and data planes must not impact each other



### **Distribution Layer: Dual Stack**

```
ipv6 unicast-routing
                                           interface Vlan10
ipv6 multicast-routing
ipv6 cef
I
                                           86400 86400
interface GigabitEthernet1/1
description To 6k-core-right
 ipv6 address 2001:DB8:C003:1105::1/127
                                           ipv6 cef
 ipv6 ospf 1 area 0
                                           I
 ipv6 ospf hello-interval 1
                                           ipv6 router ospf 1
 ipv6 ospf dead-interval 3
ipv6 cef
interface GigabitEthernet1/2
                                           timers spf 1 1
 description To 6k-core-left
 ipv6 address 2001:DB8:C003:1106::3/127
 ipv6 ospf 1 area 0
 ipv6 ospf hello-interval 1
 ipv6 ospf dead-interval 3
 ipv6 cef
```

description Data VLAN for Access ipv6 address 2001:DB8:C003:1102::1/64 ipv6 nd prefix 2001:DB8:C003:1102::/64 ipv6 nd reachable-time 5000 ipv6 ospf 1 area 1

```
router-id 10.122.0.25
log-adjacency-changes
passive-interface Vlan10
```

- Optional: lower valid/preferred lifetimes from defaults (2592000/604800)—in seconds to match DHCPv4 lease times
- Optional: lower Neighbor Unreachability Detection (NUD) from 30 seconds (faster failover until HSRP is available - IPv6 HSRP is now available)

### **IPv6 Campus ISATAP Configuration**

- ISATAP connections look like one flat network
- Create DNS "A" record for "ISATAP" = 10.1.1.1
- Use Static Config if DNS use is not desired:

C:\>netsh interface ipv6 isatap set router 10.1.1.1

 Currently ISATAP does not support multicast!!

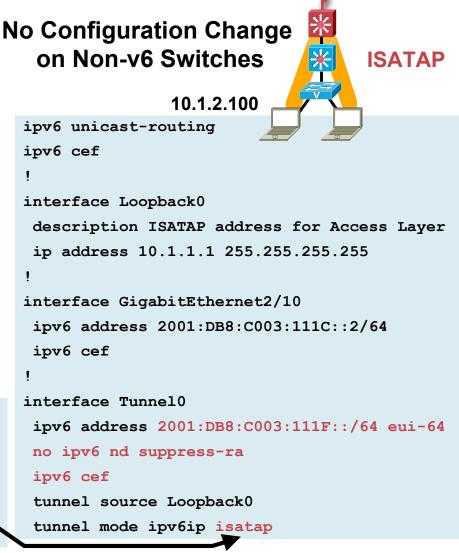
```
ISATAP Address Format:

64-bit Unicast Prefix 0000:5EFE IPv4 Address

: 32-bit 32-bit

Interface ID

2001:DB8:C003:111F:0:5EFE:10.1.2.100
```

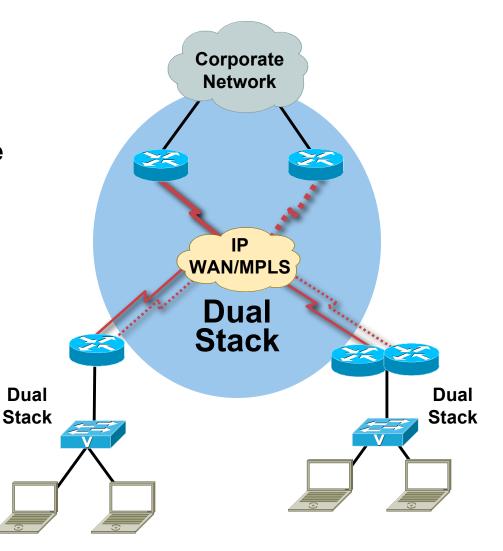


# ENTERPRISE DEPLOYMENT: WAN



## **WAN Deployment**

- Cisco WAN routers support IPv6
- Dual-stack is recommended due to ease of deployment, security advantage and performance
- Support for every media/WAN type you want to use (Frame Relay, leased-line, broadband, MPLS, etc...)

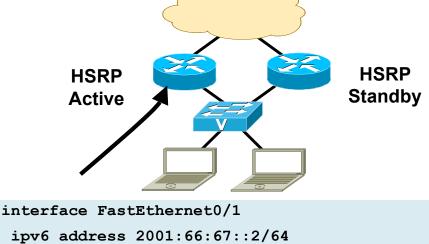


## **HSRP for IPv6**

- Basically the same as HSRP for IPv4
- Changes occur in Neighbor Advertisement, Router Advertisement, and ICMPv6 redirects
- Virtual MAC derived from HSRP group number and virtual IPv6 Link-local address
- IPv6 Virtual MAC range: 0005.73A0.0000 - 0005.73A0.0FFF (4096 addresses)
- HSRP IPv6 UDP Port Number 2029 (IANA Assigned)
- No HSRP IPv6 secondary address

Host with GW of Virtual IP

HSRP IPv6 specific debug



ipv6 address 2001:66:67::2/64 ipv6 cef standby version 2 standby 1 ipv6 autoconfig standby 1 timers msec 250 msec 800 standby 1 preempt standby 1 preempt standby 1 preempt delay minimum 180 standby 1 authentication md5 key-string cisco standby 1 track FastEthernet0/0

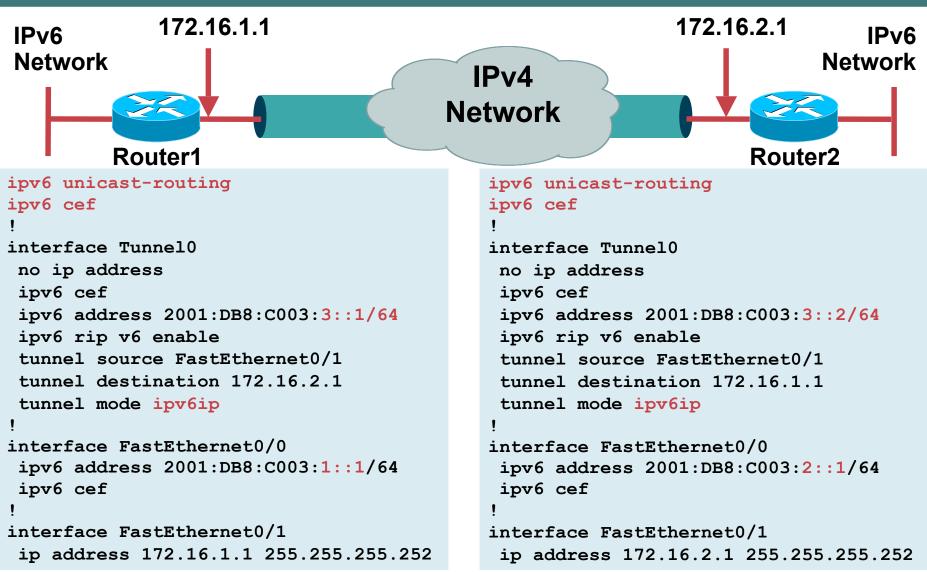
#route -A	A inet6   grep ::/0   grep eth2				
::/0	fe80::207:85ff:fef3:2f60	UGDA	1024	3	0 eth2
::/0	fe80::205:9bff:febf:5ce0	UGDA	1024	0	0 eth2
::/0	fe80::5:73ff:fea0:1	UGDA	1024	0	0 eth2

### **OTHER TRANSITION TYPES**



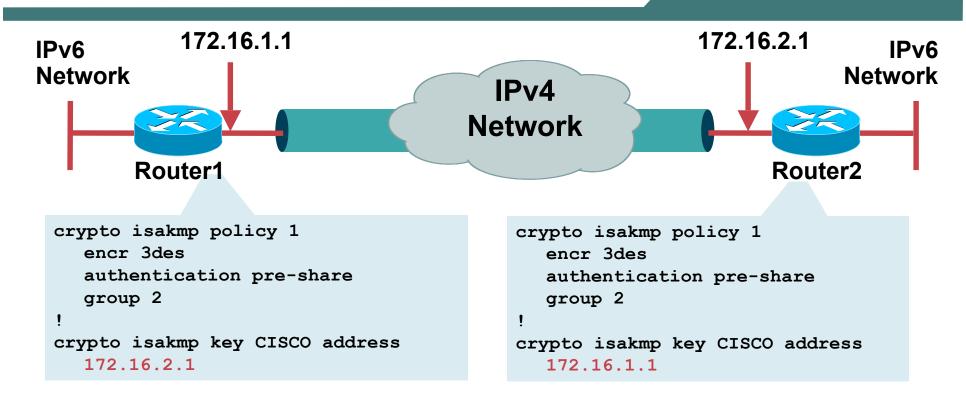
## **Configured Tunnel**

**Building the Tunnel** 

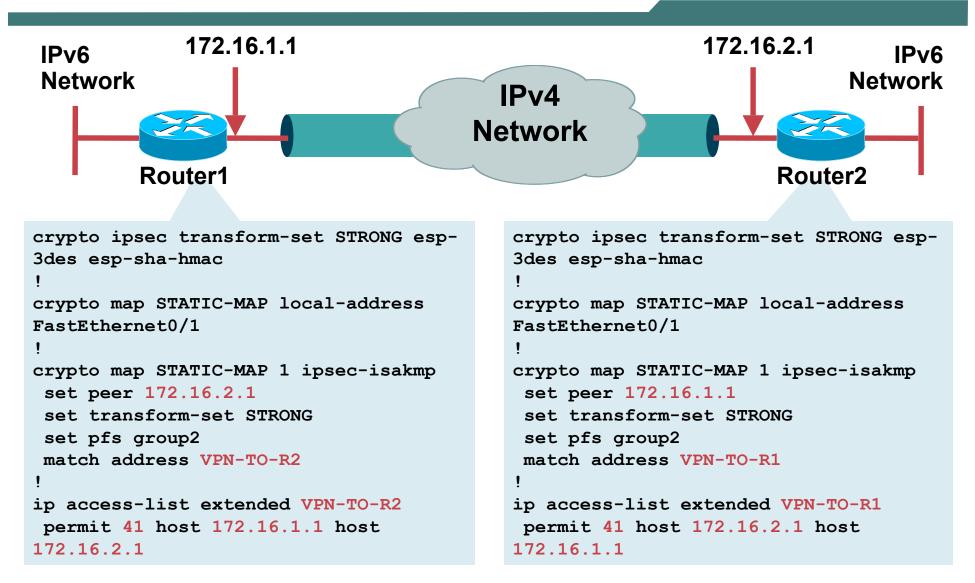


## Internet Key Exchange (IKE) Policy

**Configured Tunnel (Static Maps)** 

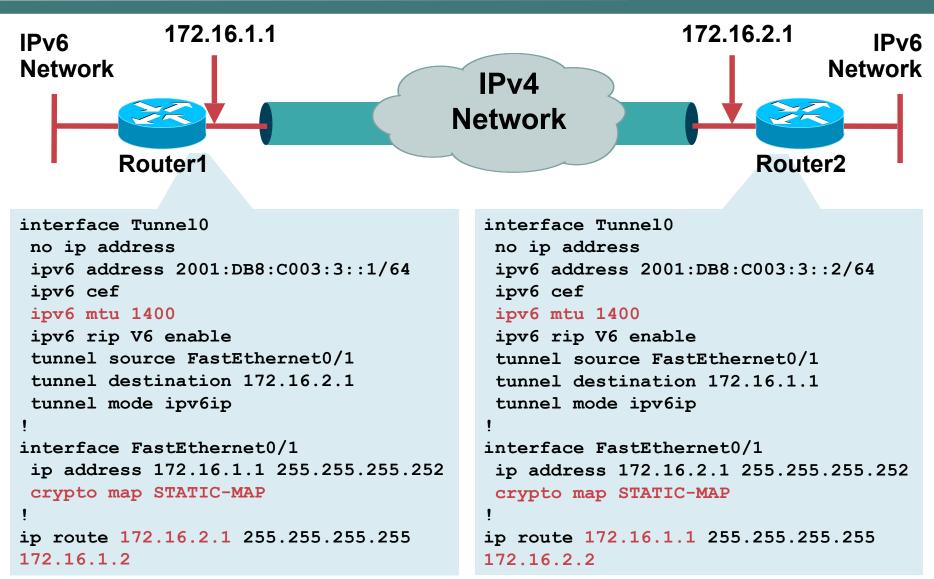


### IPSec Policy Configured Tunnel (Static Maps)



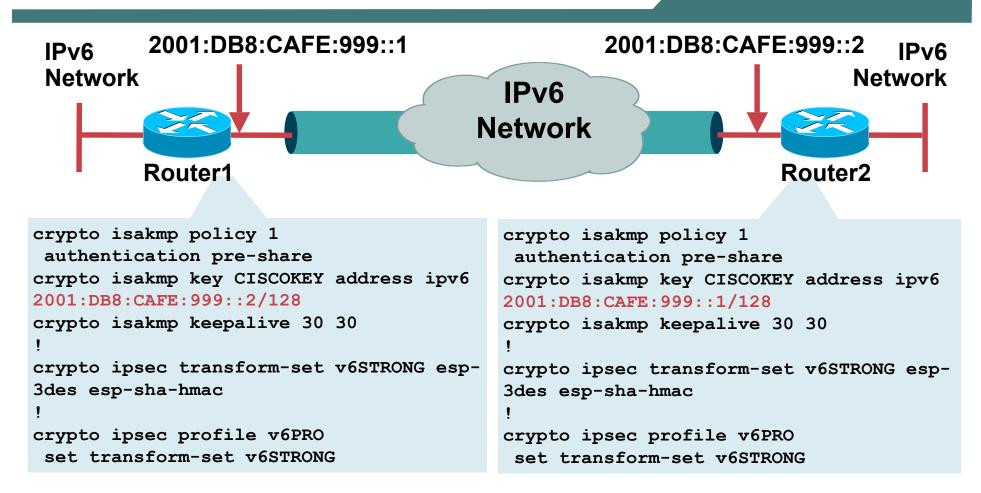
## **Apply VPN Configuration**

**Configured Tunnel** 

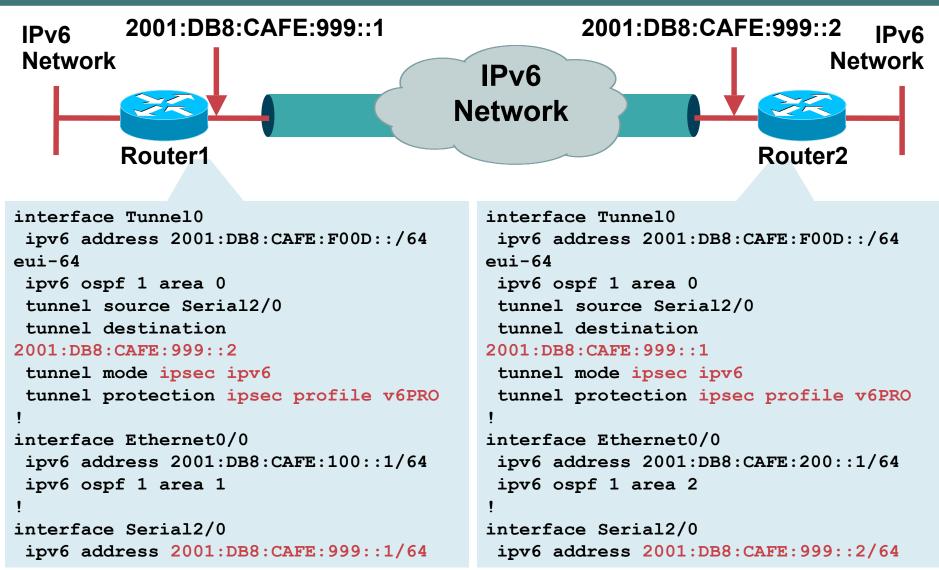


## IPv6 IPSec Example

### **IKE/IPSec Policies**

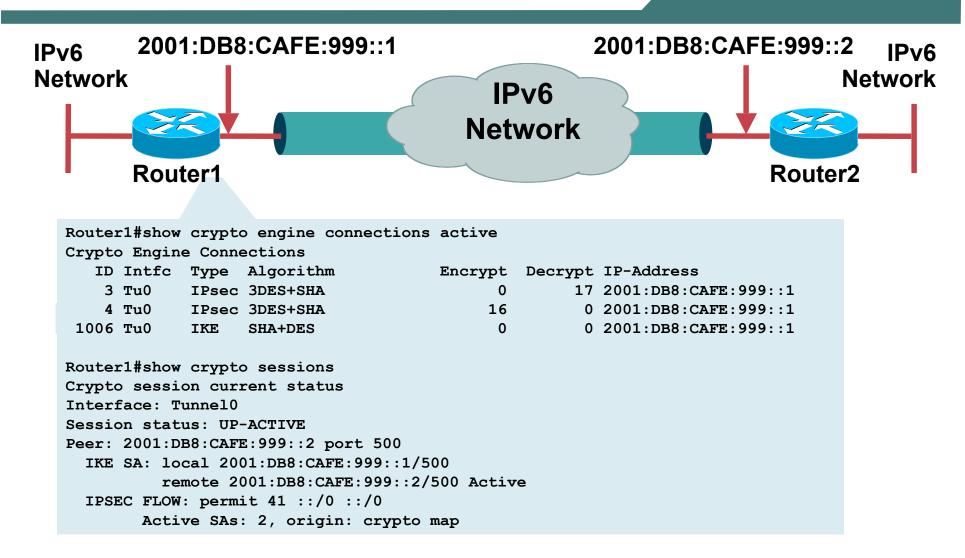


### IPv6 IPSec Example Tunnels



## IPv6 IPSec Example

### **Show Output**

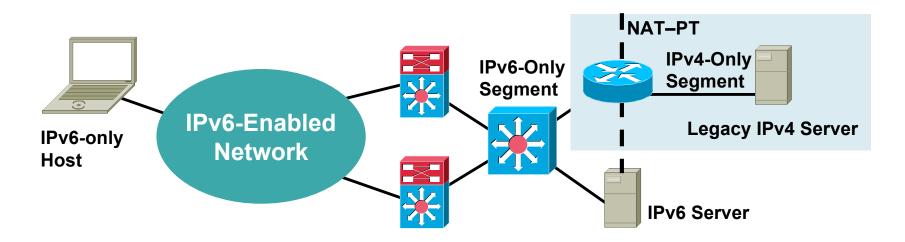


### **Configured Tunnels vs. Automatic Tunnels**

	Configured	ISATAP	6to4
Manual Configuration per Client (Router-Side)	YES	NO	NO
Manual Configuration per Client (Client-Side)	YES	NO	ΝΟ
IPv6 Multicast Support	YES	NO	ΝΟ
Broad Client OS Support	YES	NO	YES
Optimal for Remote Access Clients	NO	YES	YES

\*GRE must be used if ISIS is used as the routing protocol

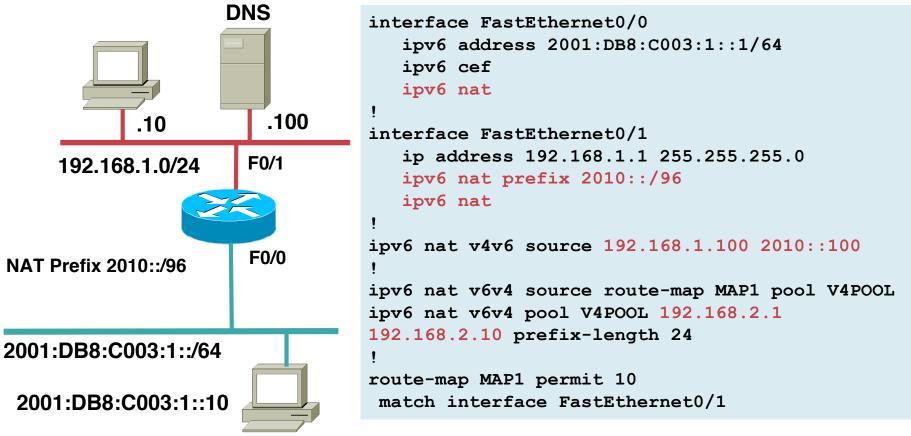
## Legacy Services (IPv4 Only)



- Many of the non-routing/switching products do not yet support IPv6 (i.e., content switching modules)
- NAT-PT (Network Address Translation—Protocol Translation) as an option to front-end IPv4-only server—NOTE: NAT-PT IS BEING MOVED TO EXPERIMENTAL
- Place NAT-PT box as close to IPv4 only server as possible
- Be VERY aware of performance and manageability issues

## **Configuring Cisco IOS NAT-PT**

- NAT-PT enables communication between IPv6-only and IPv4-only nodes
- CEF switching in 12.3(14)T



### ENTERPRISE DEPLOYMENT: REMOTE ACCESS



### **IPv6 for Remote Devices**

- Remote nodes can use a VPN client or router to establish connectivity back to enterprise
- Possible over IPv4 today, not possible over IPv6 today (key management is still in progress)
- How could we allow access to IPv6 services at central site or Internet in a secure fashion?

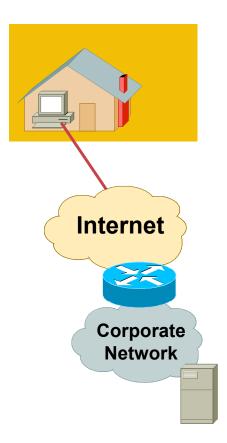
Enabling IPv6 traffic inside the Cisco VPN client tunnel

Allow remote host to establish a v6-in-v4 tunnel either automatically or manually

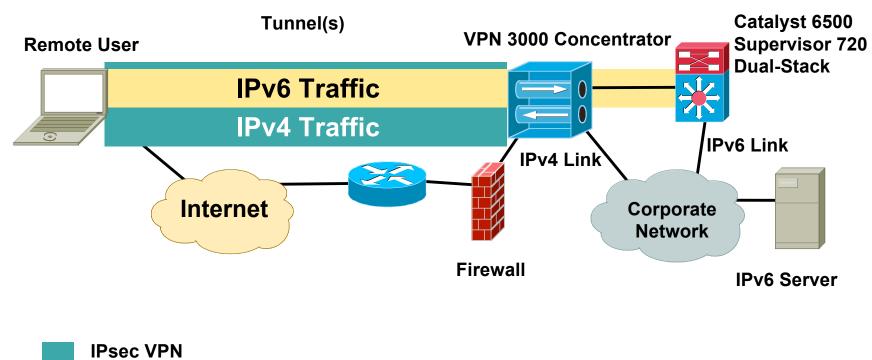
ISATAP—Intra Site Automatic Tunnel Addressing Protocol

Configured—Static configuration for each side of tunnel

Same split-tunneling issues exists



### IPv6-in-IPv4 Tunnel Example

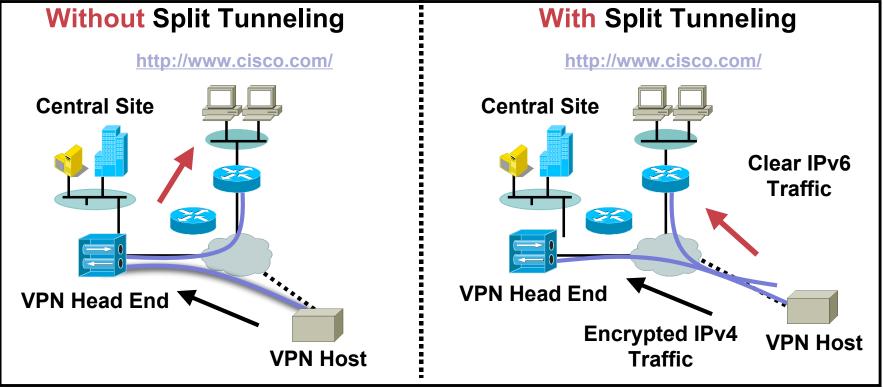


IPv6-in-IPv4 Tunnel

Note: The VPN Concentrator could be replaced with a VPN-enabled Cisco IOS Router or PIX®

## **Split Tunneling**

- Ensure that the IPv6 traffic is properly routed through the IPv4 IPSec tunnel
- IPv6 traffic MAY take a path via the clear (unencrypted) route
- This is bad if YOU ARE UNAWARE THAT IT IS HAPPENING



### Considerations

 Cisco IOS<sup>®</sup> version supporting IPv6 configured/ ISATAP tunnels

Configured—12.3(1)M/12.3(2)T/12.2(14)S and above (12.4M/12.4T) ISATAP—12.3(1)M, 12.3(2)T, 12.2(14)S and above (12.4M/12.4T) Catalys t<sup>®</sup> 6500 with Sup720—12.2(17a)SX1—HW forwarding

• Be aware of the security issues if split-tunneling is used

Attacker can come in IPv6 interface and jump on the IPv4 interface (encrypted to enterprise)

- Remember that the IPv6 tunneled traffic is still encapsulated as a tunnel WHEN it leaves the VPN device
- Allow IPv6 tunneled traffic across any access lists (Protocol 41)

### **Required Stuff: Client Side**

#### Client operating system with IPv6

Microsoft Windows XP SP1 (Supports Configured/ISATAP)

Linux (7.3 or higher)—USAGI port required for ISATAP

Mac OS X (10.2 or higher)—Currently need a VPN device on client network

SunOS (8 or higher)—Currently need a VPN device on client network

See reference slide for links/OS listing

 Cisco VPN Client 4.0.1 and higher for configured/ISATAP



- Cisco VPN Client 3.x for configured ONLY
- Cisco HW VPN Client 3002—recommended for Mac/Sun clients until virtual adapter support is available



## **IPv6 Using Cisco VPN Client**

Example: Client Configuration (Windows XP): ISATAP

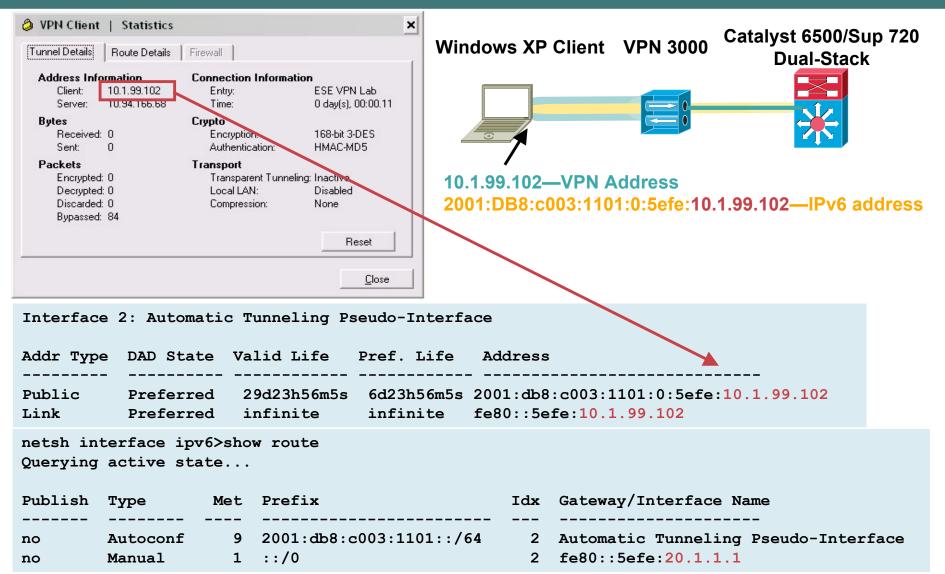
- Microsoft Windows XP (SP1 or higher)
- IPv6 must be installed
  - C:\>ipv6 install
- XP will automatically attempt to resolve the name "ISATAP"
  - Local host name Hosts file—SystemRoot\system32\drivers\etc DNS name query NetBIOS and Lmhosts
- Manual ISATAP router entry can be made

netsh interface ipv6 isatap set router 20.1.1.1

- Key fact here is that NO additional configuration on the client is needed again!
- USE PREVIOUS ISATAP CONFIGURATIONS SHOWN FOR ROUTER-SIDE

Note: ISATAP is supported on some versions of Linux/BSD (manual router entry is required)

### **Does It Work?**





### SERVICE PROVIDER DEPLOYMENT

Start Here: Cisco IOS Software Release Specifics for IPv6 Features

http://www.cisco.com/univercd/cc/td/doc/product/software/ios123/123cgcr/ipv6\_c/ftipv6s.htm

RST-2214 11005\_04\_2005\_c2

### IPv6 in the SP: What Does It Do for Me?

### • Benefits for the ISP (short term):

Expanded private use address pool for internal devices

Ability to acquire large enough address blocks to avoid impeding rollout/subscriber-growth business plans

Not lose existing or new customers due to lack of support

### Benefits for the ISP (long term):

Reduction in 'application failure' related support calls caused by IPv4/NAT

Ability to remove customer-managed infrastructure component (NAT) from the path, improving application support

Ability to deploy new service offerings into the home without dealing with translation issues and address constraints

### **Today's Network Infrastructure**

 Service Providers core infrastructure are basically following two paths

MPLS with its associated services

MPLS/VPN, L2 services over MPLS, QoS,...

Native IPv4 core with associated services

L2TPv3, QoS, Multicast,...

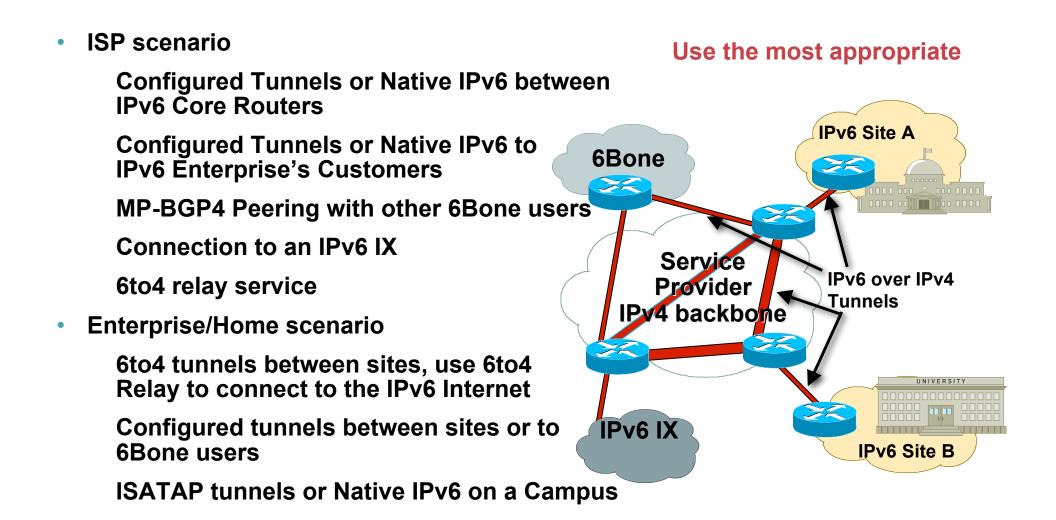
### IP services portfolio—Access

Enterprise: Lease lines Home Users/SOHO: ADSL, FTTH, Dial Data Center: Web hosting, servers,...

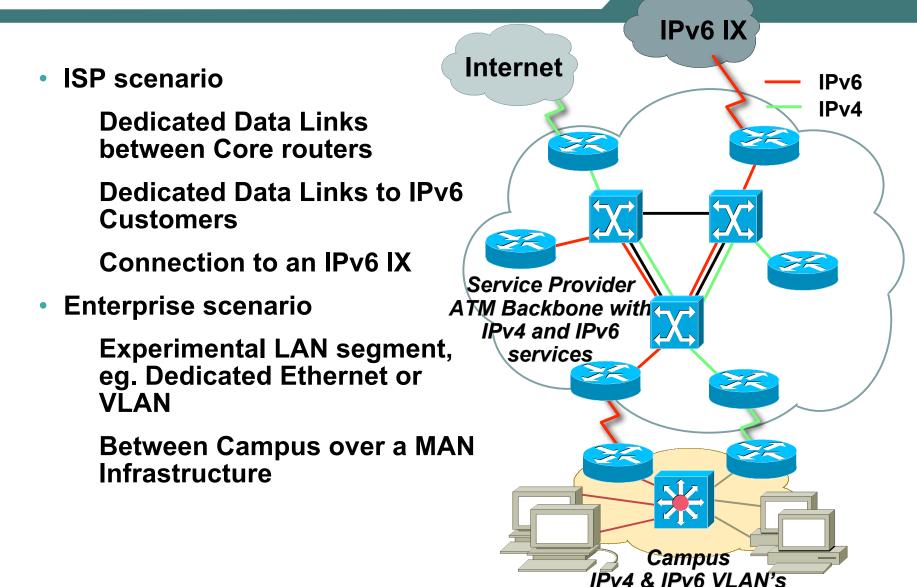
#### Next step—The integration of IPv6 services

Note: Don't classify IPv6 tunneled traffic as "undetermined" (Protocol 41)

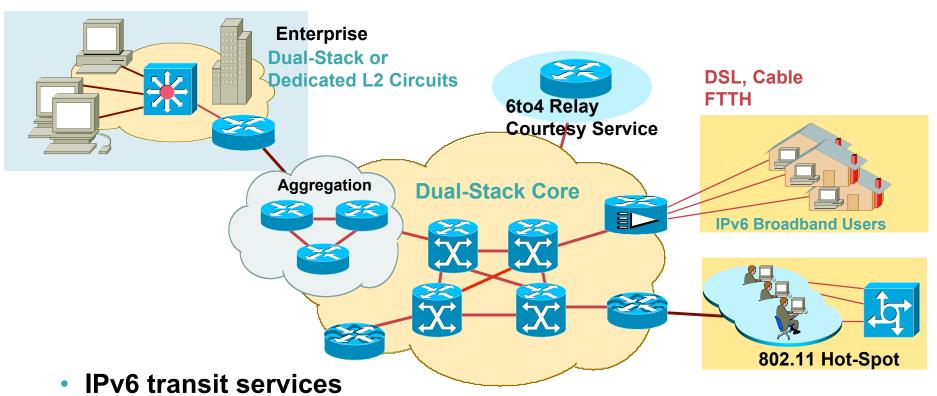
## **IPv6 Tunnels & Native IPv6**



### Native IPv6 over Dedicated Data Link



## **Dual-Stack IPv4-IPv6**



- IPv6 enabled on Core routers
- Enterprise and consumer IPv6 access
- Additional services
  - IPv6 multicast for streaming

- Many service providers have already deployed MPLS in their IPv4 backbone for various reasons
- MPLS can be used to facilitate IPv6 integration
- Multiple approaches for IPv6 over MPLS:

IPv6 over L2TPv3

IPv6 over EoMPLS/AToM

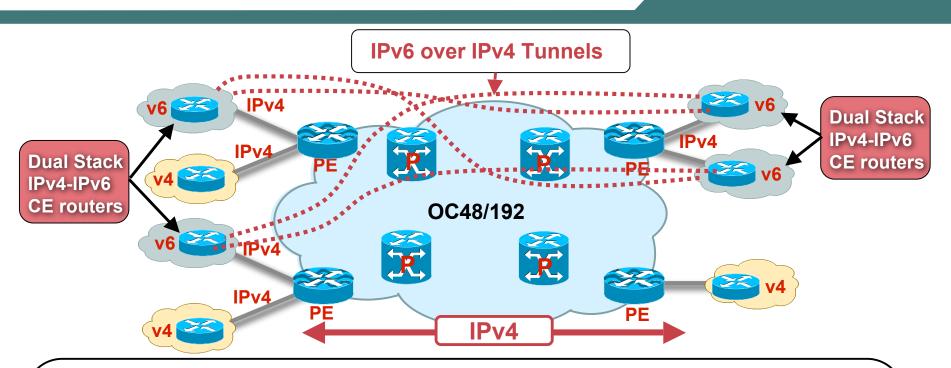
IPv6 CE-to-CE IPv6 over IPv4 Tunnels

**IPv6 Provider Edge Router (6PE) over MPLS** 

IPv6 VPN Provider Edge (6VPE) over MPLS

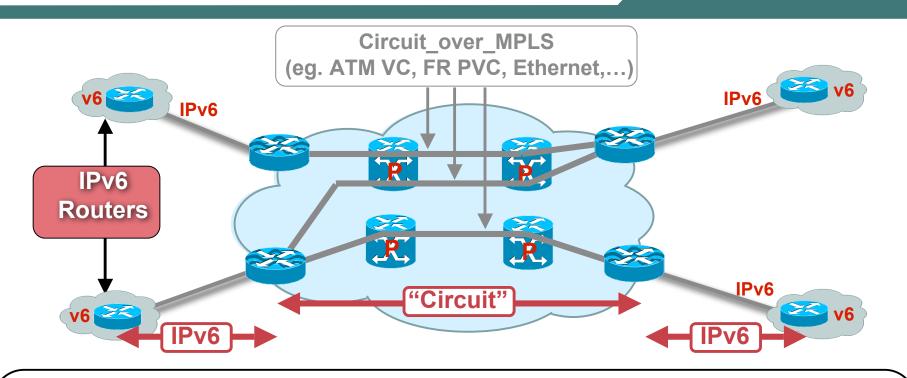
Native IPv6 over MPLS

# **IPv6 Tunnels configured on CE**



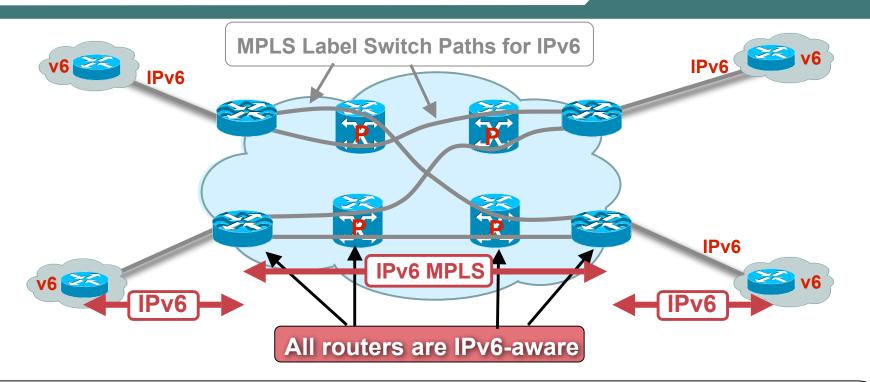
- No impact on existing IPv4 or MPLS Core (IPv6 unaware)
- Only CEs have to be IPv6-aware (Dual stack)
- Mesh of IPv6 over IPv4 Tunnels CE-to-CE
- Overhead: IPv4 header + MPLS header
- MPLS/VPN support IPv4-native and IPv6 tunnels
- Service Provider can't delegate his IPv6 prefix to the CE routers

# IPv6 over "Circuit\_over\_MPLS"



- No impact on existing IPv4 or MPLS Core (IPv6 unaware)
- Edge MPLS Routers need to support "Circuit\_over\_MPLS" (AToM)
- Mesh of "Circuit\_Over\_MPLS" PE-to-PE
- PE routers (IPv6 over ATM, IPv6 over FR, IPv6 over Ethernet,...) to aggregate Customer's IPv6 routers

# Native MPLS Support of IPv6

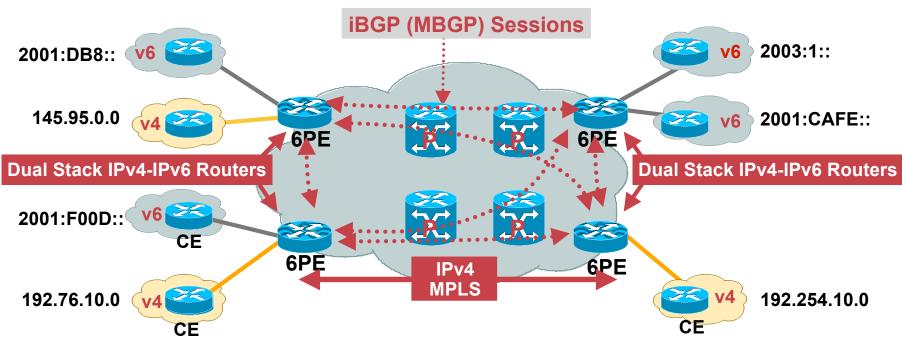


- Core Infrastructure requires full Control Plane upgrade to IPv6
  - IPv6 Routing in core
  - IPv6 Label Distribution Protocol in core
- Dual Control Plane management if IPv4 and IPv6 services

### 6PE Overview

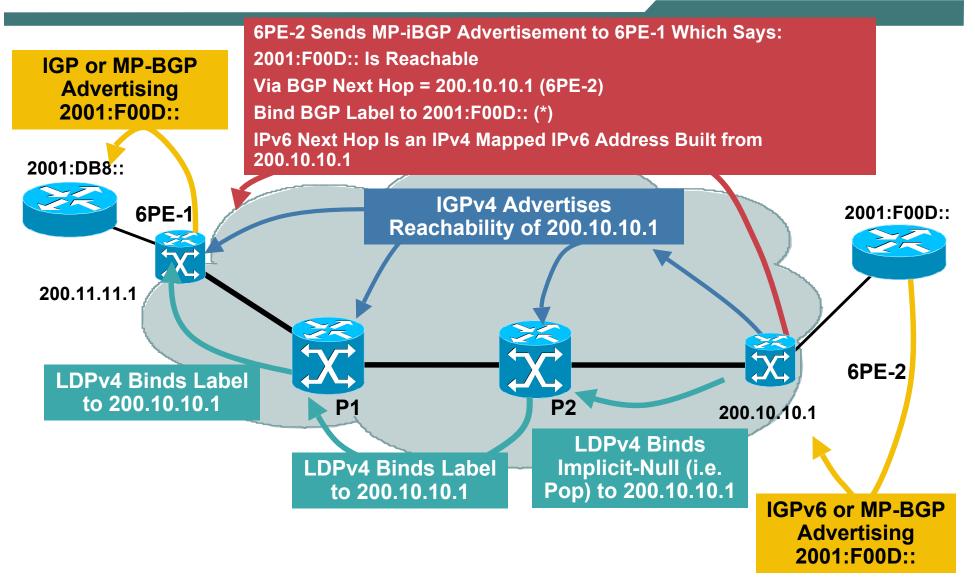


## IPv6 Provider Edge Router (6PE) over MPLS

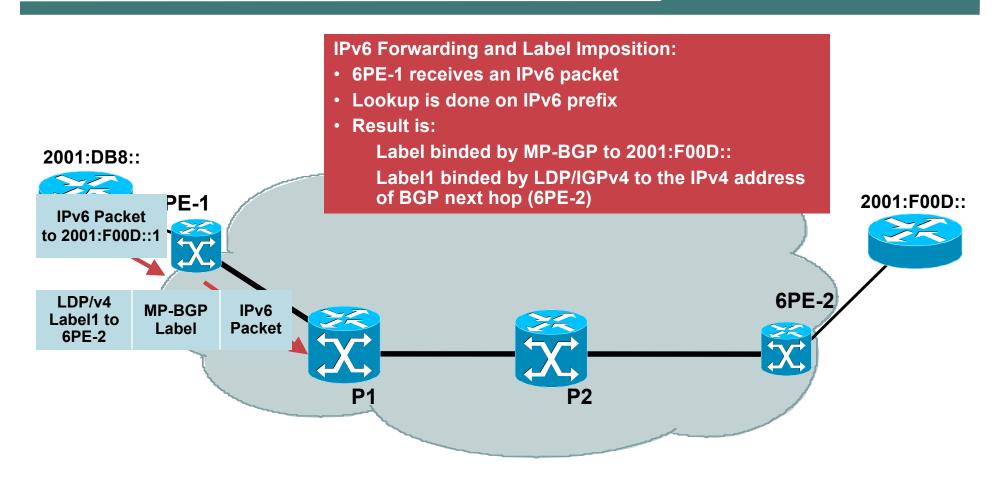


- IPv6 global connectivity over and IPv4-MPLS core
- Transitioning mechanism for providing unicast IP
- PEs are updated to support dual stack/6PE
- IPv6 reachability exchanged among 6PEs via iBGP (MBGP)
- IPv6 packets transported from 6PE to 6PE inside MPLS http://www.cisco.com/warp/public/cc/pd/iosw/prodlit/iosip\_an.htm

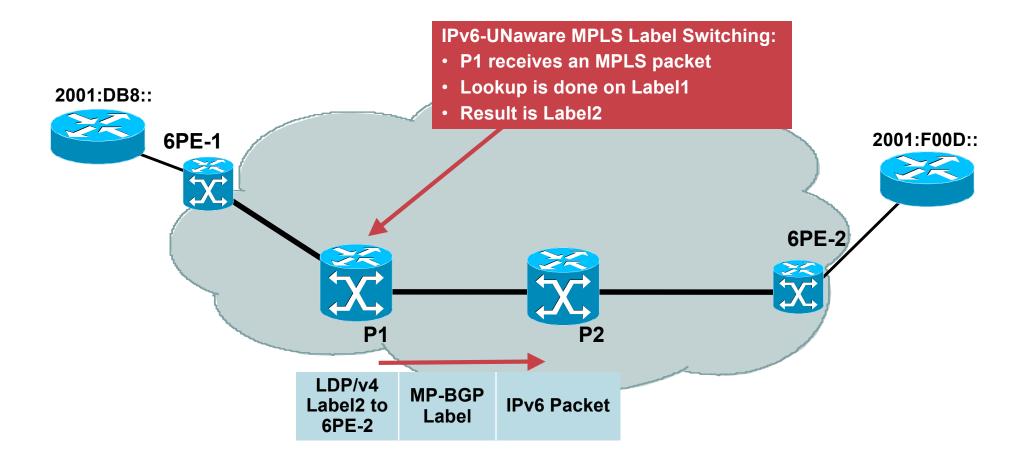
## **6PE Routing/Label Distribution**



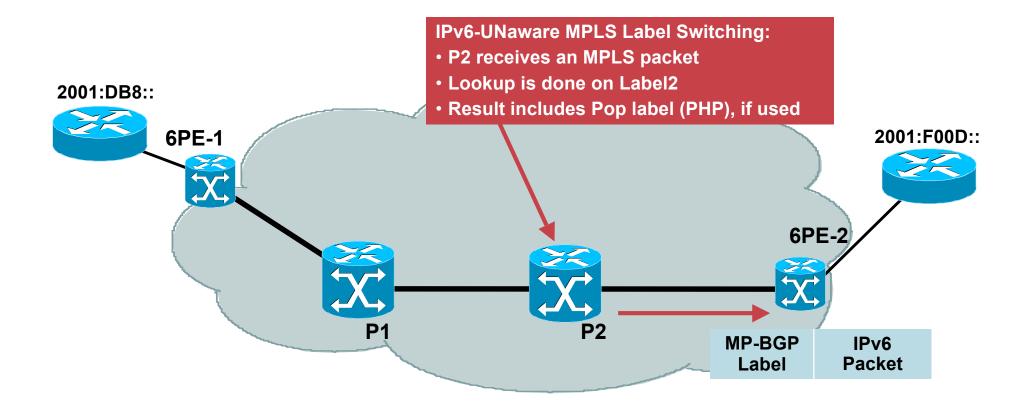
## 6PE Forwarding (6PE-1)



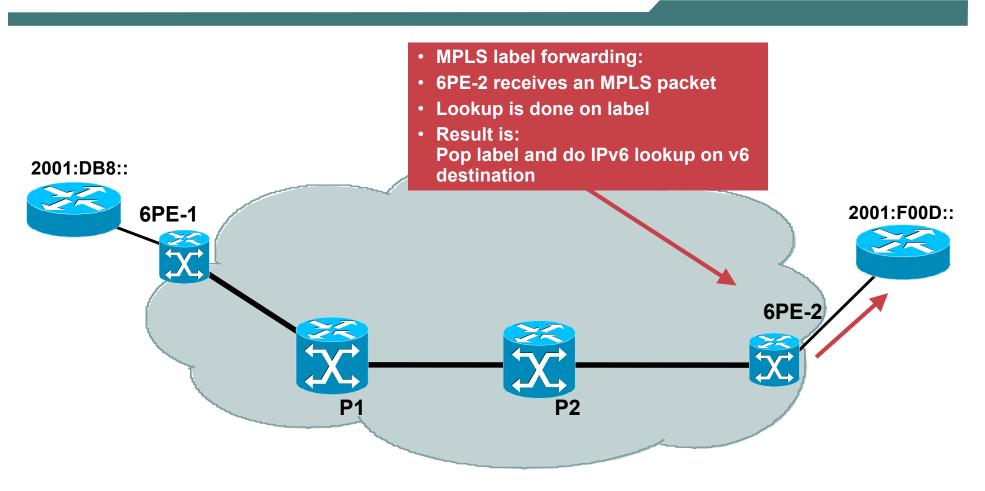
## 6PE Forwarding (P1)



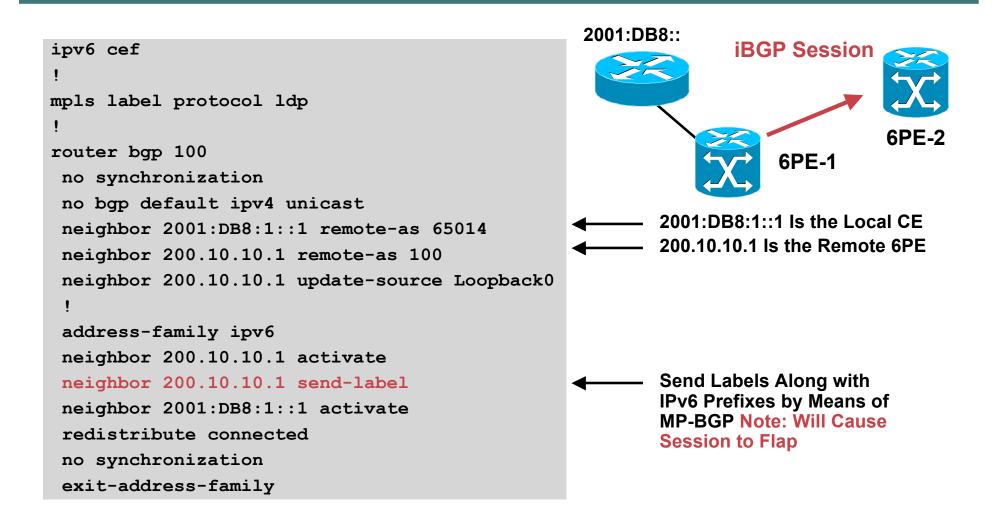
## 6PE Forwarding (P2)



## 6PE Forwarding (6PE-2)



## **6PE-1 Configuration**



### **6PE Show Output**

```
6PE-1#show ip route 200.10.10.1
Routing entry for 200.10.10.1/32
Known via "isis", distance 115, metric 20, type level-2
[snip]
 * 10.12.0.1, from 200.10.10.1, via FastEthernet1/0
Route metric is 20, traffic share count is 1
```

6PE-1#show ipv6 route

```
B 2001:F00D::/64 [200/0]
via ::FFFF:200.10.10.1, IPv6-mpls
```

```
6PE-1#show ipv6 cef internal #hidden command
.. OUTPUT TRUNCATED ..
2001:F00D::/64,
nexthop ::FFFF:200.10.10.1
fast tag rewrite with F0/1, 10.12.0.1, tags imposed {17 28}
```

Other Useful Output: show bgp ipv6 neighbors show bgp ipv6 unicast show mpls forwarding #more on this later

## **6PE Benefits/Drawbacks**

- Core network (Ps) untouched (no HW/SW upgrade, no configuration change)
- IPv6 traffic inherits MPLS benefits (wire-rate, fast re-route, TE, etc.)
- Incremental deployment possible (i.e., only upgrade the PE routers which have to provide IPv6 connectivity)
- Each site can be v4-only, v4VPN-only, v4+v6, v4VPN+v6
- P routers won't be able to send ICMP messages (TTL expired, traceroute)

#### Application Note—IPv6 over MPLS (Cisco<sup>®</sup> 6PE)

http://www.cisco.com/warp/public/cc/pd/iosw/prodlit/iosip\_an.htm

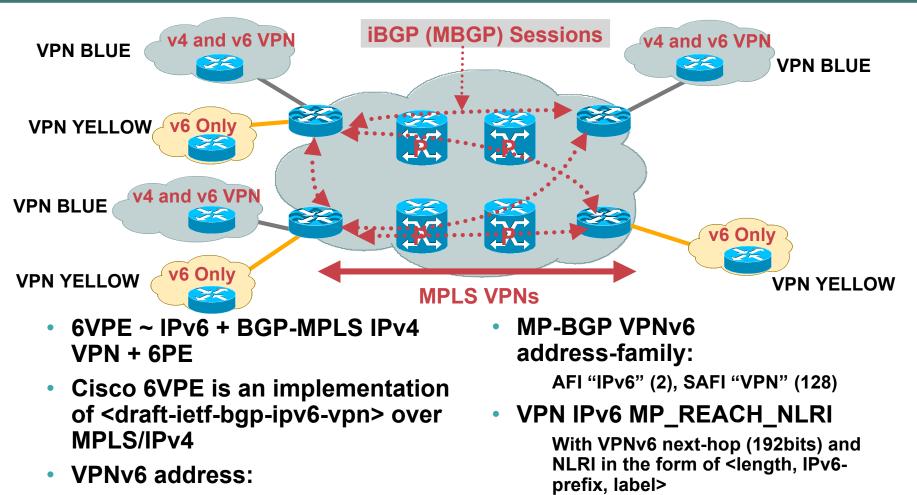
#### "IPv6 Over MPLS" presentation:

http://www.cisco.com/warp/public/732/Tech/ipv6/docs/IPV6overMPLS.pdf

### **6VPE Overview**



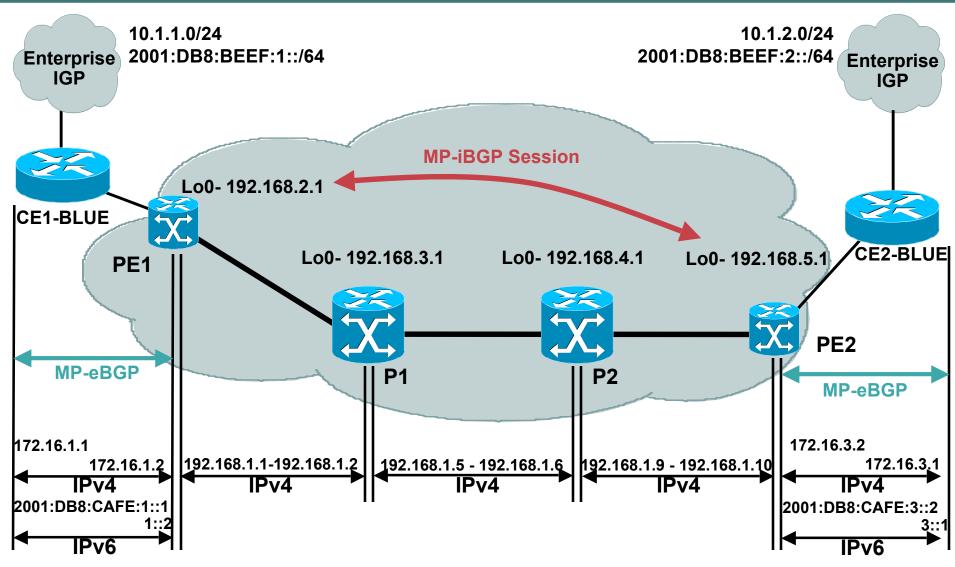
## **6VPE Deployment**



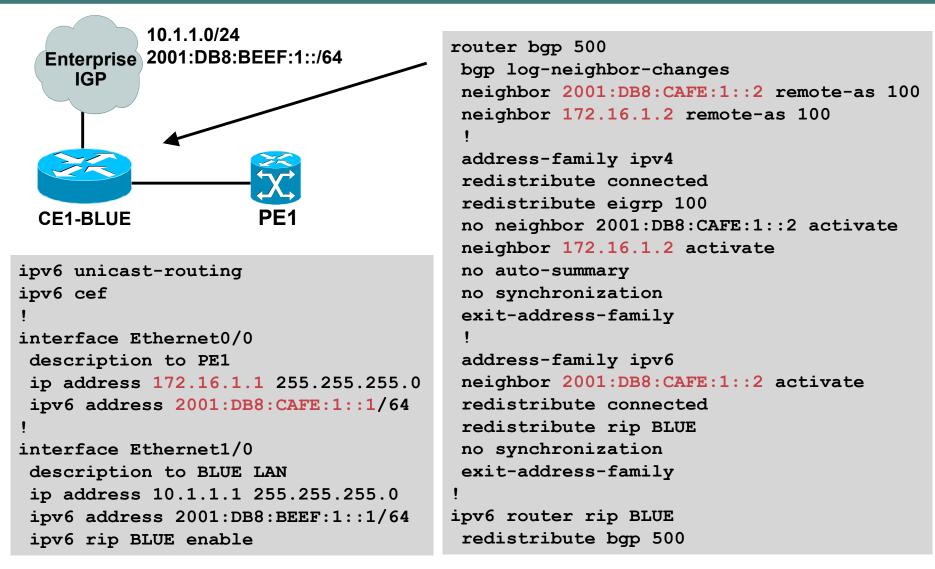
- Address including the 64 bits route distinguisher and the 128 bits IPv6 address
- Encoding of the BGP next-hop

## **6VPE Example Design**

### **Addressing/Routing**

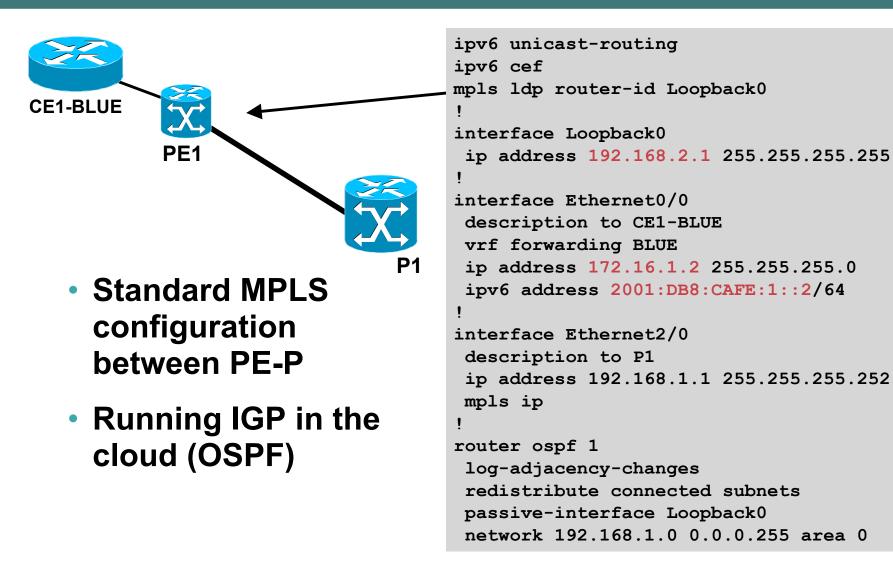


### 6VPE Configuration Example CE1-BLUE to PE1



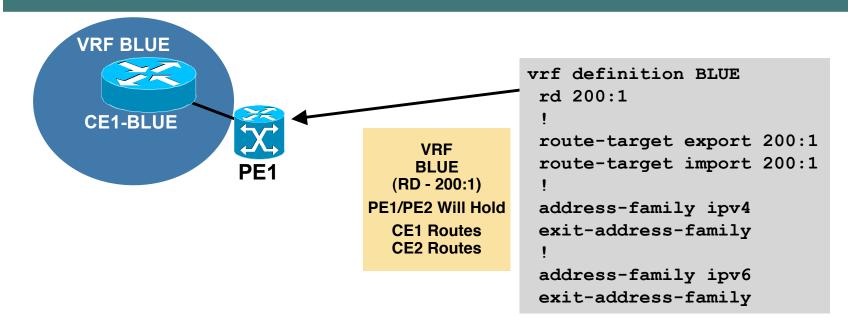
## **6VPE Configuration Example**

**PE1 Connections** 



# **6VPE Configuration Example**

### **PE1 VRF Definitions**



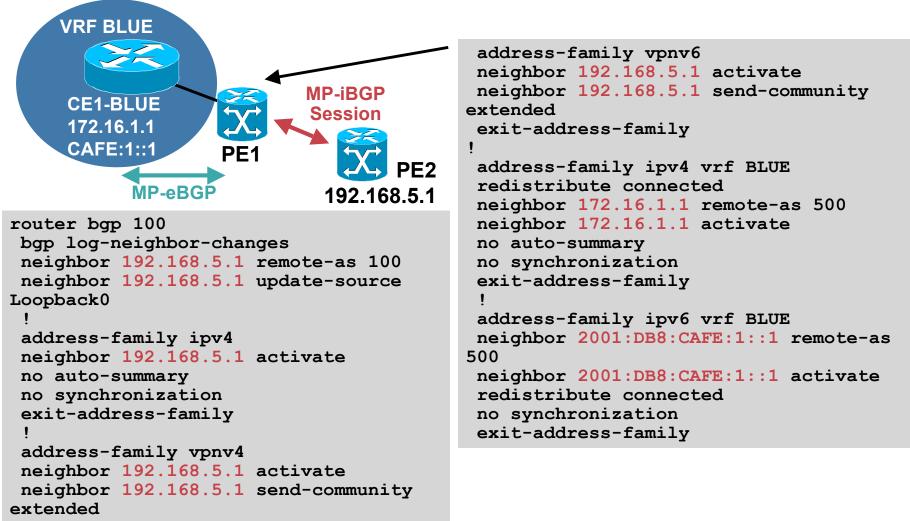
 Migration commands available for VPNv4 to multiprotocol VRF

(config) #vrf upgrade-cli multi-af-mode {common-

```
policies | non-common-policies} [vrf <name>]
```

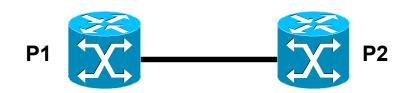
 This command forces migration from old CLI for IPv4 VRF to new VRF multi-AF CLI

### 6VPE Configuration Example PE1 BGP Setup



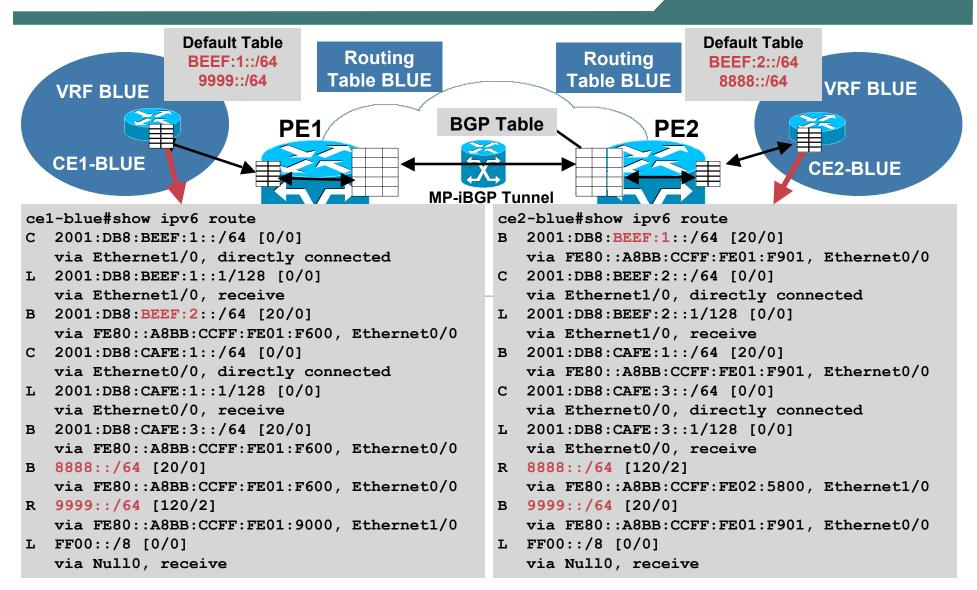
## **6VPE Configuration Example**

#### P Connections

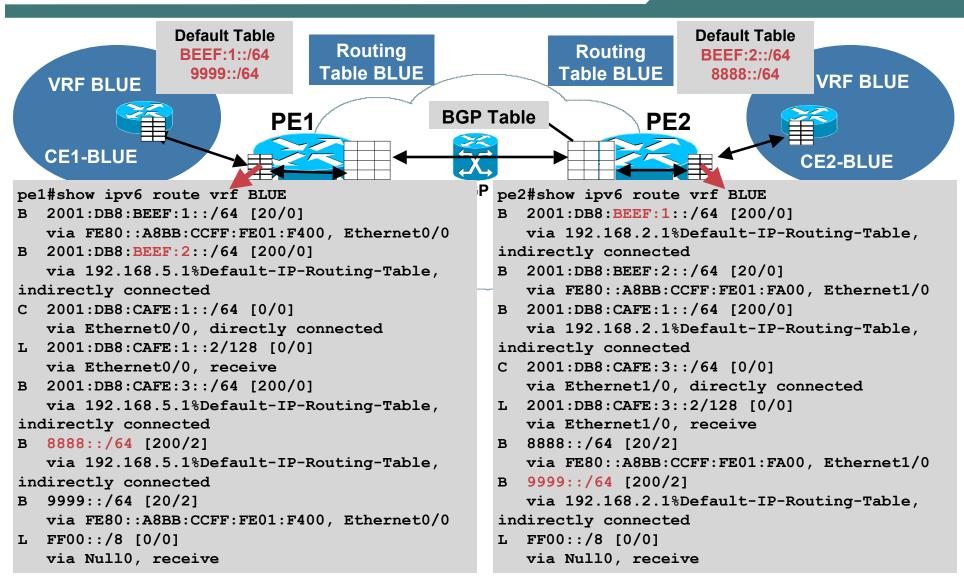


```
mpls ldp router-id Loopback0
                                          mpls ldp router-id Loopback0
                                           I
1
interface Loopback0
                                           interface Loopback0
 ip address 192.168.3.1 255.255.255.255
                                            ip address 192.168.4.1 255.255.255.255
interface Ethernet0/0
                                           interface Ethernet0/0
 description to PE1
                                           description to P1
 ip address 192.168.1.2 255.255.255.252
                                            ip address 192.168.1.6 255.255.255.252
mpls ip
                                           mpls ip
                                           1
interface Ethernet1/0
                                           interface Ethernet1/0
 description to P2
                                           description to PE2
 ip address 192.168.1.5 255.255.255.252
                                           ip address 192.168.1.9 255.255.255.252
mpls ip
                                           mpls ip
                                           I
1
router ospf 1
                                           router ospf 1
 log-adjacency-changes
                                           log-adjacency-changes
 redistribute connected subnets
                                           redistribute connected subnets
passive-interface Loopback0
                                           passive-interface Loopback0
 network 192.168.1.0 0.0.0.255 area 0
                                            network 192.168.1.0 0.0.0.255 area 0
```

### IPv6 Routing Tables CE1-CE2

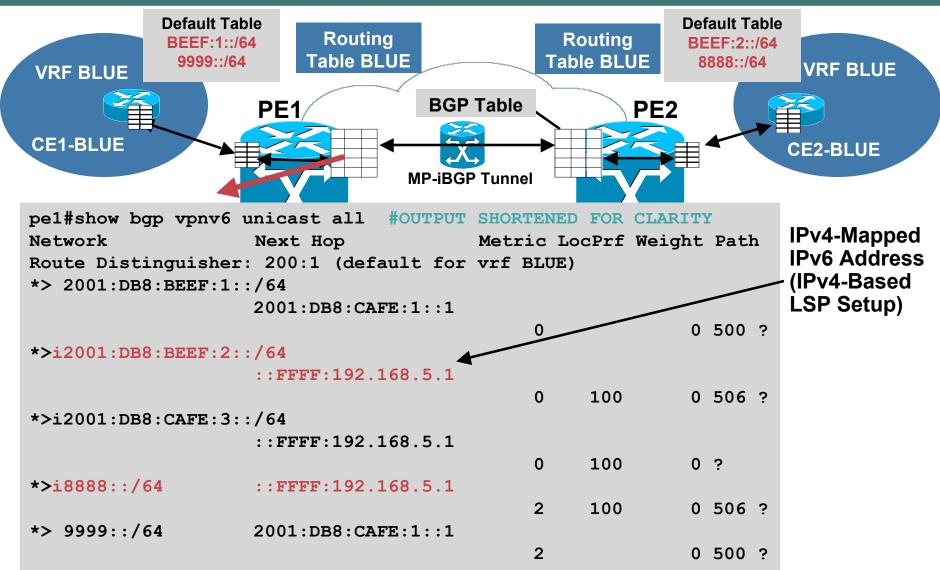


# IPv6 Routing Tables

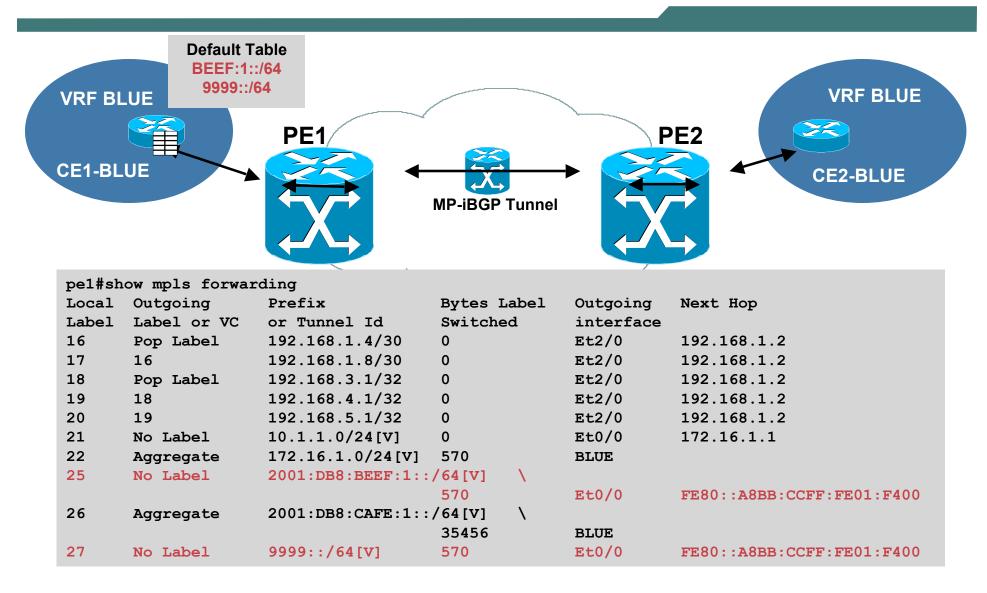


# **IPv6 Routing Tables**

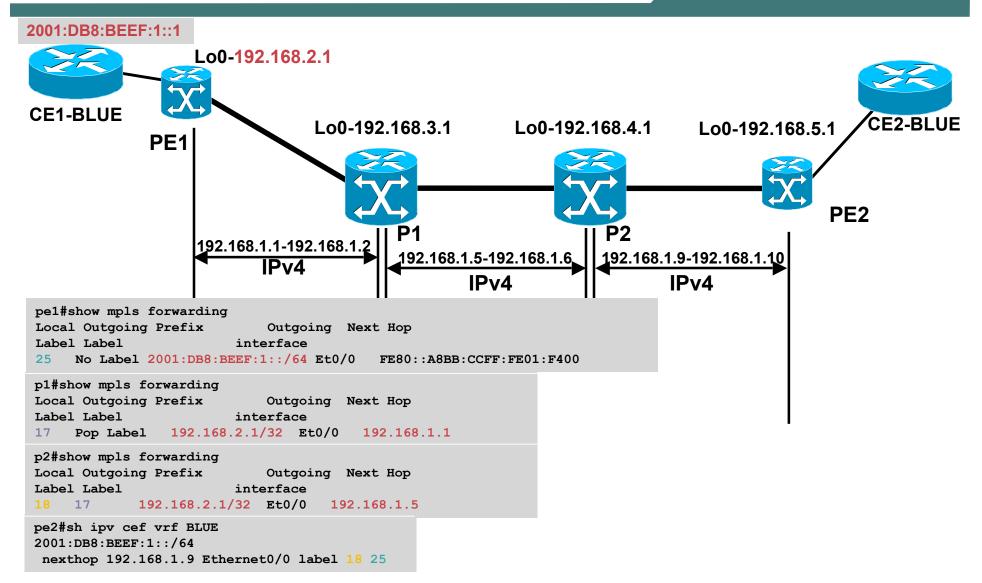
### **PE1 BGP Next-Hop**



# MPLS Forwarding



## **A Look at Forwarding**



## **6VPE Summary**

- 6VPE simply adds IPv6 support to current IPv4 MPLS VPN offering
- For end-users: v6-VPN is same as v4-VPN services (QoS, hub and spoke, internet access, etc.)
- For operators:

Same configuration operation for v4 and v6 VPN No upgrade of IPv4/MPLS core (IPv6 unaware)

- Cisco 6VPE is an implementation of <draft-ietf-bgp-ipv6-vpn> over MPLS/IPv4
- <draft-ietf-l3vpn-bgp-ipv6-xx>

**BGP-MPLS VPN extension for IPv6 VPN** 

Generic for operations over any tunneling technique (MPLS, IPsec, L2TPv3, GRE)

### SERVICE PROVIDER—ACCESS



## **Drivers for IPv6 in Broadband**

- Network Management: The most striking aspect of Broadband Access Services is the large number of users that imply a larger number of devices to be managed by providers. Even the private IPv4 address space will be unable to withstand the expected needs. IPv6 is seen as the answer to this problem.
- New Services: The current business models for Network Access Provider (wholesale model) avoid handling users at Layer 3 at the access layer. These models do not scale for services such as Multicast. IPv6 offers the address resources needed to deploy such services optimally.
- Prepare for the Future: Build an infrastructure that would be ready for the new services and IP enabled appliances.

## **Broadband Home and IPv6 – a Must!**

#### **Home Networking**

**Wireless Gaming** 

- · IPv6 enables bi-directional reachability for multiple devices, is not intended to a single PC
- Bandwidth increase and symetric access to generate contents
- Easy plug and play

#### Wired Devices

Video

Streaming Video/Audio

Windows

Print/file sharing



#### Wireless Laptop

- **Distance** learning
- Video calls
- MP3/MP4 downloads
- **Triple Play Services**  Multiple devices served in a Home
- Commercial download
- TV guide

#### **Broadband Access Point**

- Multiplayer gaming
- Video on demand
- Home security
- Digital audio
- Domestic appliances

## IPv6 Multicast-Based Multimedia Services (NTT-East Example)

 NTT-East rolled out native IPv6 multicast services instead of IPv4 offering IPTV, music and games:

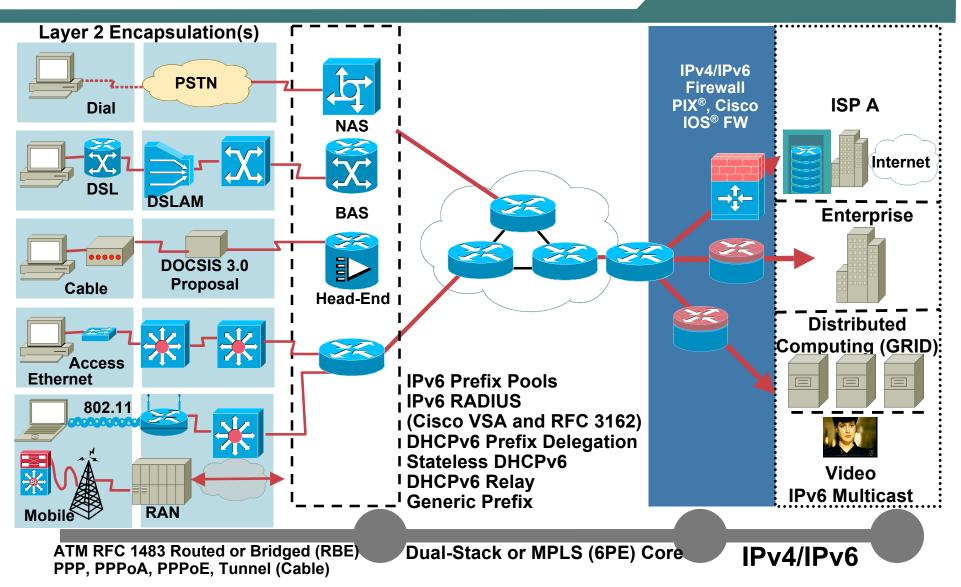
http://www.ipv6style.jp/en/action/20040902/index.shtml



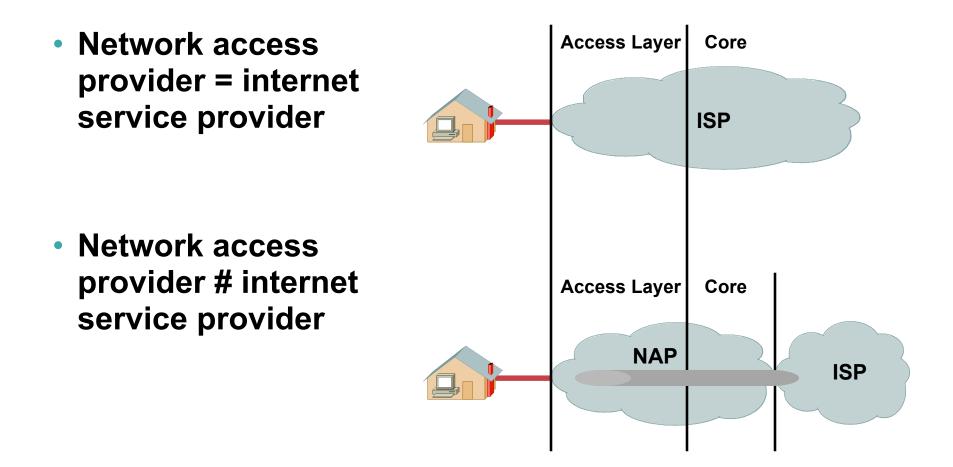


 The IPv6 solution is scaleable since it allows for the replication to be performed at the access layer

## **Cisco IOS IPv6 Broadband Access Solutions**



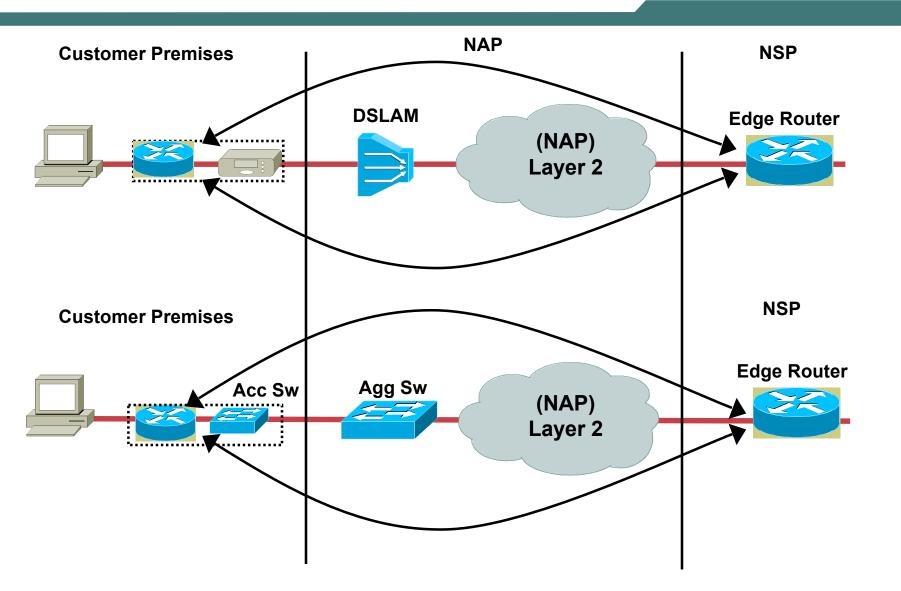
### **Two Broadband Access Models Today**



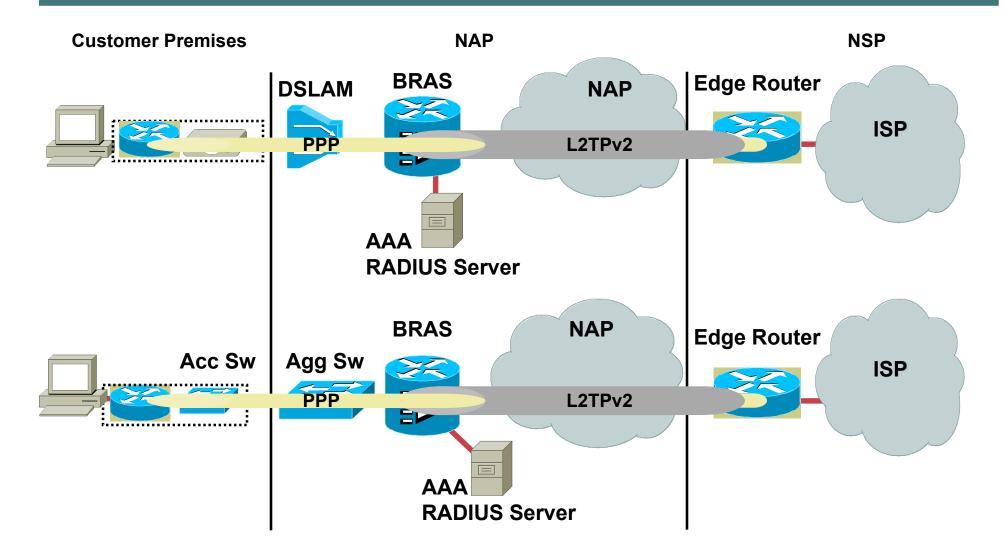
### xDSL, ETTH and WLAN Networks



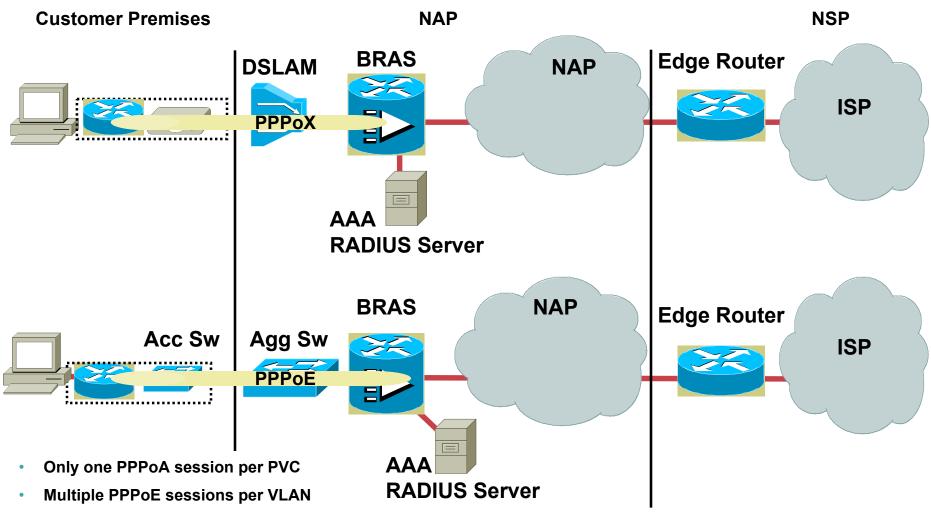
### **Point-to-Point Model**



# L2TPv2 Access Aggregation (LAA) Model

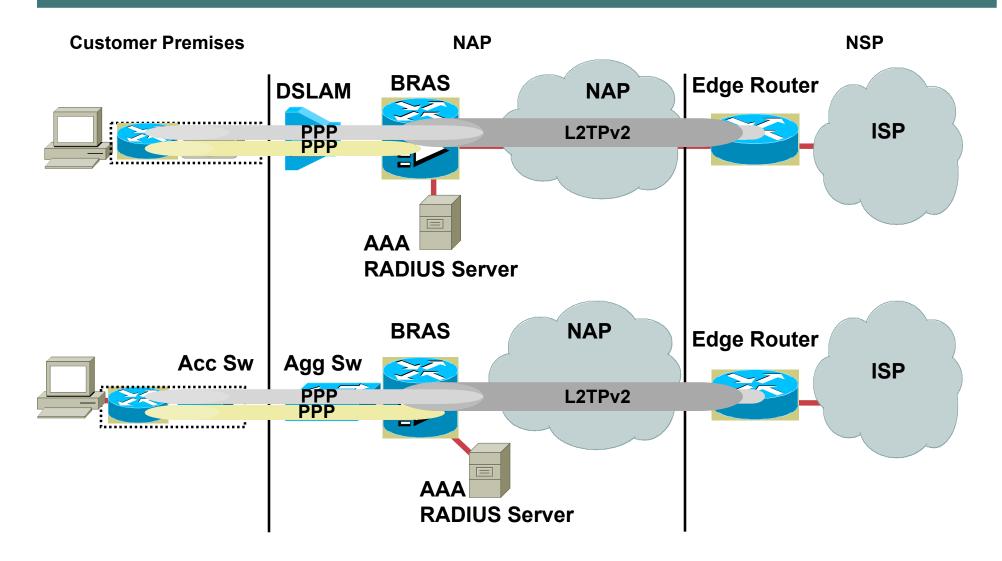


# **PPP Terminated Aggregation (PTA) Model**



• The PPPoE sessions can be initiated by the hosts or the CPE

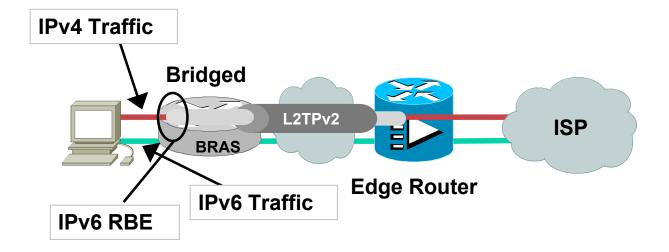
# Hybrid: IPv4 LAA Model and IPv6 PTA Model



### **IPv6 RBE**

### **Different Then IPv4 RBE:**

- Pick out the 0x86DD type and route the traffic
- Enabled per PVC, IPv6 address is configured per PVC, each PVC supports a different subnet



### Cable Networks



### **Drivers for IPv6 in Cable**

- Use IPv6 for managing large number of devices on the network Exponential growth in number of IP-enabled devices connected to CMTS Cable MSOs in the US would like to use IPv6 to manage CM/MTA Currently RFC1918 addresses assigned to CM for management
- RFC 1918 provides 16 million 10.net addresses, plus:

1M addresses under 172.16.0.0/12 65K addresses under 192.168/16

 Moreover, address utilization efficiency for large numbers decreases with topology hierarchies\*

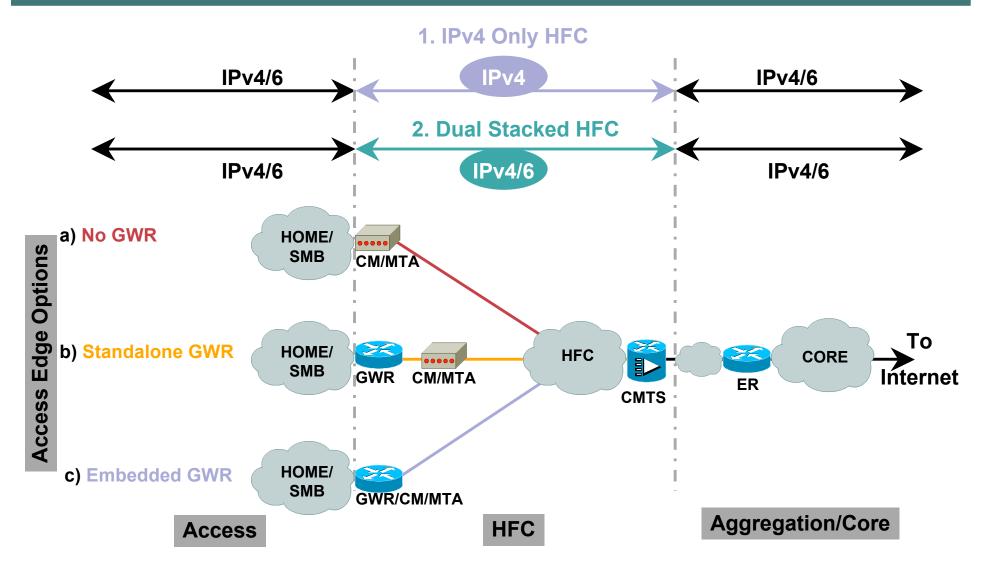
6.5M addresses for 4M CMs

Only 61.5% efficient use

Density of only 9.8M CMs exhausts all 16M RFC1918 addresses

\*See HD Ratio, RFC1715 and RFC3194

### **IPv6 Deployment Models for Cable**

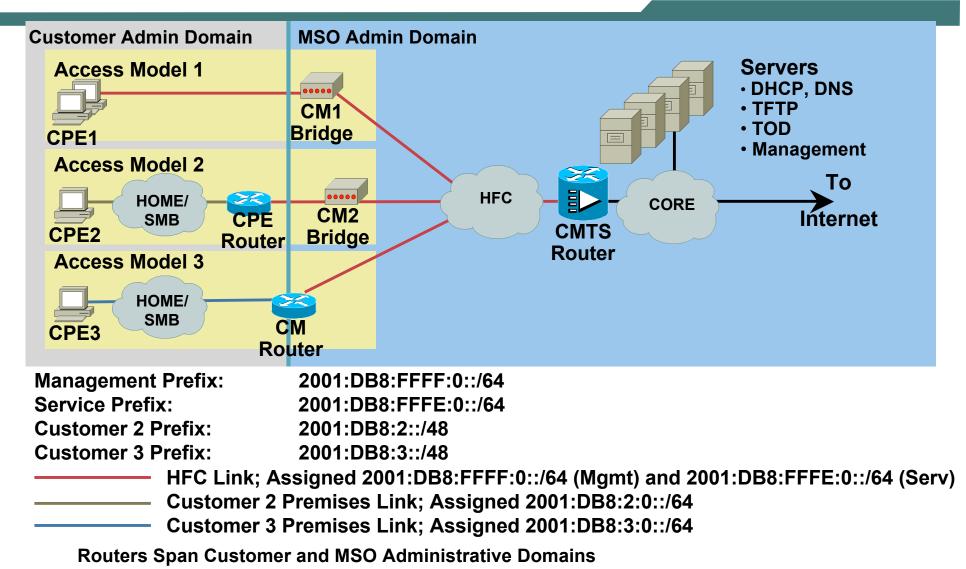


### **IPv6 Deployment Challenges in Cable**

- Problems with Neighbor Discovery (ND) on CM and CMTS, due to lack of IGMPv3/MLDv2 or v1 snooping support
- No way to classify IPv6 traffic on the CM and CMTS. Cannot provide appropriate QoS to traffic, everything sent as Best Effort (BE).
- Changes needed in the DOCSIS RFI specification to support native IPv6 deployment over cable

### **Addressed in DOCSIS 3.0 Standardization**

# **IPv6 Deployment Models for DOCSIS 3.0**



228

### Provisioning in IPv6 Broadband Environments



### **IPv6 Address Allocation Guidelines**

"...recommends the assignment of /48 in the general case, /64 when it is known that one and only one subnet is needed..."

RFC3177 IAB/IESG Recommendations on IPv6 Address Allocations to Sites

Note: /128 Assignment Can Be Used When It Is Absolutely Known That One and Only One Device Is Connecting

### **DHCPv6** Overview

### Operational model based on DHCPv4

### • Details are different

- Client uses link-local address for message exchanges
- Server can assign multiple addresses per client through identity associations
- Clients and servers identified by DUID
- Address assignment
- Prefix delegation
- Message exchanges similar, but will require new protocol engine
- Server-initiated configuration, authentication part of the base specification
- Extensible option mechanism
- **Relay-agents**

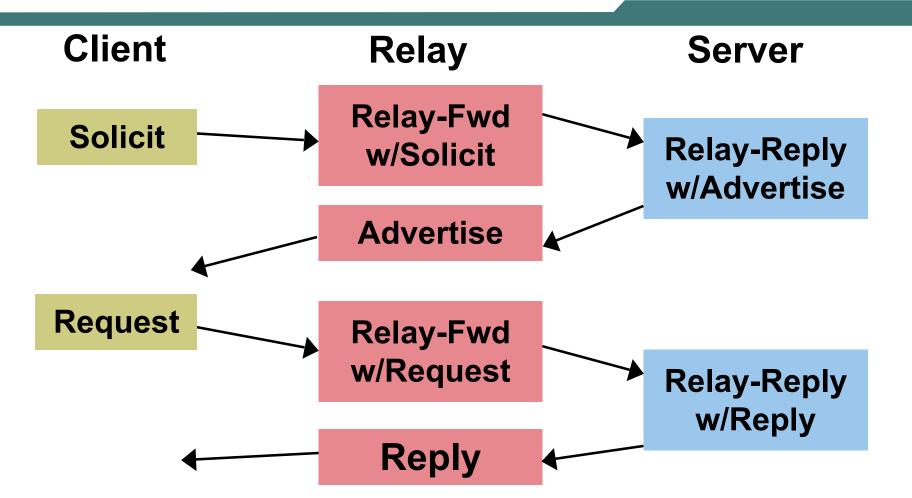
### Allows both stateful and stateless configuration

#### • RFC 3315 (DHCPv6)

Additional options:

DNS configuration—RFC 3646 Prefix delegation—RFC 3633 NTP servers Stateless DHCP for IPv6—RFC 3736

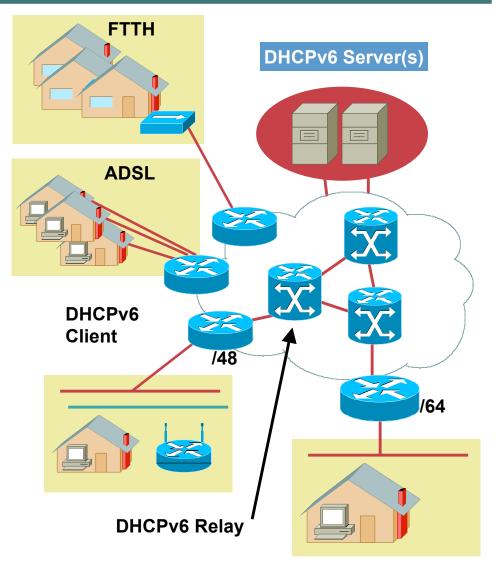
### **DHCPv6** Operation



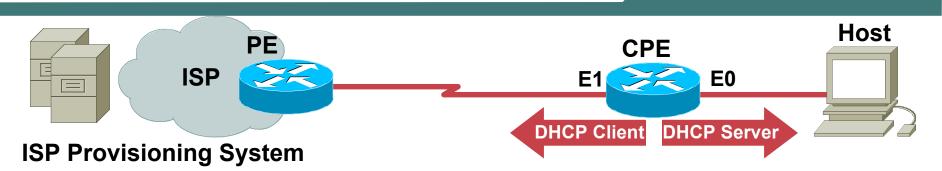
- All\_DHCP\_Relay\_Agents\_and\_Servers (FF02::1:2)
- All\_DHCP\_Servers (FF05::1:3)
- DHCP Messages: Clients listen UDP port 546. Servers and relay agents listen on UDP port 547

### **DHCPv6 PD: RFC 3633**

- Media independence
  - E.g., ADSL, FTTH
  - Only knows identity of requesting router
- Leases for prefixes
- Flexible deployments
   Client/relay/server model
- Requesting router includes request for prefixes in DHCP configuration request
- Delegating router assigns prefixes in response along with other DHCP configuration information



### **Router Advertisement**

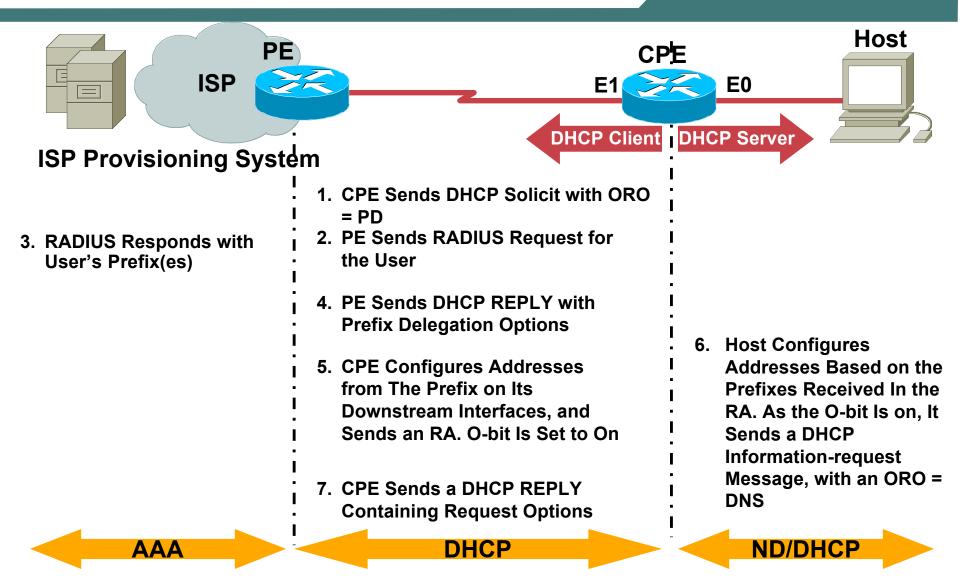


Source	User	A Bit		M/O Bits	
of RA	of RA	A	Operation	M/O	Operation
PE	CPE E1	0	Don't Do Stateless Address Assignment	11	Use Dhcpv6 for Address + Other Config. (I.E. Stateful Dhcpv6)
CPE Router	Host	1	Do Stateless Address Assignment	01	Use Dhcpv6 for Other Config. (I.E. Stateless Dhcpv6)

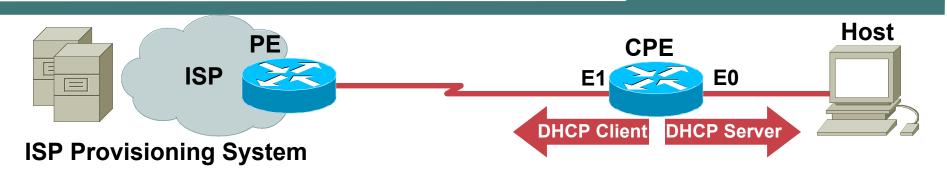
### **Stateless (RFC2462)**

RS Are Sent by Booting Nodes to Request RAs for Configuring the Interfaces; Host Autonomously Configures Its Own Link-Local Address

## **Prefix/Options Assignment**



### **PE/CE IPv6 Debugs**



debug ipv6 nd debug ipv6 dhcp detail debug ipv6 dhcp relay

PE#show debug Generic IPv6: ICMP Neighbor Discovery events debugging is on IPv6 DHCP debugging is on (detailed) IPv6 DHCP relay debugging is on

# **PE Configuration**



hostname PE\_Router interface GigabitEthernet3/1 ipv6 address 2001:420:3800:800:0:1:0:1/96 ipv6 enable ipv6 nd ra-interval 5 ipv6 nd prefix default no-advertise ipv6 nd managed-config-flag ipv6 nd other-config-flag ipv6 rip PE Router enable ipv6 mld static-group FF0E:0:0:1::1000 ipv6 dhcp relay destination 2001:420:8:1:5::2 GigabitEthernet0/1 interface GigabitEthernet0/1 ip address 10.89.240.235 255.255.255.248 ip pim sparse-mode negotiation auto ipv6 address 2001:420:3800:800::12/124 ipv6 enable ipv6 router isis ipv6 mld static-group FF0E:0:0:1::1000 hold-queue 2048 in

,''

### **PE Debugs: ND-SOLICIT**



\*Feb 15 21:35:16.946: ICMPv6-ND: Received NS for FE80::207:EFF:FE03:6E65 on GigE3/1 from :: [DAD request from CPE for Link-local Address] \*Feb 15 21:35:17.650: ICMPv6-ND: Sending RA to FF02::1 on GigE3/1 \*Feb 15 21:35:17.650: ICMPv6-ND: MTU = 1500 \*Feb 15 21:35:17.934: ICMPv6-ND: Received NA for FE80::207:EFF:FE03:6E65 on GigE3/1 from FE80::207:EFF:FE03:6E65 [CPE assigns Link-local Address and sends NA]

\*Feb 15 21:35:19.862: IPv6 DHCP: Received SOLICIT from FE80::207:EFF:FE03:6E65 on GigE3/1 \*Feb 15 21:35:19.862: src FE80::207:EFF:FE03:6E65 (GigE3/1) \*Feb 15 21:35:19.862: dst FF02::1:2 \*Feb 15 21:35:19.862: option ELAPSED-TIME(8), len 2 \*Feb 15 21:35:19.862: option CLIENTID(1), len 10 \*Feb 15 21:35:19.862: option CLIENTID(1), len 10 \*Feb 15 21:35:19.862: option IA-NA(3), len 12 \*Feb 15 21:35:19.862: option IA-NA(3), len 12 \*Feb 15 21:35:19.862: option IA-NA(3), len 12 \*Feb 15 21:35:19.862: option IA-PD(25), len 12 \*Feb 15 21:35:19.862: option IA-PD(25), len 12 \*Feb 15 21:35:19.862: option ORO(6), len 4 \*Feb 15 21:35:19.862: option ORO(6), len 4

### PE Debugs: RELAY-FORWARD w/ SOLICIT



\*Feb 15 21:35:19.862: IPv6 DHCP RELAY: Relaying SOLICIT from FE80::207:EFF:FE03:6E65 on **GigE3/1** [PE received SOLICIT request from CPE] \*Feb 15 21:35:19.862: IPv6 DHCP RELAY: to 2001:420:8:1:5::2 via GigabitEthernet0/1 \*Feb 15 21:35:19.862: IPv6 DHCP: Sending RELAY-FORWARD to 2001:420:8:1:5::2 on GigabitEthernet0/1 next hop FE80::201:97FF:FE39:2070 [Forwarding the SOLICIT message to **DHCPv6 server1** \*Feb 15 21:35:19.862: IPv6 DHCP: detailed packet contents \*Feb 15 21:35:19.862: src 2001:420:8:1:1::2 \*Feb 15 21:35:19.862: dst 2001:420:8:1:5::2 (GigabitEthernet0/1) \*Feb 15 21:35:19.862: type RELAY-FORWARD(12), hop 0 \*Feb 15 21:35:19.862: link 2001:420:8:1:6:1:1:1 \*Feb 15 21:35:19.862: peer FE80::207:EFF:FE03:6E65 \*Feb 15 21:35:19.862: option RELAY-MSG(9), len 64 \*Feb 15 21:35:19.862: type SOLICIT(1), xid 13518535 \*Feb 15 21:35:19.862: option ELAPSED-TIME(8), len 2 \*Feb 15 21:35:19.862: elapsed-time 0 \*Feb 15 21:35:19.862: option CLIENTID(1), len 10 \*Feb 15 21:35:19.862: 0003000100070E036E65 \*Feb 15 21:35:19.862: option IA-NA(3), len 12 \*Feb 15 21:35:19.862: IAID 0x00020001, T1 0, T2 0 \*Feb 15 21:35:19.862: option IA-PD(25), len 12 \*Feb 15 21:35:19.862: IAID 0x00020001, T1 0, T2 0 \*Feb 15 21:35:19.862: option ORO(6). len 4 **DNS-SERVERS, DOMAIN-LIST** \*Feb 15 21:35:19.862: \*Feb 15 21:35:19.862: option INTERFACE-ID(18), len 4 \*Feb 15 21:35:19.862: 0x0000007

# PE Debugs: RELAY-REPLY w/ ADVERTISE



\*Feb 15 21:35:19.866: IPv6 DHCP: Received RELAY-REPLY from 2001:420:8:1:5::2 on GigabitEthernet0/1 [PE received ADVERTISE from DHCPv6 server] \*Feb 15 21:35:19.866: IPv6 DHCP: detailed packet contents \*Feb 15 21:35:19.866: src 2001:420:8:1:5::2 (GigabitEthernet0/1) \*Feb 15 21:35:19.866: dst 2001:420:8:1:1::2 \*Feb 15 21:35:19.866: type RELAY-REPLY(13), hop 0 \*Feb 15 21:35:19.866: link 2001:420:8:1:6:1:1:1 \*Feb 15 21:35:19.866: peer FE80::207:EFF:FE03:6E65 \*Feb 15 21:35:19.866: option INTERFACE-ID(18), len 4 \*Feb 15 21:35:19.866: 0x0000007 \*Feb 15 21:35:19.866: option RELAY-MSG(9), len 206 \*Feb 15 21:35:19.866: type ADVERTISE(2), xid 13518535 \*Feb 15 21:35:19.866: option CLIENTID(1), len 10 \*Feb 15 21:35:19.866: 0003000100070E036E65 \*Feb 15 21:35:19.866: option SERVERID(2), len 14 \*Feb 15 21:35:19.866: 0001000143BF22B6080020E8FAC0 \*Feb 15 21:35:19.866: option IA-NA(3), len 40 \*Feb 15 21:35:19.866: IAID 0x00020001, T1 302400, T2 483840 \*Feb 15 21:35:19.866: option IAADDR(5), len 24 IPv6 address 2001:420:8:1:6:1:1:EBF1 \*Feb 15 21:35:19.866: \*Feb 15 21:35:19.866: preferred 604800, valid 1209600 \*Feb 15 21:35:19.866: option IA-PD(25), len 41 \*Feb 15 21:35:19.866: IAID 0x00020001, T1 302400, T2 483840 option IAPREFIX(26), len 25 \*Feb 15 21:35:19.866: preferred 604800, valid 1209600, prefix 2001:420:8::/48 \*Feb 15 21:35:19.866: option DNS-SERVERS(23), len 16 \*Feb 15 21:35:19.866: 2001:420:3800:801:A00:20FF:FEE5:63E3 \*Feb 15 21:35:19.866: \*Feb 15 21:35:19.866: option DOMAIN-LIST(24), len 14 \*Feb 15 21:35:19.866: v6.cisco.com



# **PE Debugs: ADVERTISE**

\*Feb 15 21:35:19.866: IPv6 DHCP: Sending ADVERTISE to FE80::207:EFF:FE03:6E65 on GigE3/1 [PE forwards ADVERTISE message to CPE] \*Feb 15 21:35:19.866: IPv6 DHCP: detailed packet contents \*Feb 15 21:35:19.866: src FE80::21A:C4FF:FE29:1155 \*Feb 15 21:35:19.866: dst FE80::207:EFF:FE03:6E65 (GigE3/1) \*Feb 15 21:35:19.866: type ADVERTISE(2), xid 13518535 \*Feb 15 21:35:19.866: option CLIENTID(1), len 10 \*Feb 15 21:35:19.866: 0003000100070E036E65 \*Feb 15 21:35:19.866: option SERVERID(2), len 14 \*Feb 15 21:35:19.866: 0001000143BF22B6080020E8FAC0 \*Feb 15 21:35:19.866: option IA-NA(3), len 40 \*Feb 15 21:35:19.866: IAID 0x00020001. T1 302400. T2 483840 \*Feb 15 21:35:19.866: option IAADDR(5), len 24 \*Feb 15 21:35:19.866: IPv6 address 2001:420:8:1:6:1:1:EBF1 \*Feb 15 21:35:19.866: preferred 604800, valid 1209600 \*Feb 15 21:35:19.866: option IA-PD(25), len 41 IAID 0x00020001, T1 302400, T2 483840 \*Feb 15 21:35:19.866: \*Feb 15 21:35:19.866: option IAPREFIX(26), len 25 preferred 604800, valid 1209600, prefix 2001:420:8::/48 \*Feb 15 21:35:19.866: \*Feb 15 21:35:19.866: option DNS-SERVERS(23). len 16 2001:420:3800:801:A00:20FF:FEE5:63E3 \*Feb 15 21:35:19.866: option DOMAIN-LIST(24), len 14 \*Feb 15 21:35:19.866: \*Feb 15 21:35:19.866: v6.cisco.com

# PE Debugs: REQUEST



*Eab 15 21.25.20 029.	IPv6 DHCP: Received REQUEST from FE80::207:EFF:FE03:6E65 on GigE3/1
[PE received REQUES	
	IPv6 DHCP: detailed packet contents
	src FE80::207:EFF:FE03:6E65 (GigE3/1)
*Feb 15 21:35:20.938:	· •
	type REQUEST(3), xid 13530568
	option ELAPSED-TIME(8), len 2
*Feb 15 21:35:20.938:	
	option CLIENTID(1), len 10
*Feb 15 21:35:20.938:	0003000100070E036E65
*Feb 15 21:35:20.938:	option IA-NA(3), len 40
*Feb 15 21:35:20.938:	IAID 0x00020001, T1 0, T2 0
*Feb 15 21:35:20.938:	option IAADDR(5), len 24
*Feb 15 21:35:20.938:	IPv6 address 2001:420:8:1:6:1:1:EBF1
*Feb 15 21:35:20.938:	
	option IA-PD(25), len 12
	IAID 0x00020001, T1 0, T2 0
*Feb 15 21:35:20.938:	
	DNS-SERVERS,DOMAIN-LIST
	option SERVERID(2), len 14
*Feb 15 21:35:20.938:	0001000143BF22B6080020E8FAC0

## PE Debugs: RELAY-FORWARD w/ REQUEST



\*\*Feb 15 21:35:20.938: IPv6 DHCP: Sending RELAY-FORWARD to 2001:420:8:1:5::2 on GigabitEthernet0/1 next hop FE80::201:97FF:FE39:2070 [PE forwards REQUEST to DHCPv6 server] \*Feb 15 21:35:20.938: IPv6 DHCP: detailed packet contents \*Feb 15 21:35:20.938: src 2001:420:8:1:1::2 \*Feb 15 21:35:20.938: dst 2001:420:8:1:5::2 (GigabitEthernet0/1) \*Feb 15 21:35:20.938: type RELAY-FORWARD(12), hop 0 \*Feb 15 21:35:20.938: link 2001:420:8:1:6:1:1:1 \*Feb 15 21:35:20.938: peer FE80::207:EFF:FE03:6E65 \*Feb 15 21:35:20.938: option RELAY-MSG(9), len 110 \*Feb 15 21:35:20.938: type REQUEST(3), xid 13530568 \*Feb 15 21:35:20.938: option ELAPSED-TIME(8), len 2 elapsed-time 0 \*Feb 15 21:35:20.938: \*Feb 15 21:35:20.938: option CLIENTID(1), len 10 \*Feb 15 21:35:20.938: 0003000100070E036E65 \*Feb 15 21:35:20.938: option IA-NA(3), len 40 IAID 0x00020001, T1 0, T2 0 \*Feb 15 21:35:20.938: option IAADDR(5), len 24 \*Feb 15 21:35:20.938: IPv6 address 2001:420:8:1:6:1:1:EBF1 \*Feb 15 21:35:20.938: preferred 0. valid 0 \*Feb 15 21:35:20.938: \*Feb 15 21:35:20.938: option IA-PD(25), len 12 \*Feb 15 21:35:20.938: IAID 0x00020001, T1 0, T2 0 \*Feb 15 21:35:20.938: option ORO(6), len 4 **DNS-SERVERS, DOMAIN-LIST** \*Feb 15 21:35:20.938: \*Feb 15 21:35:20.938: option SERVERID(2), len 14 \*Feb 15 21:35:20.938: 0001000143BF22B6080020E8FAC0

## PE Debugs: RELAY-REPLY w/ REPLY



\*Feb 15 21:35:20.942: IPv6 DHCP: Received RELAY-REPLY from 2001:420:8:1:5::2 on GigabitEthernet0/1 [PE received REPLY from DHCPv6 server] \*Feb 15 21:35:20.942: IPv6 DHCP: detailed packet contents \*Feb 15 21:35:20.942: src 2001:420:8:1:5::2 (GigabitEthernet0/1) \*Feb 15 21:35:20.942: dst 2001:420:8:1:1::2 \*Feb 15 21:35:20.942: type RELAY-REPLY(13), hop 0 \*Feb 15 21:35:20.942: link 2001:420:8:1:6:1:1:1 \*Feb 15 21:35:20.942: peer FE80::207:EFF:FE03:6E65 \*Feb 15 21:35:20.942: option INTERFACE-ID(18), len 4 \*Feb 15 21:35:20.942: 0x00000007 \*Feb 15 21:35:20.942: option RELAY-MSG(9), len 206 \*Feb 15 21:35:20.942: type REPLY(7), xid 13530568 \*Feb 15 21:35:20.942: option CLIENTID(1), len 10 \*Feb 15 21:35:20.942: 0003000100070E036E65 \*Feb 15 21:35:20.942: option SERVERID(2), len 14 \*Feb 15 21:35:20.942: 0001000143BF22B6080020E8FAC0 \*Feb 15 21:35:20.942: option IA-NA(3), len 40 IAID 0x00020001, T1 302400, T2 483840 \*Feb 15 21:35:20.942: \*Feb 15 21:35:20.942: option IAADDR(5), len 24 IPv6 address 2001:420:8:1:6:1:1:EBF1 \*Feb 15 21:35:20.942: \*Feb 15 21:35:20.942: preferred 604800, valid 1209600 option IA-PD(25), len 41 \*Feb 15 21:35:20.942: \*Feb 15 21:35:20.942: IAID 0x00020001, T1 302400, T2 483840 option IAPREFIX(26), len 25 \*Feb 15 21:35:20.942: \*Feb 15 21:35:20.942: preferred 604800, valid 1209600, prefix 2001:420:8::/48 option DNS-SERVERS(23), len 16 \*Feb 15 21:35:20.942: 2001:420:3800:801:A00:20FF:FEE5:63E3 \*Feb 15 21:35:20.942: \*Feb 15 21:35:20.942: option DOMAIN-LIST(24), len 14 \*Feb 15 21:35:20.942: v6.cisco.com

# **PE Debugs: REPLY**



*Feb 15 21:35:20.942:	IPv6 DHCP: Sending REPLY to FE80::207:EFF:FE03:6E65 on GigE3/1	[PE
forwards <b>REPLY</b> mess	sage to CPE]	
*Feb 15 21:35:20.942:	IPv6 DHCP: detailed packet contents	
	src FE80::21A:C4FF:FE29:1155	
*Feb 15 21:35:20.942:	dst FE80::207:EFF:FE03:6E65 (GigE3/1)	
	type REPLY(7), xid 13530568	
	option CLIENTID(1), len 10	
	0003000100070E036E65	
	option SERVERID(2), len 14	
	0001000143BF22B6080020E8FAC0	
*Feb 15 21:35:20.942:	option IA-NA(3), len 40	
	IAID 0x00020001, T1 302400, T2 483840	
	option IAADDR(5), len 24	
	IPv6 address 2001:420:8:1:6:1:1:EBF1	
*Feb 15 21:35:20.942:	preferred 604800, valid 1209600	
*Feb 15 21:35:20.942:	option IA-PD(25), len 41	
*Feb 15 21:35:20.942:	IAID 0x00020001, T1 302400, T2 483840	
*Feb 15 21:35:20.942:		
*Feb 15 21:35:20.942:		
*Feb 15 21:35:20.946:	option DNS-SERVERS(23), len 16	
	2001:420:3800:801:A00:20FF:FEE5:63E3	
*Feb 15 21:35:20.946:	option DOMAIN-LIST(24), len 14	
*Feb 15 21:35:20.946:		

### **PE Debugs: ND**



\*Feb 15 21:35:20.970: ICMPv6-ND: Received NS for 2001:420:8:1:6:1:1:EBF1 on GigE3/1 from :: [DAD Request from CPE]

\*Feb 15 21:35:21.490: ICMPv6-ND: Sending RA to FF02::1 on GigE3/1

\*Feb 15 21:35:21.490: ICMPv6-ND: MTU = 1500

\*Feb 15 21:35:21.974: ICMPv6-ND: Received NA for 2001:420:8:1:6:1:1:EBF1 on GigE3/1 from

2001:420:8:1:6:1:1:EBF1 [CPE Assigns Address & Sends NA to PE]

\*Feb 15 21:35:24.866: ICMPv6-ND: DELAY -> PROBE: FE80::207:EFF:FE03:6E65 \*Feb 15 21:35:24.866: ICMPv6-ND: Sending NS for FE80::207:EFF:FE03:6E65 on GigE3/1 [PE sends NS to CPE] \*Feb 15 21:35:24.878: ICMPv6-ND: Received NA for FE80::207:EFF:FE03:6E65 on GigE3/1 from FE80::207:EFF:FE03:6E65 [CPE responds with NA to PE] \*Feb 15 21:35:24.878: ICMPv6-ND: PROBE -> REACH: FE80::207:EFF:FE03:6E65 \*Feb 15 21:35:26.102: ICMPv6-ND: Sending RA to FF02::1 on GigE3/1 \*Feb 15 21:35:26.102: ICMPv6-ND: MTU = 1500 \*Feb 15 21:35:28.942: ICMPv6-ND: Received NS for FE80::21A:C4FF:FE29:1155 on GigE3/1 from FE80::207:EFF:FE03:6E65 [PE receives NS from CPE for it's Link-local] \*Feb 15 21:35:28.942: ICMPv6-ND: Sending NA for FE80::21A:C4FF:FE29:1155 on GigE3/1 [PE send NA to CPE]

\*Feb 15 21:35:30.302: ICMPv6-ND: Sending RA to FF02::1 on GigE3/1 \*Feb 15 21:35:30.302: ICMPv6-ND: MTU = 1500

# **CPE Router Configuration**

interface Ethernet1 ip pim sparse-mode ip virtual-reassembly load-interval 30 ipv6 address autoconfig default ipv6 enable ipv6 nd ra suppress ipv6 dhcp client pd v6Prefix ipv6 rip RIP enable no keepalive hold-queue 2048 in ! ip pim rp-address 10.89.240.226

DHCP Client DHCP Server

ipv6 router rip RIP redistribute connected

ip dhcp pool CPEv4 network 192.168.51.0 255.255.255.0 dns-server 80.10.0.1 domain-name cisco.com default-router 80.10.0.1 ! ip multicast-routing ipv6 unicast-routing ipv6 dhcp pool v6transfer-pool

dns-server 2001:420:3800:801:A00:20FF:FEE5:63E3 domain-name v6.cisco.com

interface Ethernet0 ip address 192.168.51.1 255.255.255.0 ip pim sparse-mode ip virtual-reassembly load-interval 30 ipv6 address v6Prefix 0:0:0:1::/64 eui-64 ipv6 enable ipv6 nd other-config-flag ipv6 nd ra interval 5 ipv6 dhcp server v6transfer-pool hold-queue 2048 out

### **CPE Router: ND**



\*Mar 2 02:44:54.349: ICMPv6-ND: Received RA from FE80::21A:C4FF:FE29:1155 on Ethernet1 \*Mar 2 02:44:54.349: ICMPv6-ND: Selected new default router FE80::21A:C4FF:FE29:1155 on Eth1 \*Mar 2 02:44:54.353: ICMPv6-ND: checking DHCP \*Mar 2 02:44:54.353: ICMPv6-ND: stateless DHCP \*Mar 2 02:44:54.357: ICMPv6-ND: statefull DHCP \*Mar 2 02:44:54.357: ICMPv6-ND: M bit set; checking prefix delegation DHCP \*Mar 2 02:44:54.357: ICMPv6-ND: O bit set; [Since M and O bit are set, do statefull DHCPv6] \*Mar 2 02:45:02.709: ICMPv6-ND: Sending NS for FE80::207:EFF:FE03:6E65 on Ethernet1 [DAD **Request for Linklocal Address**] \*Mar 2 02:45:03.709: ICMPv6-ND: DAD: FE80::207:EFF:FE03:6E65 is unique. \*Mar 2 02:45:03.709: ICMPv6-ND: Sending NA for FE80::207:EFF:FE03:6E65 on Ethernet1 \*Mar 2 02:45:03.709: ICMPv6-ND: Linklocal FE80::207:EFF:FE03:6E65 on Ethernet1, Up \*Mar 2 02:45:03.717: ICMPv6-ND: Address FE80::207:EFF:FE03:6E65/10 is up on Ethernet1 \*Mar 2 02:45:04.221: ICMPv6-ND: Received RA from FE80::21A:C4FF:FE29:1155 on Ethernet1 \*Mar 2 02:45:04.225: ICMPv6-ND: checking stateless DHCP \*Mar 2 02:45:04.225: ICMPv6-ND: O bit set; \*Mar 2 02:45:06.509: ICMPv6-ND: Prefix Information change for 2001:420:8::/48 [DHCP-PD Prefix] \*Mar 2 02:45:06.509: ICMPv6-ND: Adding prefix 2001:420:8::/48 to Ethernet0 \*Mar 2 02:45:06.513: ICMPv6-ND: Sending NS for 2001:420:8:1:7::1 on Ethernet0 \*Mar 2 02:45:06.513: ICMPv6-ND: Prefix Information change for 2001:420:8:1:6:1:1:EBF1/128 \*Mar 2 02:45:06.517: ICMPv6-ND: Adding prefix 2001:420:8:1:6:1:1:EBF1/128 to Ethernet1 \*Mar 2 02:45:06.517: ICMPv6-ND: Sending NS for 2001:420:8:1:6:1:1:EBF1 on Ethernet1 \*Mar 2 02:45:07.517: ICMPv6-ND: DAD: 2001:420:8:1:6:1:1:EBF1 is unique. \*Mar 2 02:45:07.517: ICMPv6-ND: Sending NA for 2001:420:8:1:6:1:1:EBF1 on Ethernet1 \*Mar 2 02:45:07.517: ICMPv6-ND: Address 2001:420:8:1:6:1:1:EBF1/128 is up on Ethernet1

### **CPE Router: ND**



\*Mar 2 02:45:07.193: ICMPv6-ND: Request to send RA for FE80::207:EFF:FE03:6E64 \*Mar 2 02:45:07.193: ICMPv6-ND: Sending RA from FE80::207:EFF:FE03:6E64 to FF02::1 on Ether0 \*Mar 2 02:45:07.193: ICMPv6-ND: Prefix = 2001:420:8:1::/64 onlink autoconfig \*Mar 2 02:45:07.193: ICMPv6-ND: 1209600/604800 (valid/preferred) \*Mar 2 02:45:07.513: ICMPv6-ND: DAD: 2001:420:8:1:7::1 is unique. \*Mar 2 02:45:07.513: ICMPv6-ND: Sending NA for 2001:420:8:1:7::1 on Ethernet0 \*Mar 2 02:45:07.513: ICMPv6-ND: Address 2001:420:8:1:7::1/80 is up on Ethernet0

### \*Mar 2 02:45:07.717: ICMPv6-ND: STALE -> DELAY: FE80::21A:C4FF:FE29:1155

\*Mar 2 02:45:10.353: ICMPv6-ND: Received NS for FE80::207:EFF:FE03:6E65 on Ether1 from FE80::21A:C4FF:FE29:1155 [PE to CPE] \*Mar 2 02:45:10.353: ICMPv6-ND: Sending NA for FE80::207:EFF:FE03:6E65 on Ether1 [CPE to PE]

### \*Mar 2 02:45:12.717: ICMPv6-ND: DELAY -> PROBE: FE80::21A:C4FF:FE29:1155

\*Mar 2 02:45:12.717: ICMPv6-ND: Sending NS for FE80::21A:C4FF:FE29:1155 on Ether1 [CPE to PE] \*Mar 2 02:45:12.733: ICMPv6-ND: Received NA for FE80::21A:C4FF:FE29:1155 on Ether1 from FE80::21A:C4FF:FE29:1155 [PE to CPE]

\*Mar 2 02:45:12.737: ICMPv6-ND: PROBE -> REACH: FE80::21A:C4FF:FE29:1155

### **CPE Router: SOLICIT**



*Mar 2 03:39:22.613: IPv6 DHCP: Sending SOLICIT to FF02::1:2 on Ethernet1	
*Mar 2 03:39:22.613: IPv6 DHCP: detailed packet contents	
*Mar 2 03:39:22.613: src FE80::207:EFF:FE03:6E65	
*Mar 2 03:39:22.613: dst FF02::1:2 (Ethernet1) [All_DHCP_Relay_Agents_and_Servers Address	;]
*Mar 2 03:39:22.613: type SOLICIT(1), xid 16585219	
*Mar 2 03:39:22.617: option ELAPSED-TIME(8), len 2	
*Mar 2 03:39:22.617: elapsed-time 0	
*Mar 2 03:39:22.617: option CLIENTID(1), len 10	
*Mar 2 03:39:22.617: 0003000100070E036E65	
*Mar 2 03:39:22.617: option IA-NA(3), len 12	
*Mar 2 03:39:22.617: IAID 0x00020001, T1 0, T2 0	
*Mar 2 03:39:22.617: option IA-PD(25), len 12	
*Mar 2 03:39:22.617: IAID 0x00020001, T1 0, T2 0	
*Mar 2 03:39:22.621: option ORO(6), len 4	
*Mar 2 03:39:22.621: DNS-SERVERS,DOMAIN-LIST	

### **CPE Router: ADVERTISE**



\*Mar 2 03:39:22.657: IPv6 DHCP: Received ADVERTISE from FE80::21A:C4FF:FE29:1155 on Ether1 \*Mar 2 03:39:22.657: IPv6 DHCP: detailed packet contents \*Mar 2 03:39:22.657: src FE80::21A:C4FF:FE29:1155 (Ethernet1) [Link-local Address of PE] \*Mar 2 03:39:22.657: dst FE80::207:EFF:FE03:6E65 [Link-local Address of CPE Ether1]

\*Mar 2 03:39:22.657: type ADVERTISE(2), xid 16585219 \*Mar 2 03:39:22.657: option CLIENTID(1), len 10 \*Mar 2 03:39:22.657: 0003000100070E036E65 \*Mar 2 03:39:22.661: option SERVERID(2), len 14 \*Mar 2 03:39:22.661: 0001000143BF22B6080020E8FAC0 \*Mar 2 03:39:22.661: option IA-NA(3), len 40 \*Mar 2 03:39:22.661: IAID 0x00020001, T1 302400, T2 483840 \*Mar 2 03:39:22.661: option IAADDR(5), len 24 \*Mar 2 03:39:22.661: IPv6 address 2001:420:8:1:6:1:1:EBF1 \*Mar 2 03:39:22.661: preferred 604800, valid 1209600 \*Mar 2 03:39:22.665: option IA-PD(25), len 41 \*Mar 2 03:39:22.665: IAID 0x00020001, T1 302400, T2 483840 \*Mar 2 03:39:22.665: option IAPREFIX(26), len 25 \*Mar 2 03:39:22.665: preferred 604800, valid 1209600, prefix 2001:420:8::/48 \*Mar 2 03:39:22.669: option DNS-SERVERS(23), len 16 \*Mar 2 03:39:22.669: 2001:420:3800:801:A00:20FF:FEE5:63E3 \*Mar 2 03:39:22.669: option DOMAIN-LIST(24), len 14 \*Mar 2 03:39:22.669: v6.cisco.com

### **CPE Router: REQUEST**



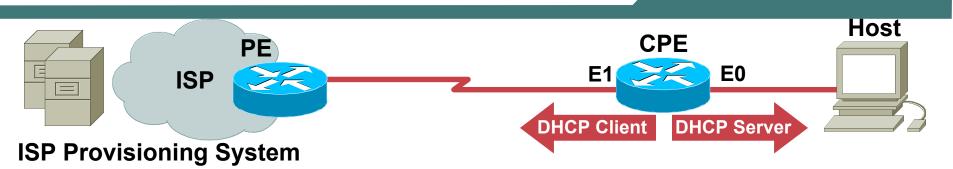
\*Mar 2 03:39:23.741: IPv6 DHCP: Sending REQUEST to FF02::1:2 on Ethernet1 \*Mar 2 03:39:23.741: IPv6 DHCP: detailed packet contents \*Mar 2 03:39:23.745: src FE80::207:EFF:FE03:6E65 [Link-local Address of CPE Ether1] \*Mar 2 03:39:23.745: dst FF02::1:2 (Ethernet1) [All\_DHCP\_Relay\_Agents\_and\_Servers Address] \*Mar 2 03:39:23.745: type REQUEST(3), xid 16596644 \*Mar 2 03:39:23.745: option ELAPSED-TIME(8), len 2 \*Mar 2 03:39:23.745: elapsed-time 0 \*Mar 2 03:39:23.745: option CLIENTID(1), len 10 \*Mar 2 03:39:23.749: 0003000100070E036E65 \*Mar 2 03:39:23.749: option IA-NA(3), len 40 \*Mar 2 03:39:23.749: IAID 0x00020001, T1 0, T2 0 \*Mar 2 03:39:23.749: option IAADDR(5). len 24 \*Mar 2 03:39:23.749: IPv6 address 2001:420:8:1:6:1:1:EBF1 \*Mar 2 03:39:23.749: preferred 0. valid 0 \*Mar 2 03:39:23.749: option IA-PD(25), len 12 \*Mar 2 03:39:23.753: IAID 0x00020001, T1 0, T2 0 \*Mar 2 03:39:23.753: option ORO(6), len 4 \*Mar 2 03:39:23.753: DNS-SERVERS,DOMAIN-LIST \*Mar 2 03:39:23.753: option SERVERID(2), len 14 \*Mar 2 03:39:23.753: 0001000143BF22B6080020E8FAC0

## **CPE Router: REPLY**



*Mar 2 03:39:23.797:	IPv6 DHCP: Received REPLY from FE80::21A:C4FF:FE29:1155 on Ether1
*Mar 2 03:39:23.797:	IPv6 DHCP: detailed packet contents
*Mar 2 03:39:23.797:	src FE80::21A:C4FF:FE29:1155 (Ethernet1) [Link-local Address of PE]
	dst FE80::207:EFF:FE03:6E65 [Link-local Address of CPE Ether1]
	type REPLY(7), xid 16596644
	option CLIENTID(1), len 10
	0003000100070E036E65
	option SERVERID(2), len 14
	0001000143BF22B6080020E8FAC0
	option IA-NA(3), len 40
	IAID 0x00020001, T1 302400, T2 483840
	option IAADDR(5), len 24
	IPv6 address 2001:420:8:1:6:1:1:EBF1
	preferred 604800, valid 1209600
	option IA-PD(25), len 41
*Mar 2 03:39:23.805:	IAID 0x00020001, T1 302400, T2 483840
*Mar 2 03:39:23.805:	option IAPREFIX(26), len 25
*Mar 2 03:39:23.805:	preferred 604800, valid 1209600, prefix 2001:420:8::/48
*Mar 2 03:39:23.809:	option DNS-SERVERS(23), len 16
	2001:420:3800:801:A00:20FF:FEE5:63E3
	option DOMAIN-LIST(24), len 14
*Mar 2 03:39:23.809:	

## **CPE Router: Ethernet Interfaces**



CPE Router#show ipv6 interface e1 cable-modem0 is up, line protocol is up IPv6 is enabled, link-local address is FE80::207:EFF:FE03:6E65 No Virtual link-local address(es): Global unicast address(es):

2001:420:8:1:6:1:1:EBF1, subnet is 2001:420:8:1:6:1:1:EBF1/128 [CAL/PRE] [Address assigned by DHCPv6]

valid lifetime 1121384 preferred lifetime 516584

CPE Router#show ipv6 interface e0 Ethernet0 is up, line protocol is up IPv6 is enabled, link-local address is FE80::207:EFF:FE03:6E64 No Virtual link-local address(es): Global unicast address(es): 2001:420:8:1:7::1, subnet is 2001:420:8:1::/64 [CAL/PRE] [Address assigned using DHCP-PD] valid lifetime 1121385 preferred lifetime 516585

## **Provisioning Tools**



## AAA/RADIUS

- RADIUS attributes and IPv6 (RFC3162)—Cisco IOS 12.3(4)T
- RADIUS Server support requires an upgrade (supporting RFC3162) Few RADIUS solutions support RFC3162 functionality today
- Prefix pools and pool names are configurable through AAA
- The following RADIUS attributes as described in RFC 3162 are supported for IPv6: Framed-Interface-Id, Framed-IPv6-Prefix, Login-IPv6-Host, Framed-IPv6-Route, Framed-IPv6-Pool
- IPv6 AAA/RADIUS configuration

http://www.cisco.com/warp/public/cc/pd/iosw/prodlit/ipv6a\_wp.htm

**RADIUS Configuration with Permanently Assigned /64:** 

```
Auth-Type = Local, Password = "foo"
User-Service-Type = Framed-User,
Framed-Protocol = PPP,
cisco-avpair = "ipv6:prefix=2001:DB8:1:1::/64"
```

Interface Identifier Attribute (Framed-Interface-Id) Can Be Used:

```
Interface-Id = "0:0:0:1",
```

## **CNR 6.2 - DHCPv6 Supports**

- Links and prefixes—similar to DHCPv4's networks and scopes. These define the network topology—each link can have one or more prefixes. Links are optional.
- Policies and options—allows attributes and options to be assigned to links, prefixes, and clients
- VPN support—allows for multiple numbering spaces
- Client classing—allows for clients to be classified and prefixes to be selected based on known clients or packet based expressions
- Static reservations—allows for clients to receive predetermined addresses
- Statistics collection—allows for monitoring the server's activities
- Logging—allows for monitoring the server's activities

Existing IPv4 BB networks can implement/integrate IPv6

http://www.cisco.com/en/US/products/ps6553/products\_data\_sheet09186a 008011b68d.html

 ISP IPv6 Deployment Scenarios in Broadband Access Networks IETF draft covers ETTH, DSL, WLAN, PLC and Cable:

<draft-ietf-v6ops-bb-deployment-scenarios-05.txt>

 Some issues in order to deploy native IPv6 in BB Cable networks which are being addressed in DOCSIC 3.0 standardization. These issues are highlighted in:

<draft-ietf-v6ops-bb-deployment-scenarios-05.txt>

<draft-mule-cablelabs-docsis3-ipv6-00.txt>



### **IPv6 SERVICES**

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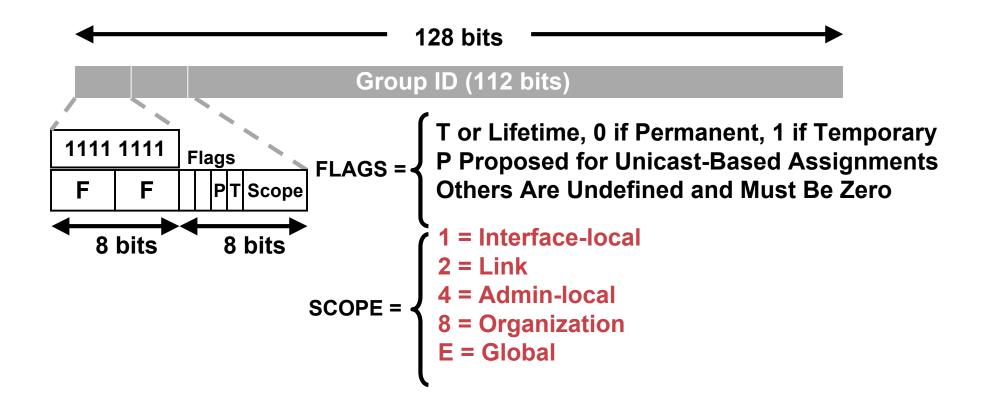
### **IPv6 MULTICAST**

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## **IPv4 and IPv6 Multicast Comparison**

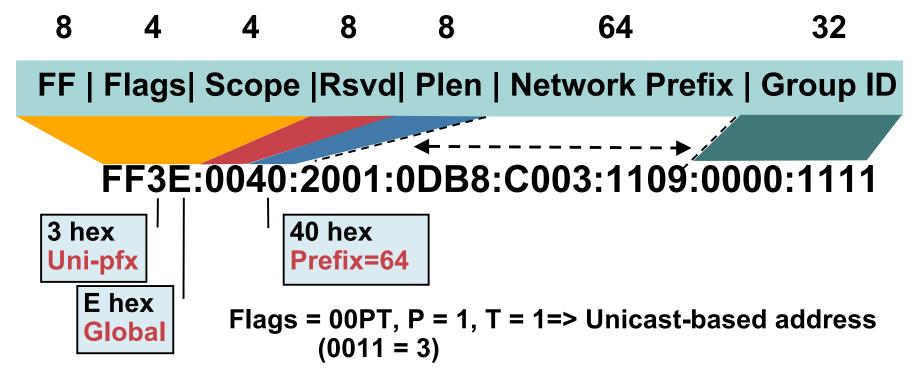
Service	IPv4 Solution	IPv6 Solution
Addressing Range	32-bit, Class D	128-bit (112-bit Group)
Routing	Protocol Independent, All IGPs and MBGP	Protocol Independent, All IGPs and MBGP with v6 mcast SAFI
Forwarding	PIMDM, PIM-SM, PIM-SSM, PIM-bidir, PIM-BSR	PIM-SM, PIM-SSM, PIM-bidir, PIM-BSR
Group Management	IGMPv1, v2, v3	MLDv1, v2
Domain Control	Boundary, Border	Scope Identifier
Interdomain Solutions	MSDP Across Independent PIM Domains	Single RP Within Globally Shared Domains

## **IPv6 Multicast Addresses (RFC 3513)**



## IPv6 Unicast-Based Multicast Addresses (RFC3306)

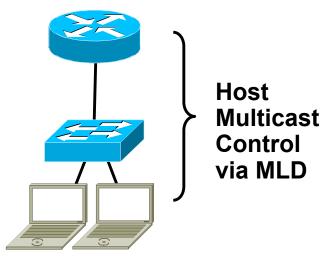
- Solves the old IPv4 address assignment problem: How can I get global IPv4 multicast addresses?
- In IPv6, if you own an IPv6 unicast address prefix you implicitly own an RFC3306 IPv6 multicast address prefix:



## Multicast Listener Discovery: MLD

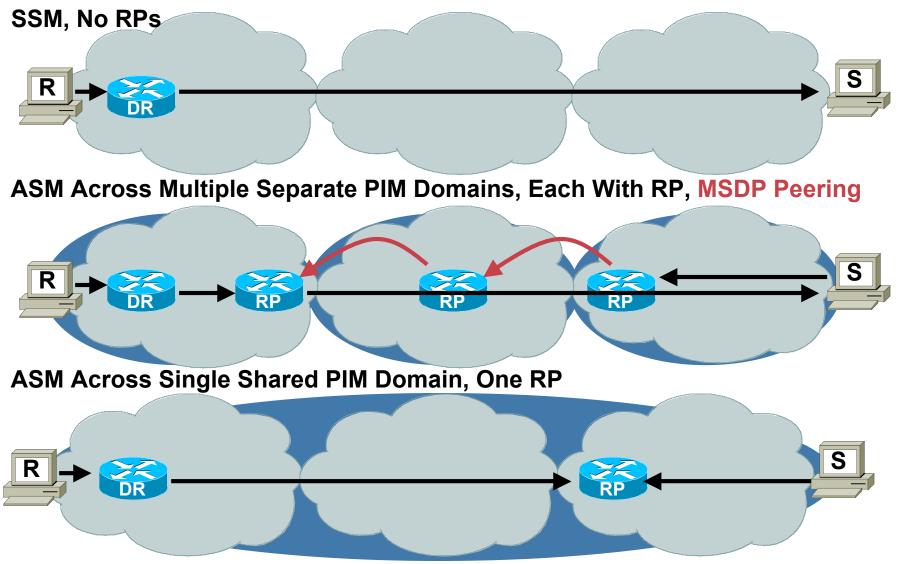
**Multicast Host Membership Control** 

- MLD is equivalent to IGMP in IPv4
- MLD messages are transported over ICMPv6
- MLD uses link local source addresses
- MLD packets use "Router Alert" option in IPv6 header (RFC2711)
- Version number confusion: MLDv1 (RFC2710) like IGMPv2 (RFC2236) MLDv2 (RFC3810) like IGMPv3 (RFC3376)
- Only MIB available today is for MLDv1
- MLD snooping



## Multicast Interdomain Options

With and Without Rendezvous Points (RP)



## **Source Specific Multicast (SSM)**

router#show ipv6 pim range-list NO configuration required config SSM Exp: never Learnt from : :: other than enabling FF33::/32 Up: 1d00h ipv6 multicast-routing FF34::/32 Up: 1d00h FF35::/32 Up: 1d00h SSM group ranges are FF36::/32 Up: 1d00h automatically defined FF37::/32 Up: 1d00h FF38::/32 Up: 1d00h Very few applications FF39::/32 Up: 1d00h support MLDv2...yet FF3A::/32 Up: 1d00h FF3B::/32 Up: 1d00h FF3C::/32 Up: 1d00h FF3D::/32 Up: 1d00h FF3E::/32 Up: 1d00h FF3F::/32 Up: 1d00h

## Rendezvous Point (RP) Deployment Types

#### Static RP

For PIM-SM and Bidir-PIM

Provides group-to-RP mapping, no RP redundancy (yet)

#### Boot Strap Router (BSR)

Provides group-to-RP mapping AND RP redundancy

#### Embedded-RP

#### Easy to deploy

Group-to-RP mapping only, no RP redundancy (yet)

PIM-SM only (today), no Bidir-PIM

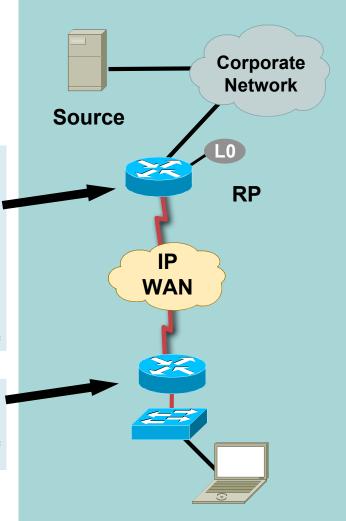
## **IPv6 Multicast Static RP**

 Easier than before as PIM is auto-enabled on every interface

```
ipv6 multicast-routing
!
interface Loopback0
  description IPV6 IPmc RP
  no ip address
  ipv6 address 2001:DB8:C003:110A::1/64
```

ipv6 pim rp-address 2001:DB8:C003:110A::1/64

```
ipv6 multicast-routing
!
ipv6 pim rp-address 2001:DB8:C003:110A::1/64
```

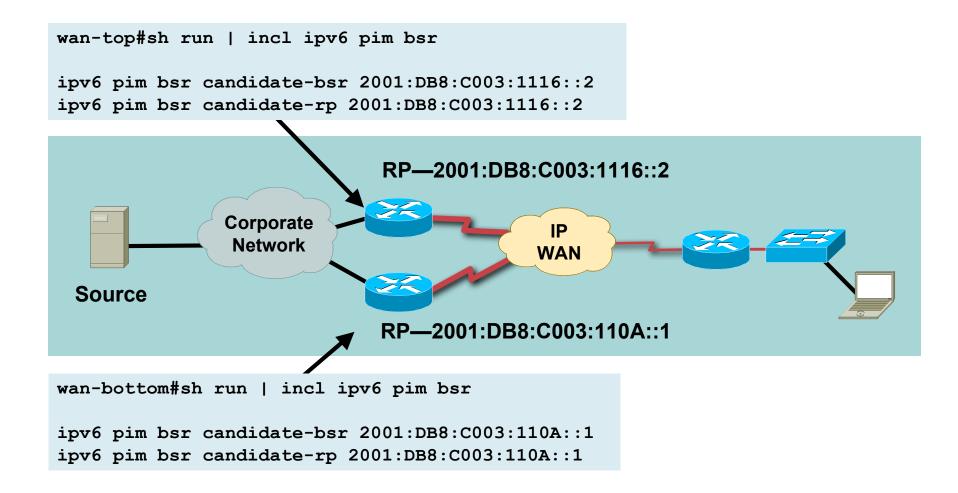


## **Bidirectional PIM (Bidir)**

- The same many-to-many model as before
- Configure Bidir RP and range via the usual ip pim rp-address syntax with the optional bidir keyword

```
!
ipv6 pim rp-address 2001:DB8:C003:110A::1 bidir
!
#show ipv6 pim range | include BD
Static BD RP: 2001:DB8:C003:110A::1 Exp: never Learnt from : ::
```

## **IPv6 Multicast PIM BSR: Configuration**



## **Embedded-RP**

- PIM-SM protocol operations with embedded-RP: Intradomain transition into embedded-RP is easy: Non-supporting routers simply need to be configured statically or via BSR for the embedded-RPs!
- Embedded-RP is just a method to learn ONE RP address for a multicast group:

It can not replace RP-redundancy as possible with BSR or MSDP/Anycast-RP

Embedded-RP does not (yet) support Bidir-PIM

## RP Redundancy

#### **Potential Anycast RP Alternatives**

### draft-ietf-pim-anycast-rp-xx.txt

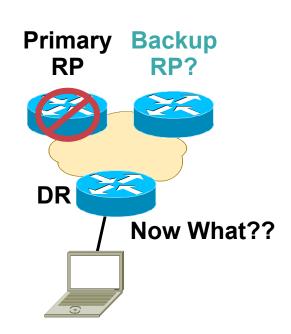
Most simple protocol doing exactly what MSDP needs to do in one mesh-group: PIM-SM register messages are unicast forwarded between the redundant RPs

(Almost) no operational differences to MSDP for Anycast-RP

#### Prefix-length/Anycast-RP (a.k.a. PriorityCast)

Solution without any new protocol (in that way similar to embedded-RP) a.k.a. most simple solution?

- Could support PIM-SM and Bidir-PIM, IPv4 and IPv6
- Work being done now



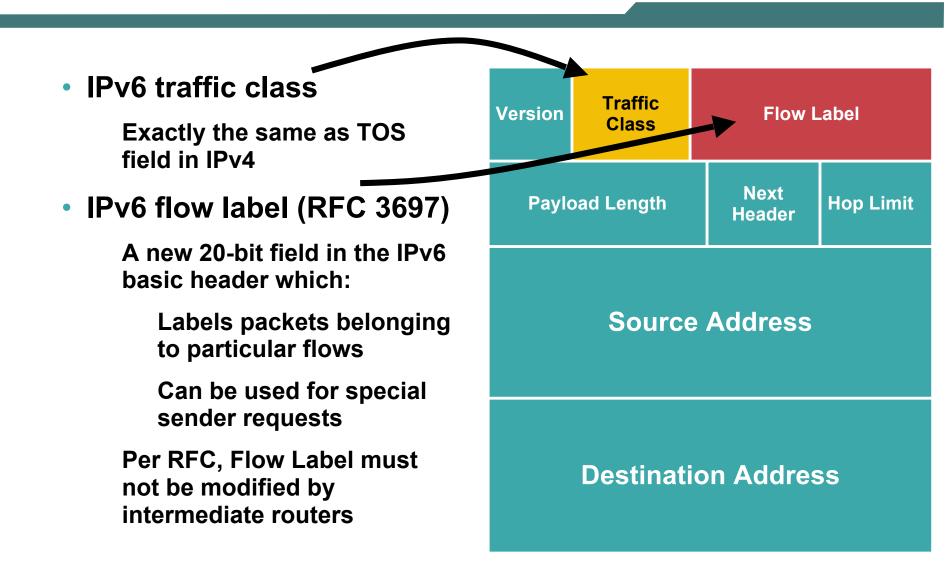
- One size does NOT fit all
- PIM-SSM is the way to go for one/few-to-many applications, but requires MLDv2 or SSM Mapping and the app to support SSM operation
- Embedded-RP is simple to deploy, but does not currently provide for RP redundancy (in the works)
- PIM-BSR provides for easier RP deployment than static RP and provides for RP redundancy (albeit slow), but is a bit more complicated
- Cisco is working on scalable and highly-available RP deployment methods



#### IPv6 QoS

RST-2214 11005\_04\_2005\_c2

## **IPv6 QoS: Header Fields**



### **IPv6 QoS Syntax Changes**

IPv4 syntax has used "ip" following match/set statements
 Example: match ip dscp, set ip dscp

#### Modification in QoS syntax to support IPv6 and IPv4

New match criteria

match dscp-Match DSCP in v4/v6

match precedence-Match Precedence in v4/v6

match protocol ipv6-Match on IPv6 Protocol

New set criteria

set dscp-Set DSCP in v4/v6

set precedence-Set Precedence in v4/v6

 Additional support for IPv6 does not always require new Command Line Interface (CLI)

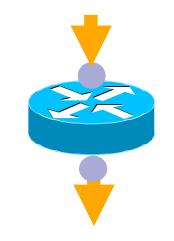
Example—WRED

### Simple QoS Example: IPv4 and IPv6

```
class-map match-any BRANCH-BULK-DATA
 match access-group name BULK-DATA-IPV6
match access-group name BULK-DATA
class-map match-all BULK-DATA
 match dscp af11
1
policy-map RBR-WAN-EDGE
 class BULK-DATA
  bandwidth percent 4
  random-detect
I
policy-map RBR-LAN-EDGE-IN
 class BRANCH-BULK-DATA
  set dscp af11
ip access-list extended BULK-DATA
permit tcp any any eq ftp
permit tcp any any eq ftp-data
ipv6 access-list BULK-DATA-IPV6
permit tcp any any eq ftp
permit tcp any any eq ftp-data
```

ACL Match To Set DSCP (If Packets Are Not Already Marked)

service-policy input RBR-LAN-EDGE-IN



service-policy output RBR-WAN-EDGE



## IPv6 QoS: Support

#### Cisco's current IPv6 QoS implementation supports:

- Packet classification
- Queuing—(does support LLQ)—excluding PQ/CQ
- **Traffic shaping**
- WRED
- **Class-based packet marking**
- **Policy-based packet marking**
- Cisco's current IPv6 QoS implementation does not support:
  - Compressed Real-Time Protocol (CRTP)
  - **Network-Based Application Recognition (NBAR)**
  - Committed Access Rate (CAR)
  - **Priority Queuing (PQ)**
  - **Custom Queuing (CQ)**



#### www.cisco.com/security\_services/ciag/documents/v6-v4-threats.pdf

## **IPv6 Security**

- RFC "mandates" privacy and encryption
- Same IPSec you already know
- Two security extension headers defined; all implementations required to support (IPSec)

Authentication Header (AH)

**Encapsulating Security Payload (ESP)** 

Key distribution protocols are under development

Support for manual key configuration required

- IPv6 Security is MORE THAN IPSec!
- New concept of privacy addressing

On by default in Microsoft XP SP1+

- **Randomly generated address**
- Nearly impossible to perform successful network scans

## **IPv6 Protocol Challenges**

Inherits many challenges found in IPv4

Same applications

Same TCP, UDP layers

Many new features

Autoconfiguration (router advertisements)

ND—Neighbor Discovery (altering ICMPv6 packets)

DAD—Multiple (bad) addresses

Mobile IPv6—binding update, etc.

## **IPv6 Security Considerations**

- If all hosts are performing encryption, what happens to...
  - Intrusion detection
  - Intrusion prevention (inline filtering)
  - **Virus protection**
  - **Deep packet inspection**
  - **Proxies**
- The real world will likely implement...
  - Decoupling of end to end encryption (terminate connections on a bulk encryption device)
  - Use of authentication headers providing packet integrity, but not encryption
  - Extensive use of personal (host-based) firewalls and host-based IDS (Cisco Security Agent) to augment network-based security tools

## **IPv6 Transition Mechanism Challenges**

#### Dual stack

**Consider security for both protocols** 

Cross v4/v6 abuse

**Resiliency (shared resources)** 

#### Tunnels

**Bypass firewalls (protocol 41)** 

Relayed DoS attacks from v6 to v4 and vice versa

#### Translation mechanisms

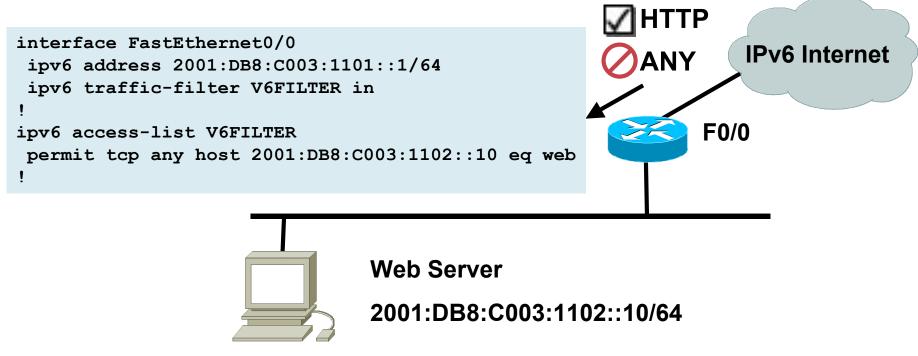
Prevent end-to-end network and transport layer security

## **Basic IPv6 Packet Filtering**

#### (Access Control List)

# When Used for Traffic Filtering, IPv6 Access Control Lists (ACL) Offers the Same Level of Support as in IPv4

- Every IPv6 ACL has implicit permit icmp any any nd-na and permit icmp any any nd-ns
- Implicit deny all at the end of access list

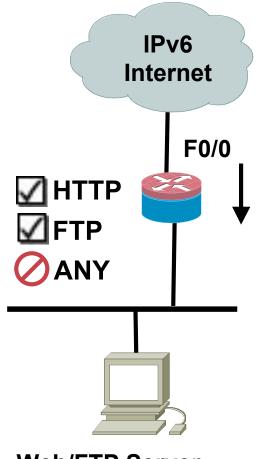


## **Cisco IOS IPv6 Firewall Feature Set**

#### **Example: Nothing New from IPv4**



```
ipv6 unicast-routing
ipv6 cef
ipv6 inspect audit-trail
ipv6 inspect max-incomplete low 150
ipv6 inspect max-incomplete high 250
ipv6 inspect one-minute low 100
ipv6 inspect one-minute high 200
ipv6 inspect name V6FW tcp timeout 300
ipv6 inspect name V6FW udp
ipv6 inspect name V6FW icmp
1
interface FastEthernet0/0
ipv6 address 2001:DB8:C003:1112::2/64
ipv6 cef
ipv6 traffic-filter EXAMPLE in
ipv6 inspect V6FW in
1
ipv6 access-list EXAMPLE
permit tcp any host 2001:DB8:C003:1113::2 eq www
permit tcp any host 2001:DB8:C003:1113::2 eq ftp
deny ipv6 any any log
```



Web/FTP Server 2001:DB8:C003:1113::2

http://www.cisco.com/en/US/products/sw/iosswrel/ps5207/ps5761/index.html

## PIX 7.0: ACL Very Similar to Cisco IOS

```
interface Ethernet0
nameif outside
ipv6 address 2001:db8:c000:1051::37/64
ipv6 enable
interface Ethernet1
nameif inside
ipv6 address 2001:db8:c000:1052::1/64
ipv6 enable
```

ipv6 unicast-routing

ipv6 route outside ::/0 2001:db8:c000:1051::1

ipv6 access-list SECURE permit tcp any host 2001:db8:c000:1052::7 eq telnet ipv6 access-list SECURE permit icmp6 any 2001:db8:c000:1052::/64

access-group SECURE in interface outside

### **PIX 7.0 and Stateful Inspection**

pixA# show conn

4 in use, 7 most used

ICMP out fe80::206:d7ff:fe80:2340:0 in fe80::209:43ff:fea4:dd07:0
idle 0:00:00 bytes 16

UDP out 2001:db8:c000:1051::138:53 in 2001:db8:c000:1052::7:50118 idle 0:00:02 flags -

TCP out 2001:200:0:8002:203:47ff:fea5:3085:80 in

2001:db8:c000:1052::7:11009 idle 0:00:14 bytes 8975 flags UfFRIO TCP out 2001:db8:c000:1051::1:11008 in 2001:db8:c000:1052::7:23

idle 0:00:04 bytes 411 flags UIOB



## MOBILE IPv6 (MIPv6)

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### **Mobile IPv6 Benefits**

- IPv6 address space enables mobile IP deployment in any kind of large environment
- No foreign agent needed in MIPv6

Infrastructure does not need an upgrade to accept Mobile IPv6 Nodes

- IPv6 auto-configuration simplifies Mobile Node (MN) CoA (Care of Address) assignment
- MIPv6 take benefits of IPv6 protocol itself

E.g.. option headers, neighbor discovery

Optimized routing—avoids triangular routing

Scale easier but network management challenges

 MN's work transparently even with other nodes that do not support mobility

Albeit without route optimization

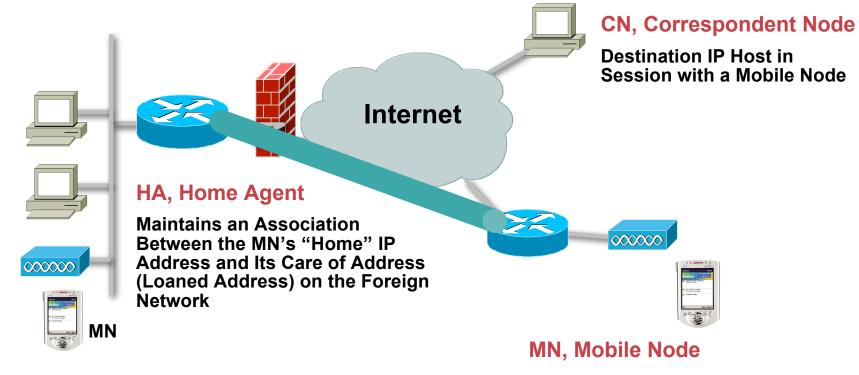
# Mobile IPv6: a Native Extension of IPv6

### **Unfragmented Packet Example:**

IPv6 Header							Upper	
IPv6 Main	Hop-by-Hop	Dest. Options	Routing		Encapsul. Sec.	•	Layer	
Header	Ext. Header	Ext. Header	Ext. Header	Ext. Header	Ext. Header	Ext. Header	Header(s)	
	0 1 2	3 4 5 6 7 8 9	10 11 12 13 14 15	16 17 18 19 20 21 22	23 24 25 26 27 28 29	30 31		
	0 Version(4)	Version(4) Traffic class (8) Flow label (20)						
	1	Payload length (1	6)	Next header (8)	Hop limit (8)	1		
2						2		
3     Source address (128 bits)       4     5       5     6       7     Destination address (128 bits)						3		
						4		
						5		
						6		
	8							
	9					9		

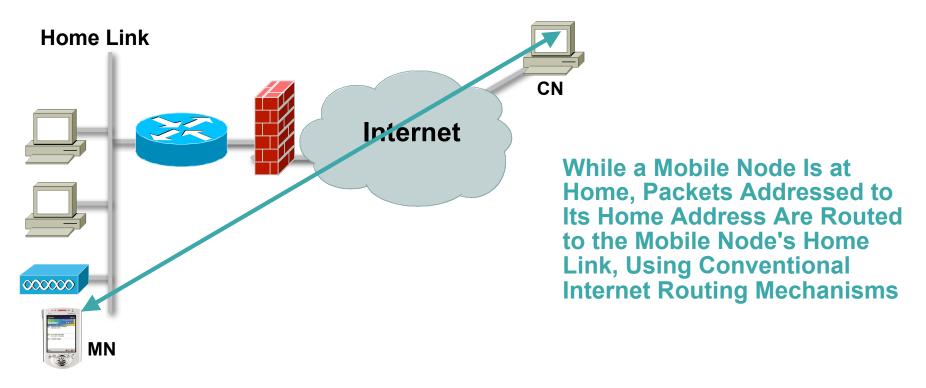
- Take advantage of the IPv6 packet structure as defined in RFC 2460
- Create new extension header—mobility header
- Add new routing header type
- Add new destination option

# **Mobile IPv6: Key Components**



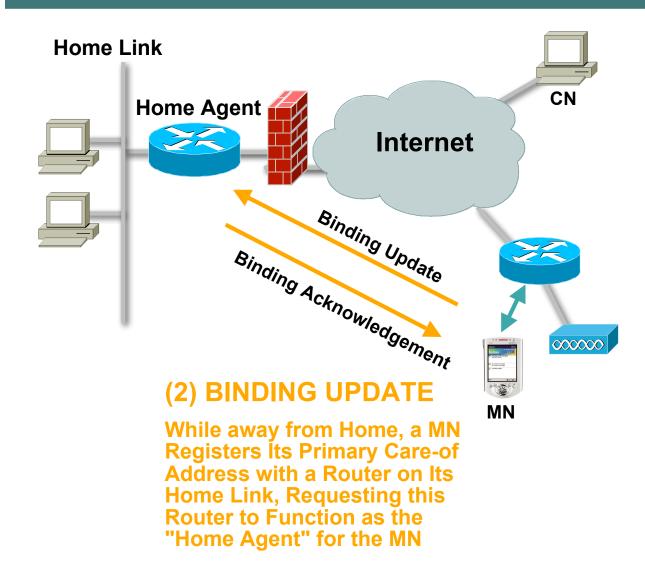
An IP Host that Maintains Network Connectivity Using Its "Home" IP Address, Regardless of which Link (or Network) It Is Connected to

## **MIPv6 Operations: MN on its Home Network**



- A Mobile Node (MN) is always expected to be addressable at its home address, whether it is currently attached to its home link or is away from home
- The "home address" is an IP address assigned to MN within its home subnet prefix on its home link

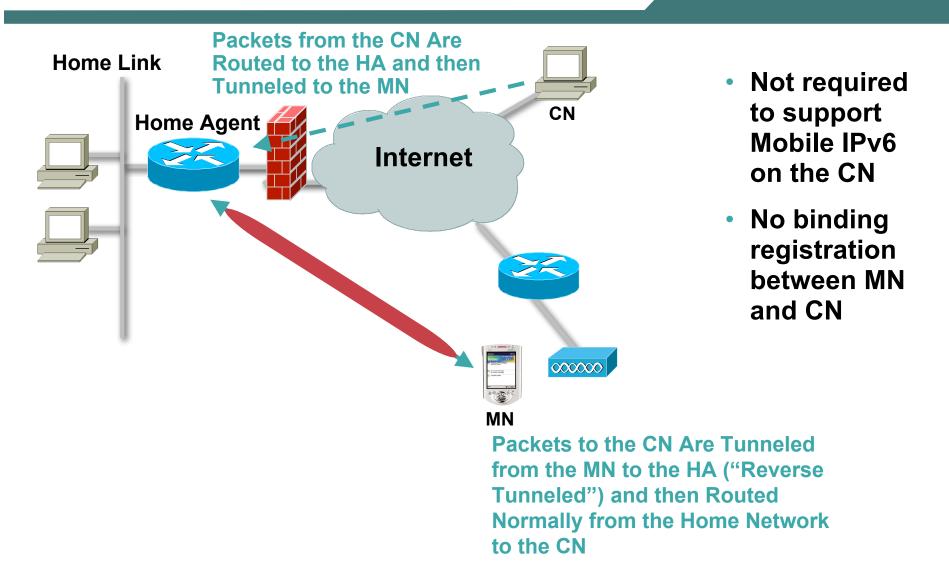
# **MIPv6 Operations: MN Moving to a New Link**



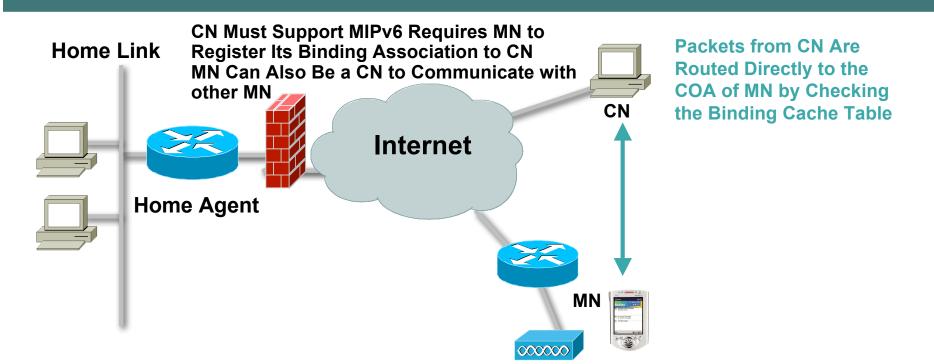
### (1) CARE OF ADDRESS

MN Obtains an IPv6 Address in the Visited Network Through Stateless or Stateful Auto-Configuration

### Packet Forwarding Bidirectional Tunneling Mode



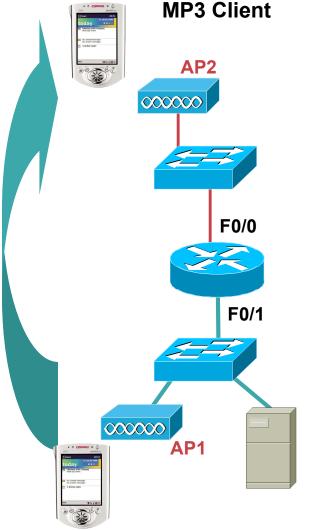
### Packet Forwarding Route Optimization Mode



Traffic Is Going through HA until the Return Routability Procedure Is Performed

Signaling via HA, and Home Registrations Still Keep HA Informed When Routing Packets Directly to CN, MN Sets the Source Address in the Packet's IPv6 Header to Its Current CoA

# **Cisco IOS Mobile IPv6 Home Agent Technology Preview**



### MIPv6 home agent technology preview release built on IETF MIPv6 draft 24

IPSec support planned for a later stage

IETF MIPv6 standard completed: RFC 3775

**IPSec for MN: RFC 3776** 

Binding update can be filtered by source address using ACL

### Only available for testing and experiment

Tested with BSD, Linux and Windows MIPv6 client

```
ipv6 unicast-routing
ipv6 cef
!
interface FastEthernet0/0
ipv6 address 2001:DB8:C003:1101::45A/64
ipv6 mobile home-agent run
!
interface FastEthernet0/1
ipv6 address 2001:DB8:C003:1102::45C/64
ipv6 mobile home-agent run
```

### Mobile IPv6 at Cisco

- MIPv6 RFC 3775/3776 provides a number of security features
   Protection of Binding Updates both to home agents, correspondent nodes
   Protection of mobile prefix discovery through the use of IPSec extension headers
   Protection of the mechanisms that MIPv6 uses for transporting data packets
- Home agent

In field trial since CY '01

**RFC3775** compliant

http://www.ietf.org/internet-drafts/draft-ietf-mobileip-ipv6-24.txt

Some issues from TAHI—Dynamic HA Address Discovery, Mobile Prefix Discovery— Worked-on/Fixed.

Available from Cisco IOS 12.3(14)T

Enhanced ACL—routing type filtering capability—planned

Light authentication planned

### Mobile IPv6 is part of the planned IPv6 rollouts

http://www.cisco.com/warp/public/732/Tech/ipv6/ipv6\_learnabout.shtml http://www.cisco.com/warp/public/732/Tech/ipv6/

### **Reference Materials**

- "Deploying IPv6 Networks" by Patrick Grossetete, Eric Levy-Abegnoli, Ciprian Popoviciu—Cisco Press (ISBN: 1587052105)
- "Understanding IPv6" by Joseph Davies—Microsoft Press (ISBN: 0735612455)
- "IPv6 Essentials" by Silvia Hagen—O'Reilly & Associates (ISBN: 0596001258)
- www.cisco.com/go/ipv6—CCO IPv6 main page
- <u>www.cisco.com/go/srnd</u>—CISCO NETWORK DESIGN CENTRAL
- <u>www.cisco.com/go/fn</u>—select "Feature" and search for "IPv6", then select "IPv6 for Cisco IOS Software"
- <u>www.ietf.org</u>
- <u>www.hs247.com</u>
- <u>www.ipv6forum.com</u>
- www.ipv6.org
- <u>www.nav6tf.org/</u>
- <u>www.usipv6.com</u>
- www.6net.org

### Conclusion

#### • Start now rather than later

Purchase for the future and test, test and then test some more Start moving legacy application towards IPv6 support

#### Things we did not talk about, but they are very important to consider

ISP multihoming solutions (Multi6 WG)—"Goals for IPv6 Site-Multihoming Architectures" (RFC 3582)—<u>http://www.ietf.org/html.charters/multi6-charter.html</u>

Other transition methods such as EoMPLS, L2TPv3

#### • Things to consider:

Don't assume your favorite vendor/app/gear has an IPv6 plan Full parity between IPv4 and IPv6 is still a ways off

#### Enterprise and SP deployment sScenarios

http://www.ietf.org/internet-drafts/draft-ietf-v6ops-bb-deployment-scenarios-05.txt Scenarios and Analysis for Introducing IPv6 into ISP Networks (RFC 4029) IPv6 Enterprise Network Scenarios (RFC 4057) Procedures for Renumbering an IPv6 Network without a Flag Day (RFC 4192)

What we hope to discuss next time

Native IPv6 MPLS/recommendations for an IPv6-enabled SP core

What would you like to see/hear next time?



### Q AND A

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